

A League of Legends Reference App

By Michael Bai and Matthew Spadafore



PROBLEM

League of Legends (2009) is the most popular competitive multiplayer game in the world. It is a 5 vs. 5 game played in matches, similar to chess, and needs an efficient and reliable **online reference app** to track individual player performance and games.





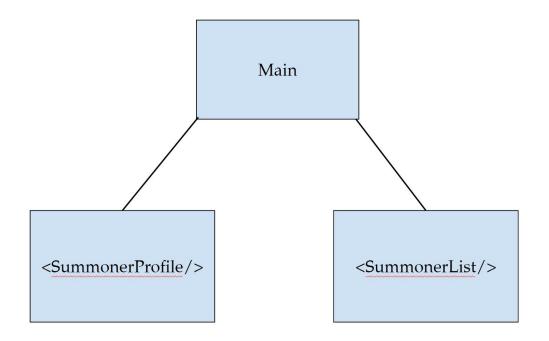
SOLUTION (<15s)

Introducing, **PO.GG**, the ultimate **reference app**. With PO.GG, users are able to search for a player's profile and view their **match history**, **rank**, **individual user statistics**, **match statistics**, **and global leaderboards**, to help understand their strengths and weaknesses as a player, and also their performance as a team.



Feature 3 Architecture









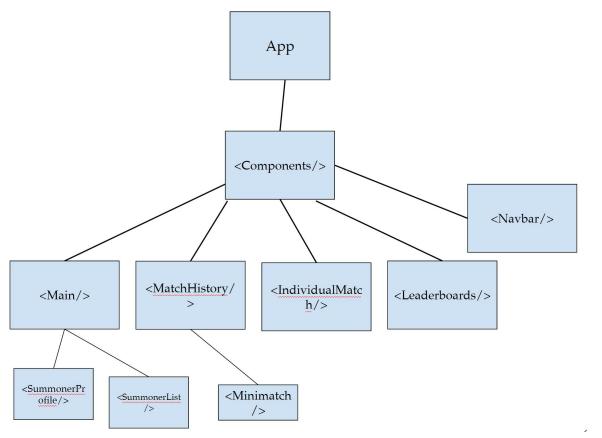
PO.GG, a League of Legends Stats Tracker

Summoner Info Note, try MiLDRABB1T for testing

Enter Summoner Name	North America	~	Search	
Summoners fro	m JSON			
Name: MiLDRAB Level: 186 Queue Type: RAN Wins: 94 Losses: 57 Rank: CHALLEN View Stats	KED_SOLO_5x5			
Name: RoseThorn Level: 610 Queue Type: RAN Wins: 109 Losses: 71 Reply: CHALLENI	KED_SOLO_5x5			

Passed in data from a JSON file into our application and implemented basic forms, drop downs, and button logic

Feature 4 Architecture





TECHNOLOGY (<15s): FEATURE 4

- Main
- Match History
- Leaderboards

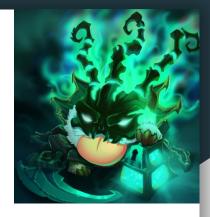
Get Match Data

Select a summoner to get match data on

If not here, make sure you have looked them up on the main page

Note: if stats don't appear, try waiting a bit and clicking again. Use Protossian as the user for an example

Lastsliceofpie05 V Get Match History



- Main
- Match History
- Leaderboards

Find Summoner

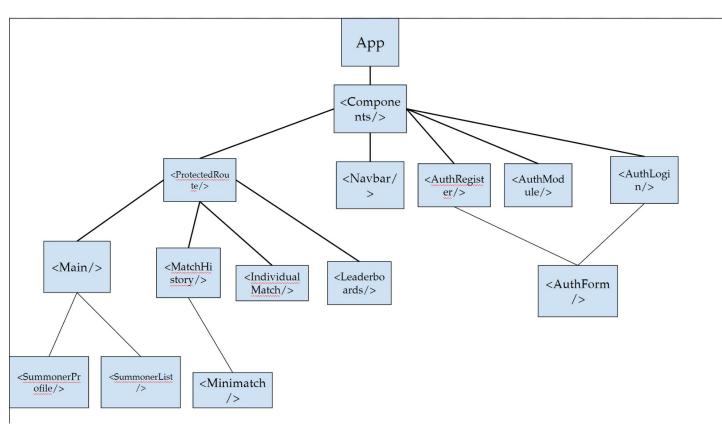
Enter a summoner name here to get data!

