

# CS116-Automata Theory and Formal Languages

## Lecture 1 Introduction

Computer Science Department  
1<sup>st</sup> Semester 2025-2026

# Three Central Areas of the Theory of Computation

What are the fundamental capabilities and limitations of computers?

- **Complexity Theory:** what makes some problems computationally hard and others easy? how much time/space is needed (P, NP, NP-complete, etc.)
- **Computability Theory:** what can/can't be solved by any algorithm (Decidable vs. Undecidable). Halting problem, problem of determining whether a mathematical statement is true or false
- **Automata Theory:** machine models (FA, PDA, TM) and the languages they recognize.

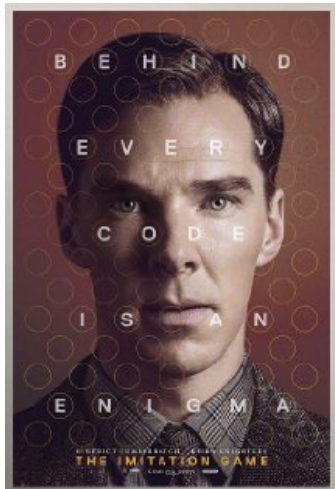
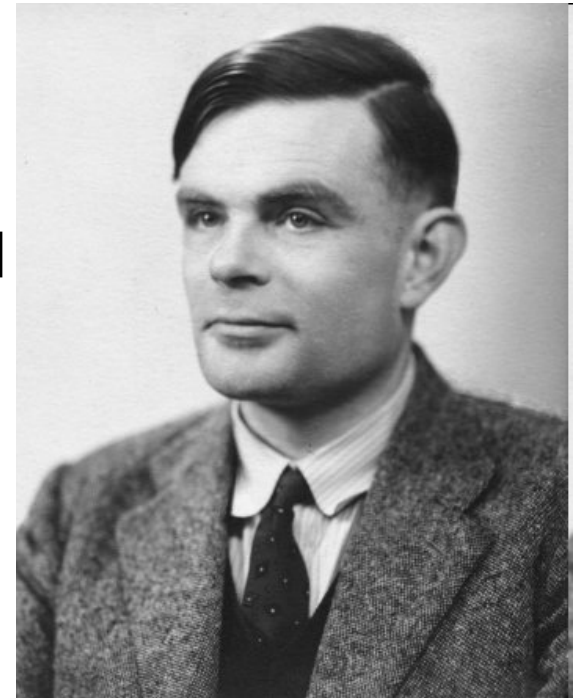
# Theory of Computation: A Historical Perspective

1930s	<ul style="list-style-type: none"><li>• Alan Turing studies <b>Turing machines</b></li><li>• <b>Decidability</b></li><li>• <b>Halting problem</b></li></ul>
1940-1950s	<ul style="list-style-type: none"><li>• “<b>Finite automata</b>” machines studied</li><li>• Noam Chomsky proposes the “<b>Chomsky Hierarchy</b>” for formal languages</li></ul>
1969	Cook introduces “intractable” problems or “ <b>NP-Hard</b> ” problems
1970-	Modern computer science: <b>compilers</b> , <b>computational &amp; complexity theory</b> evolve

(A pioneer of automata theory)

# Alan Turing (1912-1954)

- Father of Modern Computer Science
- English mathematician
- Studied abstract machines called **Turing machines** even before computers existed
- Heard of the Turing test?

