

# **CS102/IT102**

# **Computer Programming I**

## **Lecture 7: Data File I/O**

Bicol University College of Science  
CSIT Department  
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# Data File I/O

File Open and Close  
Read and Write

# Data Files: Opening & Closing

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Three steps for accessing data files:

1. Data File is Opened
2. Data is Read / Written to the File
3. Data File is Closed

# Opening a Data File:

## **fopen ()** (1)

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- 1: Declare a file stream pointer
- 2: Call the **fopen ()** function. The function returns the address for the file stream Pointer

Example:

```
FILE *fptr;    /* declare a file ptr */  
fptr=fopen("data.txt","wt");
```

# Opening a Data File:

## `fopen ()` (2)

---

`fopen (arg1 , arg2)`

arg1: a pointer to a string containing the filename or a literal, for example:  
“/home/jdelacruz/myfolder/myfile.txt”

arg2: activity and filetype constants:

- `wt` Open an ASCII file for writing
- `rt` Open an ASCII file for reading
- `at` Open an ASCII file for appending
- `wb` Open a Binary file for writing
- `rb` Open a Binary file for reading
- `ab` Open a Binary file for appending

# Closing a Data File:

## `fclose()`

---

Syntax:

```
fclose( fptr );
```

where *fptr* refers to the file stream pointer returned by the `fopen()` function.

# Writing to an ASCII Data File

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`fprintf( )` function

Syntax:

`fprintf( arg1, arg2... )`

*where arg1 is the file stream pointer and arg2 are identical to arguments of the `printf()` function*

Example:

`fprintf(fptr, "%d\n", x) ;`

# Reading from an ASCII Data File

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**fscanf()** function

Syntax:

**fscanf ( arg1, arg2... )**

*where arg1 is the file stream pointer and arg2 are identical to arguments of the `scanf()` function*

Example:

**fscanf (fptr, "%d", &x) ;**





# Example – Adding Two Integers

```
/* This program calculates and prints the sum of two numbers.
```

```
   Written by: Rossitza S. Marinova;   Date: January 12, 2005 */
```

```
#include <stdio.h>
```

```
int main () {
```

```
    /* Local Definitions */
```

```
    int int1;          /* first number */
```

```
    int int2;          /* second number */
```

```
    int sum;           /* will store the sum */
```

```
    /* Statements */
```

```
    printf("Enter first integer\n");    /* prompt */
```

```
    scanf("%d", &int1);                /* read an integer */
```

```
    printf("Enter second integer\n");    /* prompt */
```

```
    scanf("%d", &int2);                /* read an integer */
```

```
    sum = int1 + int2;                  /* add the two numbers */
```

```
    printf("The sum is: %d\n", sum);     /* print the sum */
```

```
    return 0;
```

```
/* end of main */
```

Results:

Enter first integer

5

Enter second integer

19

The sum is: 24

# Modified-Adding Two Integers

```
/* This program is the modified "Adding Two Integers" program
that gets the input from a data file instead of the keyboard,
then outputs the result in another file. */

#include <stdio.h>

int main ()
{
    /* Local Definitions */
    int int1;    /* first number */
    int int2;    /* second number */
    int sum;     /* will store the sum */
    FILE *ifp;   /* file stream pointer for input file */
    FILE *ofp;   /* file stream pointer for output file */

    ifp = fopen("input.txt","rt");    /* open input file */
    ofp = fopen("output.txt","wt");    /* open output file */

    printf("Reading first integer from file...\n"); /* prompt */
    fscanf(ifp,"%d", &int1);           /* read an integer from file */

    printf("Reading second integer from file\n");   /* prompt */
    fscanf(ifp,"%d", &int2);           /* read an integer from file */

    sum = int1 + int2; /* add the two numbers */

    fprintf(ofp,"The sum is: %d\n", sum); /* print the sum in the output

    fclose(ifp);    /* close the input file */
    fclose(ofp);    /* close the output file */

    return 0;
} /* end of main */
```

End of Lecture 7