

Operating System Assignment 1:

Compiling Linux Kernel and Adding Custom System Calls

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For the kernel compilation:

1. Paste the screenshot of the results of executing `uname -a` and `cat /etc/os-release` commands as the example shows

```
michael@OperatingSystem: ~  
michael@OperatingSystem:~$ uname -a  
Linux OperatingSystem 5.19.12-os-311553060 #1 SMP PREEMPT_DYNAMIC Tue Oct 24 23:51:43 CST 2023 x86_64 x86_64 x86_64 GNU/Linux  
michael@OperatingSystem:~$ cat /etc/os-release  
PRETTY_NAME="Ubuntu 22.04.3 LTS"  
NAME="Ubuntu"  
VERSION_ID="22.04"  
VERSION="22.04.3 LTS (Jammy Jellyfish)"  
VERSION_CODENAME=jammy  
ID=ubuntu  
ID_LIKE=debian  
HOME_URL="https://www.ubuntu.com/"  
SUPPORT_URL="https://help.ubuntu.com/"  
BUG_REPORT_URL="https://bugs.launchpad.net/ubuntu/"  
PRIVACY_POLICY_URL="https://www.ubuntu.com/legal/terms-and-policies/privacy-policy"  
UBUNTU_CODENAME=jammy
```

For the system call:

1. Describe how you implemented the two system calls in detail. Which kernel sources did you modified? What do they do?

1-1. Change the working directory to the root directory of the recently unpacked source code

```
$ cd linux-5.19.12/
```

1-2. Create the directory `mycall` for system call and create two C files `hello.c` and `revstr.c`

```
michael@OperatingSystem:~/linux-5.19.12/mycall$ ls *.c  
hello.c  revstr.c
```

```
$ vim hello.c
```

```
#include <linux/syscalls.h>  
#include <linux/kernel.h>  
  
SYSCALL_DEFINE0(hello) {  
    printk("Hello, world!\n");  
    printk("311553060\n");  
  
    return 0;  
}
```

```
$ vim revstr.c
```

```
#include <linux/syscalls.h>  
#include <linux/kernel.h>  
#include <linux/uaccess.h>  
  
SYSCALL_DEFINE2(revstr, int, length, char __user *, str) {  
    char original_string[256]; // Assuming a maximum string length of 256.  
    char reversed_string[256];  
    int i;  
  
    // Copy the user-space string to kernel space.  
    if (copy_from_user(original_string, str, length)) {  
        return -EFAULT; // Error handling  
    }  
  
    original_string[length] = '\0';  
  
    // Reverse the string.  
    for (i = 0; i < length; i++) {  
        reversed_string[i] = original_string[length - i - 1];  
    }  
  
    // Null-terminate the reversed string.  
    reversed_string[length] = '\0';  
  
    printk("The origin string: %s\n", original_string);  
    printk("The reversed string: %s\n", reversed_string);  
  
    return 0;  
}
```

1-3. Create a Makefile for my system call

Make sure our code will be compile into Kernel

```
michael@OperatingSystem:~/linux-5.19.12/mycall$ cat Makefile  
obj-y := hello.o revstr.o
```

1-4. Add home directory of my system to main Makefile of the kernel

Search for the `core-y` directive and append the directory for my system call, named `mycall`, at the end, indicating to the compiler the location of our new system call.

```
core-y += kernel/ certs/ mm/ fs/ ipc/ security/ crypto/ mycall/
```

1-5. Add a corresponding function prototype for my system call to the header file of system calls

```
vim include/linux/syscalls.h
```

Navigate to the bottom of it and write the following code just above `#endif`

The term `asmlinkage` signifies that our parameters are accessible on the stack.

```
asmlinkage long sys_hello(void);  
asmlinkage long sys_revstr(int length, char __user *str);  
#endif
```

1-6. Add my system call to the kernel's system call table

```
vim arch/x86/entry/syscalls/syscall_64.tbl
```

Add the following code at the end of this file. Use Tab for space

```
548 common hello sys_hello  
549 common revstr sys_revstr
```

1-7. Compile the kernel's source code and install the kernel

```
sudo make -j4 && sudo make -j4 modules_install && sudo make -j4 install
```

1-8. Update the bootloader of the operating system with new kernel

```
sudo update-grub
```

1-9. Reboot the computer

```
reboot
```

2. For each system call you implemented:

2-1. Paste the well-formatted source code into the document

When implementing the system call function, `SYSCALL_DEFINE0` indicates that the system call function does not take any parameters from user space. `SYSCALL_DEFINE2` signifies that the system call function requires two parameters from user space

```
hello.c
```

```
#include <linux/syscalls.h>  
#include <linux/kernel.h>  
  
SYSCALL_DEFINE0(hello) {  
    printk("Hello, world!\n");  
    printk("311553060\n");  
  
    return 0;  
}
```

```
revstr.c
```

Since the data from user space are not shared with the kernel space.

As a result, the function `copy_from_user` is used to copy data, such as strings, from user space to kernel space.

```
#include <linux/syscalls.h>  
#include <linux/kernel.h>  
#include <linux/uaccess.h>  
  
SYSCALL_DEFINE2(revstr, int, length, char __user *, str) {  
    char original_string[256]; // Assuming a maximum string length of 256.  
    char reversed_string[256];  
    int i;  
  
    // Copy the user-space string to kernel space.  
    if (copy_from_user(original_string, str, length)) {  
        return -EFAULT; // Error handling  
    }  
  
    original_string[length] = '\0';  
  
    // Reverse the string.  
    for (i = 0; i < length; i++) {  
        reversed_string[i] = original_string[length - i - 1];  
    }  
  
    // Null-terminate the reversed string.  
    reversed_string[length] = '\0';  
  
    printk("The origin string: %s\n", original_string);  
    printk("The reversed string: %s\n", reversed_string);  
  
    return 0;  
}
```

2-2. Paste the screenshot of the messages the system call printed

```
michael@OperatingSystem: ~/Desktop/HW1  
michael@OperatingSystem:~/Desktop/HW1$ ./hello  
michael@OperatingSystem:~/Desktop/HW1$ sudo dmesg  
[ 238.510084] Hello, world!  
[ 238.510088] 311553060
```

```
michael@OperatingSystem: ~/Desktop/HW1  
michael@OperatingSystem:~/Desktop/HW1$ ./revstr  
michael@OperatingSystem:~/Desktop/HW1$ sudo dmesg  
[ 267.245129] The origin string: hello  
[ 267.245134] The reversed string: olleh  
[ 267.245135] The origin string: 5Y573M C411  
[ 267.245136] The reversed string: 114C M375Y5
```