

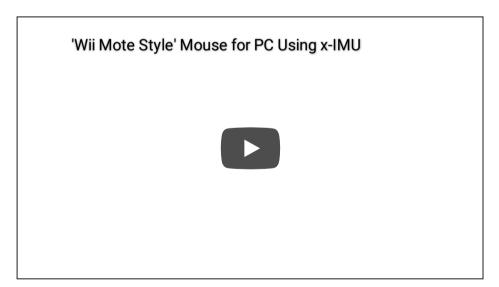
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'Wii Mote style' mouse for PC ()

Posted on May 25, 2011 by x-io Technologies

This open source project demonstrates how the <u>x-IMU (http://www.x-io.co.uk/x-imu)</u> can be used as a 'Wii mote style' mouse for the PC. The x-IMU auxiliary port mode is configured as digital I/O to interface to 2 external switches functioning as the mouse left and right buttons. These buttons were created with 2 tactile switches, a small piece of stripboard and header connector to attached directly to the auxiliary port. The PC application created using the x-IMU API automatically connects (and re-connect) to the x-IMU and parses the received orientation and button data to Windows as a mouse input.



DOWNLOADS



Wii-Mote-Style-Mouse-For-PC-v3.1.zip (https://www.x-

(https://www.k/downloads/Wii-Mote-Style-Mouse-For-PC-v3.1.zip)

io.co.uk/downloads/Wii-

<u>Mote-</u>	
<u>Style-</u>	
<u>Mouse-</u>	
<u>For-</u>	
<u>PC-</u>	
<u>v3.1.zip)</u>	



Source code on GitHub (https://github.com/xioTechnologies/Wii-Mote-

(https://pt/hallousentageTechnologies/Wii-

Mote-

Style-

Mouse-

For-

<u>PC)</u>



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