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#### C# SMS API

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## Ozeki VOIP SIP SDK

Manual

Tutorial

Auto Answer | Forward incoming call:

# How to recognize incoming voice using speech to text conversion?

A Download: voice-recognition.zip

This article demonstrates how to develop a voice recognition software in C#, using Ozeki VoIP SIP SDK. This vo. recognition application is also able to recognize spoken words by using speech recognition algorithm. To be able use this feature, your application doesn't even need to be registered to a PBX or listen to the phone lines, it will or use the tools provided by the SDK, instead of creating a softphone for this purpose.

To use this example, you need to have Ozeki VoIP SIP SDK installed, and a reference to ozeki.dll should be added your visual studio project.



Figure 1 - Speech to text conversion

# What is voice recognition and speech recognition? When to use them?

Speech recognition (SR) is the translation of spoken words into text. It is also known as automatic speech recogniti (ASR), computer speech recognition, or just speech to text. The performance of speech recognition is usually evaluated terms of accuary and speed. Speech recognition is a very complex problem; vocalizations vary in terms of accent, articulation roughness, volume, speed etc., speech can be distorted by background noise, echoes, and electrical characteristics By using Ozeki VoIP SIP SDK, developers shouldn't worry about these disturbing factors, even if they have the opportunity

Speech recognition applications can be used in different ways, for different goals; they can use voice recognition or speal identification to find the identity of who is speaking, they can include voice user interfaces such as voice dialing, call routi simple data entry, speech-to-text processing etc.

With the different features and functions these applications have, they can be used for different purposes; for in-car syster telephony, education, security systems, military, daily life and much more..

# How to implement speech recognition feature using C#?

You can implement speech recognition app easily in c#, using Ozeki VoIP SIP SDK. Your application doesn't even need to be w Webphone Development softphone, it can be a simple application - which can be built into a softphone, later.

All you have to do is to connect the microphone device to an instance of the SpeechToText class, and talk into the microphone

# Speech recognition example in C#

configure the speech recognizer systems, becouse it's only optional.

```
using System;
using Ozeki.Media;
4
     namespace Voice_Recognition
 5
         class Program
 8
              static Microphone microphone;
              static MediaConnector connector
10
             static SpeechToText speechToText;
                                                   // creates a SpeechToText object
11
              private static void Main(string[] args)
13
                  microphone = Microphone.GetDefaultDevice();
14
                  connector = new MediaConnector();
16
17
                 SetupSpeechToText();
                                           // calls the proper method to convert speech to text
19
                  Console.ReadLine();
20
             }
22
              static void SetupSpeechToText()
23
                  string[] words = {"Hello", "Welcome"}; // defines the words to be recognized
25
                  speechToText = SpeechToText.CreateInstance(words); // sets the speechToText ob
```

How to recognize incoming voice using speech to text conversion

```
C#.Net. The C# SMS API comes with full source code
```

#### PHP SMS API

The ozeki PHP SMS gateway software can be used to send SMS from PHP and to receive SMS usig PHP on your website

#### **SMPP SMS Gateway**

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```
speechToText.WordRecognized += (SpeechToText_WordsRecognized); // subscribes to
28
                      connector.Connect(microphone, speechToText);
microphone.Start(); // starts the microphone
29
                                                                                       // connects the microphone to t
30
31
32
                 // this will be called, when a word is being recognized
static void SpeechToText_WordsRecognized(object sender, SpeechDetectionEventArgs e)
33
34
                       Console.WriteLine(e.Word); // displays the recognized word
36
37
38
            }
39
      }
```

### **Related Pages**

How to use SIP REGISTER request

How to ring a SIP extension

How to send voice using microphone

How to receive voice using speaker

How to use TextToSpeech

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Ozeki VoIP SIP SDK - Training guides and examples

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