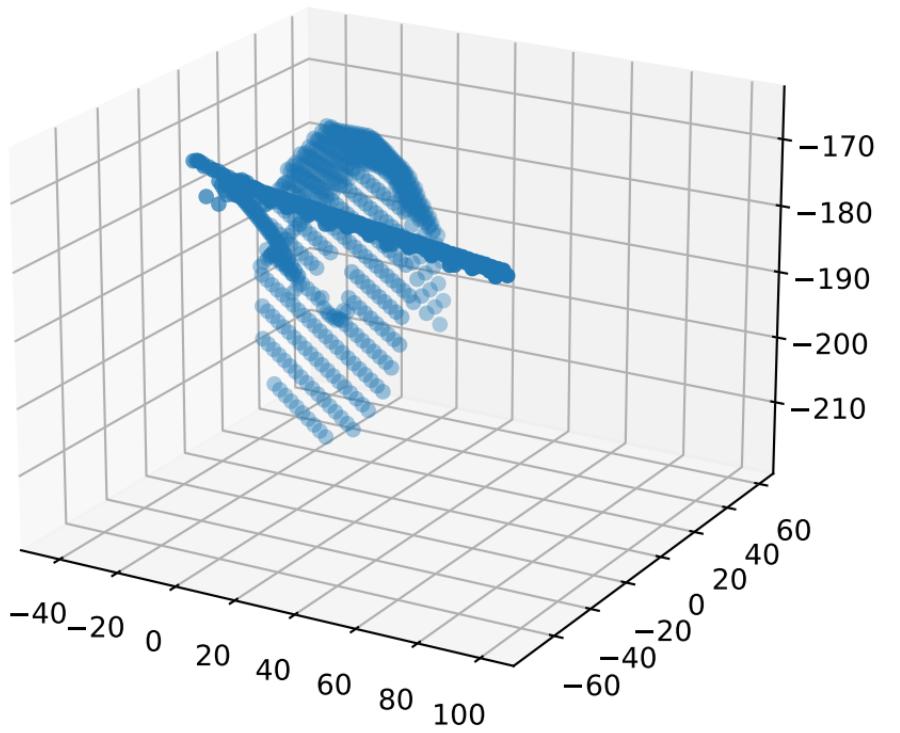
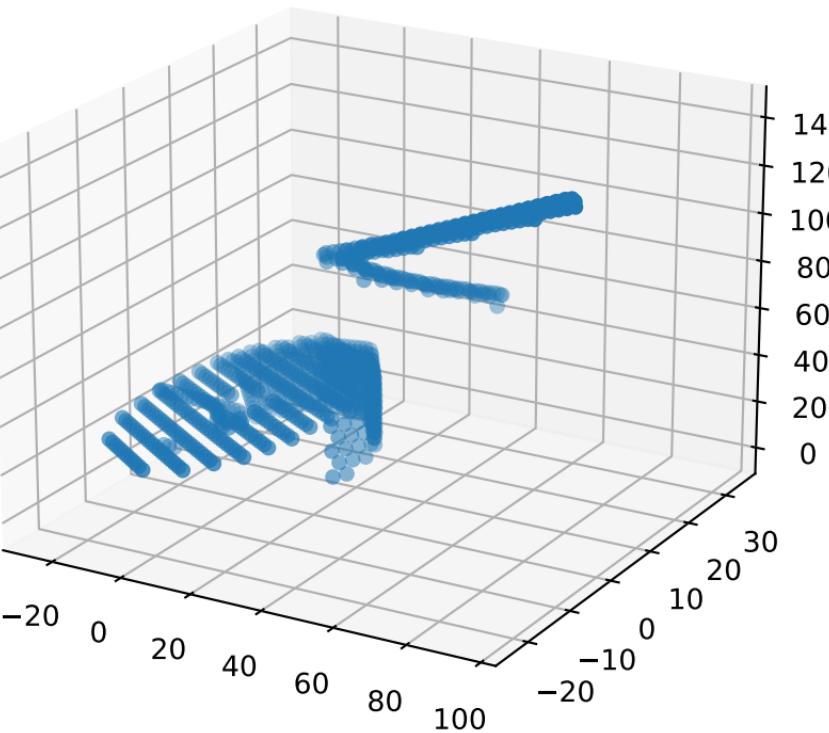


# Camera Frame



# World Frame



# PCA Frame