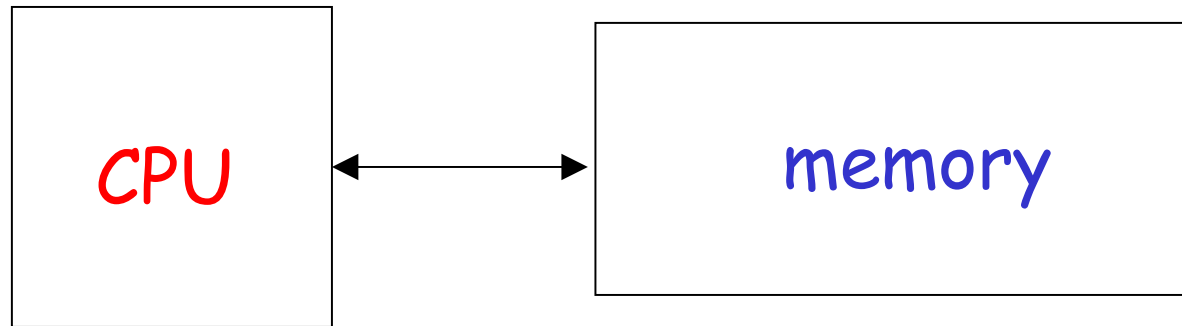


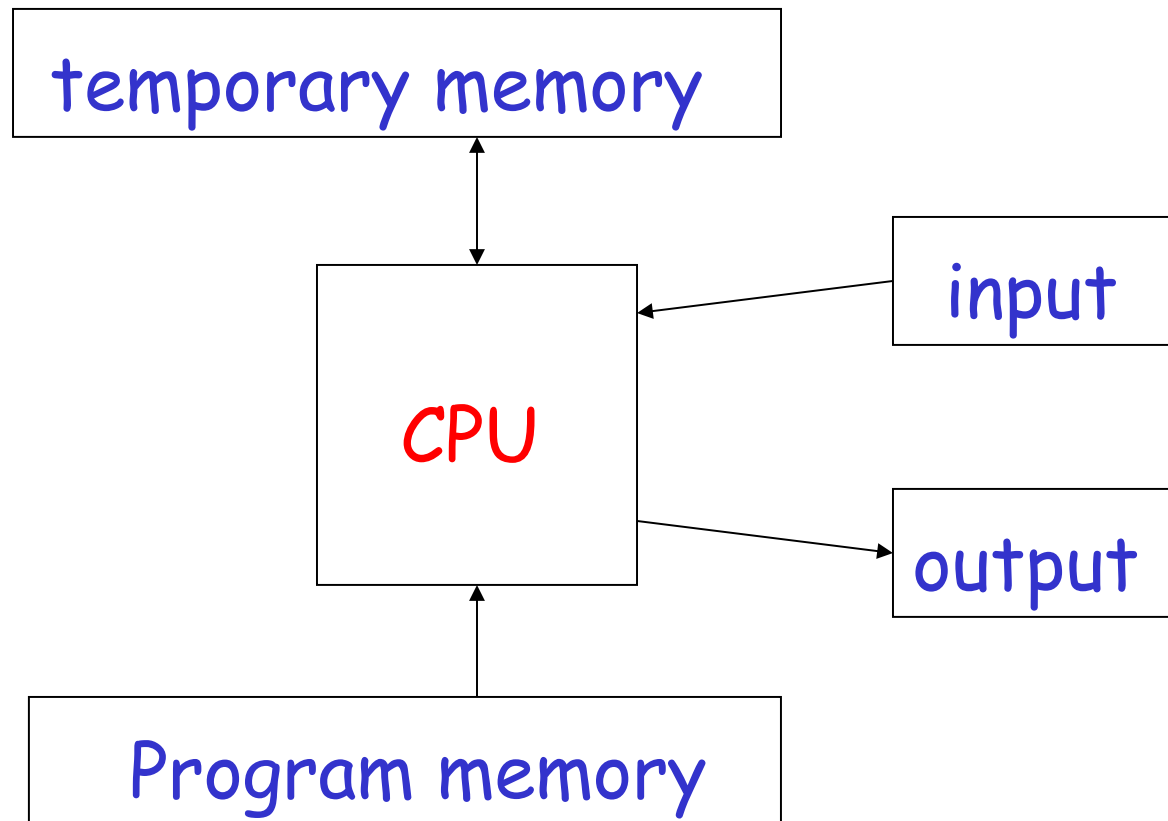
# What is Automata Theory?

