

CENG 3331 Intro to Telecommunication and networks- Homework 2

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Problem 1: $C = 2B\log_2(M)$

A. $C = 2B\log_2(M) \rightarrow \log_2(M) = 4 \rightarrow 9600 = 2(B)(4) \rightarrow B = 1200 \text{ Hz}$

B. $C = 2B\log_2(M) \rightarrow \log_2(M) = 8 \rightarrow 9600 = 2(B)(8) \rightarrow B = 600 \text{ Hz}$

Problem 2: $N_0 = kTB$ $\text{SNR} = 10\log_{10}\left(\frac{\text{Power in } W}{\text{Noise in } W}\right)$ $C = B\log_2(1 + \text{SNR})$

$$K = 50^\circ\text{C} + 273 = 323 \text{ kelvin}$$

$$N_0 = kTB = 1.38\text{e-}23 * 323 * 10000 = 4.4574\text{e-}17 \text{ W}$$

$$\text{SNR} = 10\log_{10}\left(\frac{\text{Power in } W}{\text{Noise in } W}\right) = 10\log_{10}\left(\frac{1000}{4.4574\text{e-}17}\right) = 193.5092 \text{ dBW}$$

$$C = B\log_2(1 + \text{SNR}) = 10000 * \log_2(1 + 193.5092) = 76036.9458 \text{ bps}$$

Problem 3:

Nyquist's work on channel capacity placed an upper limit on the bit rate of a channel with bandwidth, assuming the channel is noise free. The result of this was: if you double the bandwidth then you double the data rate.

Shannon's work on channel capacity placed an upper limit on the bit rate of a channel with bandwidth and the signal-to-noise ratio, which focused on the theoretical maximum channel capacity by assuming white noise and not accounting for impulse noise, attenuation distortion, or delay distortion. The result was the error-free capacity.

Problem 4: $C = B\log_2(1 + \text{SNR})$ $C = 2B\log_2(M)$

A. $C = B\log_2(1 + \text{SNR}) = 1000000 * \log_2(1 + 63) = 1000000 * 6 = 6000000 \text{ bps}$

B. $6000000 * \frac{2}{3} = 4000000$

$$C = 2B\log_2(M) \rightarrow 4000000 = 2 * 1000000 * \log_2(M) \rightarrow 2 = \log_2(M) \rightarrow M = 4$$

Problem 5: $\left(\frac{E_b}{N_0}\right)_{db} = S - 10\log(R) + 228.6 - 10\log(T)$

$$\left(\frac{E_b}{N_0}\right)_{db} = -151 - 10\log(2400) + 228.6 - 10\log(1500) =$$

$$-151 - 33.802 + 228.6 - 31.761 = 12.037 \text{ bps/Hz}$$

Problem 6:

	0	1	0	0	1	1	1	0
NRZ-L	High	Low	High	High	Low	Low	Low	High
NRZI	High	Low	Low	Low	High	Low	High	High
Bipolar-AMI	0V	High	0V	0V	Low	High	Low	0V
Pseudoternary	High	Low	Low	High	Low	Low	Low	High
Manchester	High-to-Low	Low-to-High	High-to-Low	High-to-Low	Low-to-High	Low-to-High	Low-to-High	High-to-Low
Differential Manchester	Low-High	High-Low	High-Low	High-Low	Low-High	Low-High	High-Low	Low-High


Problem 7:

The data sequence is 010101101001011001101.

Problem 8:

The position of the error is at 7 where the wave should be at the positive pulse, but it is at the negative pulse.

Problem 9:



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RE: Quantum communication

Just now

COLLAPSE

1. What is quantum communication?
Quantum communication uses quantum bits and the laws of quantum physics to transmit information without the risk of the information being hacked and released.
2. How does quantum communication work?
Quantum communication uses quantum bits, which represent multiple combinations of 1 and 0 simultaneously, to securely transmit information. The multiple combinations of 1 and 0 make it impossible for a hacker to look at information and discern what it contains because qubits will "collapse" and show signs of the hackers activity.
3. Why quantum communication?
Quantum communication is the most secure way to protect data. Modern encryption standards are getting better, though still fall flat compared to quantum communication.
4. What are the applications in the future?
The biggest application for the future would be to have quantum communication over the entire internet and have all information and data to be ultra secure.

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