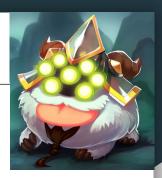
Enter Summoner Name | North America | V | Search

Summoners Queried

- Name: MiLDRABB1T
 - Level: 186
 - Queue Type: RANKED_SOLO_5x5
 - Wins: 94
 - Losses: 57
 - Rank: CHALLENGER I
 - View Stats
- Name: RoseThorn
- Level: 610
- Queue Type: RANKED_SOLO_5x5
- Wins: 109 Losses: 71
- Rank: CHALLENGER I
- View Stats
- Name: JOHNSUN
- Level: 353
- Queue Type: RANKED_FLEX_SR
- Wins: 10
- Losses: 8
- Rank: DIAMOND I
- View Stats

Feature 5 Architecture





TECHNOLOGY (<15s): FEATURE

5

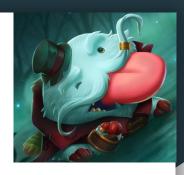


- Main
- Match History
- Leaderboards

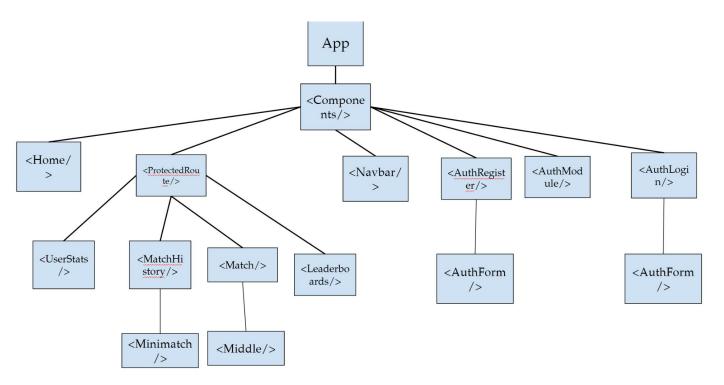
Register

Login

Created an auth module with both login and register pages and a protected route service



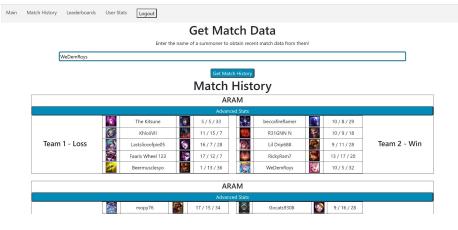
Feature 6 Architecture

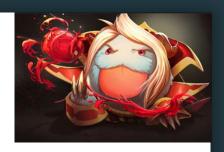


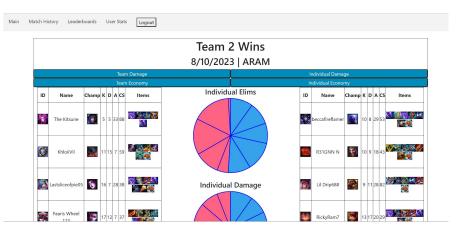


TECHNOLOGY: FEATURE 6

(Student A)



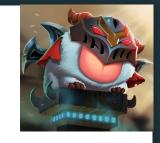




TECHNOLOGY: FEATURE 6 (Student B)

Leaderboards

 ✓ Ranked Solo NA.



Load Top Summoners bobjenkins1 - Level: 311 Isles2 - Level: 179 ARMAO - Level: 257 ttv perryjg - Level: 266 LP: 1785 LP 2006 LP: 1801 LP: 1787 Losses: 0 Losses: 0 Losses: II Losses: 0 Win Rate: 0.00% Win Rate: 0.00% Win Rate: 0.00% Win Rate: 0.00% Isles1 - Level: 550 Cupic - Level: 435 Samikin - Level: 683 Pentaless - Level: 292 LP: 1750 LP: 1726 LP: 1646 LP: 1614 Rank: CHALLENGER I Rank: CHALLENGER 1 Rank CHALLENGER I Rank: Unranked Wins: 320 Wins: 207 Losses: 0 Losses: 259 Losses: 157 Losses: 131 Win Rate: 58.41% Win Rate: 0.00% Win Rate: 55.27% Win Rate: 56.87% Breezyyy - Level: 1017 Kzykendy - Level: 553 weieryuxin - Level: 70 Amazo - Level: 70 LP: 1596 LP: 1593 LP: 1581 LP: 1534 Rank: CHALLENGER I Rank: CHALLENGER I Rank: CHALLENGER I Losses: 298 Losses: 270 Losses: 176 Losses: 90 Win Rate: 53.51% Win Rate: 55.00% Win Rate: 57,89% Win Rate: 64.29% LFT AKASHI - Level: Minuilol - Level: 317 T0mio - Level: 493 øøen - Level: 139 362 LP: 1469 LP: 1903 LP: 1495 LP: 1485 Rank: CHALLENGER I Rank: CHALLENGER I Rank: CHALLENGER I Rank CHALLENGER I Wins: 376 Wins: 150 Losses: 66 Losses: 102

Win Rate: \$9.52%

Win Rate: 63.93%

Losses 83

Win Ratic 62.61%

Win Rate: 53.95%

PLAN (<os):



- Implement routing / links between features (leaderboards -> user stats)
- More intractability (ex. Hover to see item stats)
- Login exclusive features