

## 'Wii Mote style' mouse for PC ()

Posted on May 25, 2011 by x-io Technologies

This open source project demonstrates how the [x-IMU \(http://www.x-io.co.uk/x-imu\)](http://www.x-io.co.uk/x-imu) can be used as a 'Wii mote style' mouse for the PC. The x-IMU auxiliary port mode is configured as digital I/O to interface to 2 external switches functioning as the mouse left and right buttons. These buttons were created with 2 tactile switches, a small piece of stripboard and header connector to attached directly to the auxiliary port. The PC application created using the x-IMU API automatically connects (and re-connect) to the x-IMU and parses the received orientation and button data to Windows as a mouse input.

### 'Wii Mote Style' Mouse for PC Using x-IMU



## DOWNLOADS



[Wii-Mote-Style-Mouse-For-PC-v3.1.zip \(https://www.x-  
io.co.uk/downloads/Wii-Mote-Style-Mouse-For-PC-v3.1.zip\)](https://www.x-io.co.uk/downloads/Wii-Mote-Style-Mouse-For-PC-v3.1.zip)  
[io.co.uk/downloads/Wii-](https://www.x-io.co.uk/downloads/Wii-Mote-Style-Mouse-For-PC-v3.1.zip)

Mote-  
Style-  
Mouse-  
For-  
PC-  
v3.1.zip).



Source code on GitHub (<https://github.com/xioTechnologies/Wii-Mote-Style-Mouse-For-PC>)  
(<https://github.com/xioTechnologies/Wii-Mote-Style-Mouse-For-PC>)  
Mote-  
Style-  
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PC).



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