- *Study of abstract computing devices, or “machines”*
- **Automaton = an abstract computing device**
  - Note: A “device” need not even be a physical hardware!
- **A fundamental question in computer science:**
  - Find out what different models of machines can do and cannot do
  - *The theory of computation*
  - *Computation = language recognition*

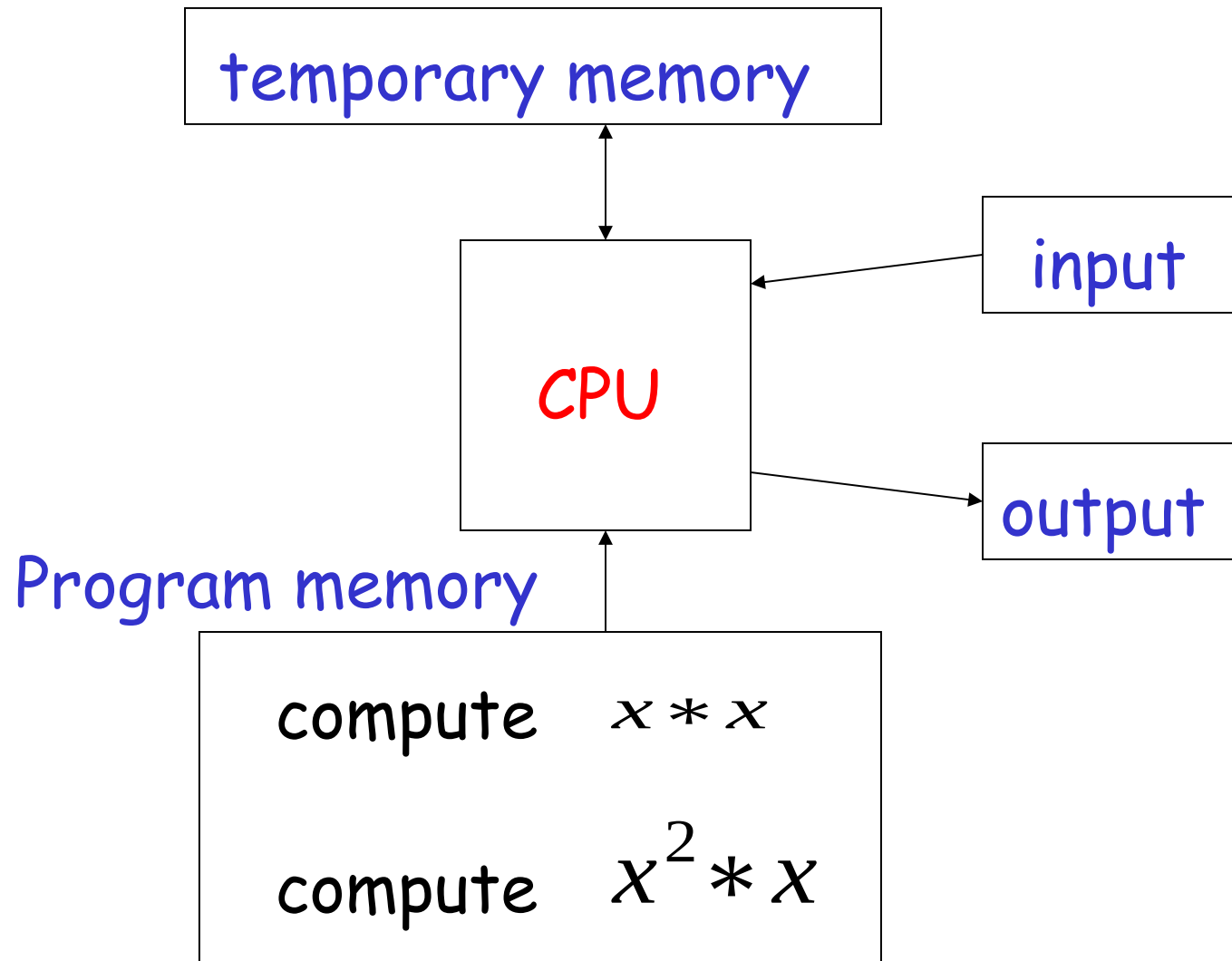
# Outline of the course contents

## Computation



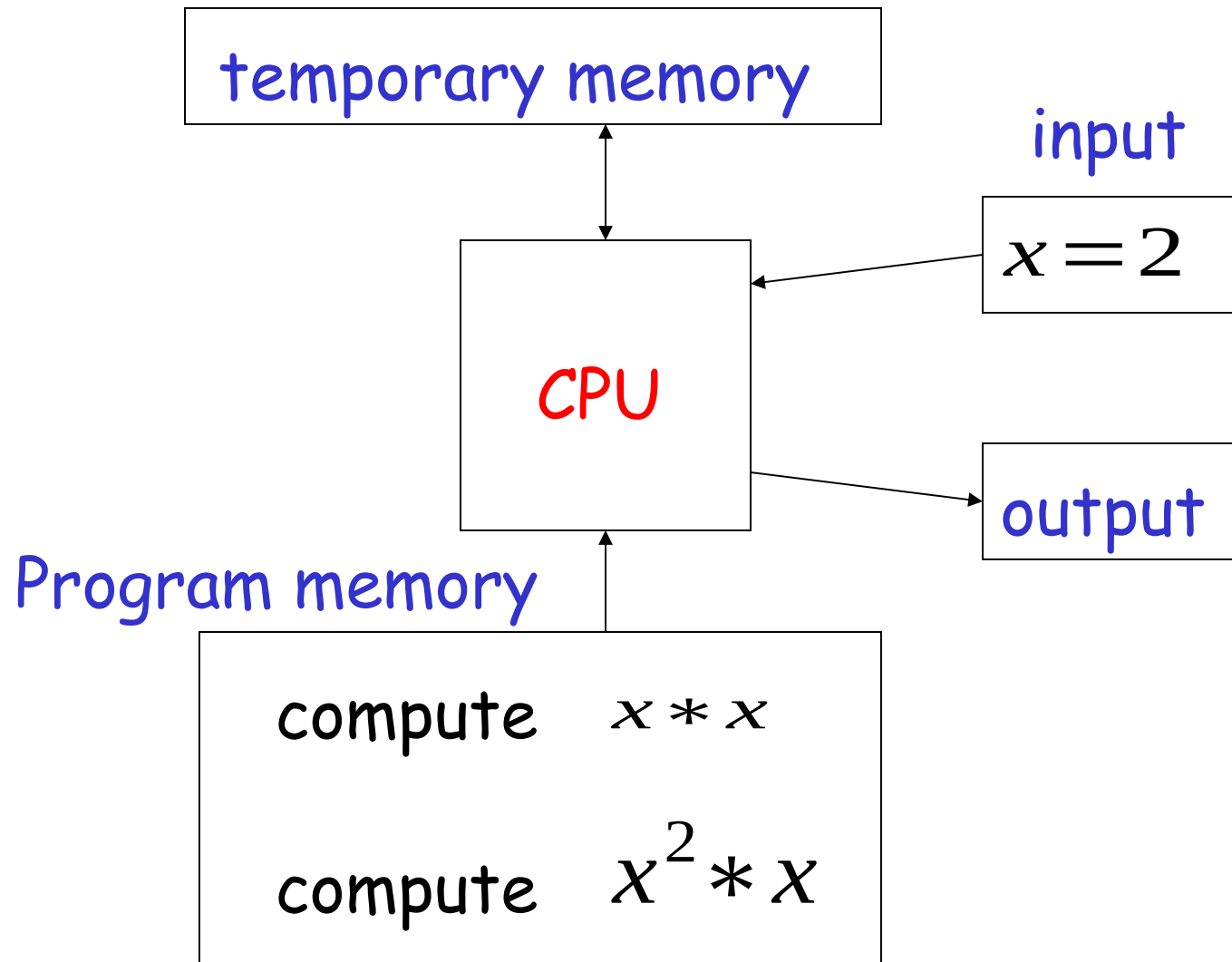


Example:  $f(x) = x^3$





$$f(x) = x^3$$



$$f(x) = x^3$$

temporary memory

$$z = 2 * 2 = 4$$

$$f(x) = z * 2 = 8$$

input

$$x = 2$$

CPU

output

Program memory

compute  $x * x$

compute  $x^2 * x$

$$f(x) = x^3$$

temporary memory

$$z = 2 * 2 = 4$$

$$f(x) = z * 2 = 8$$

input

$$x = 2$$

CPU

$$f(x) = 8$$

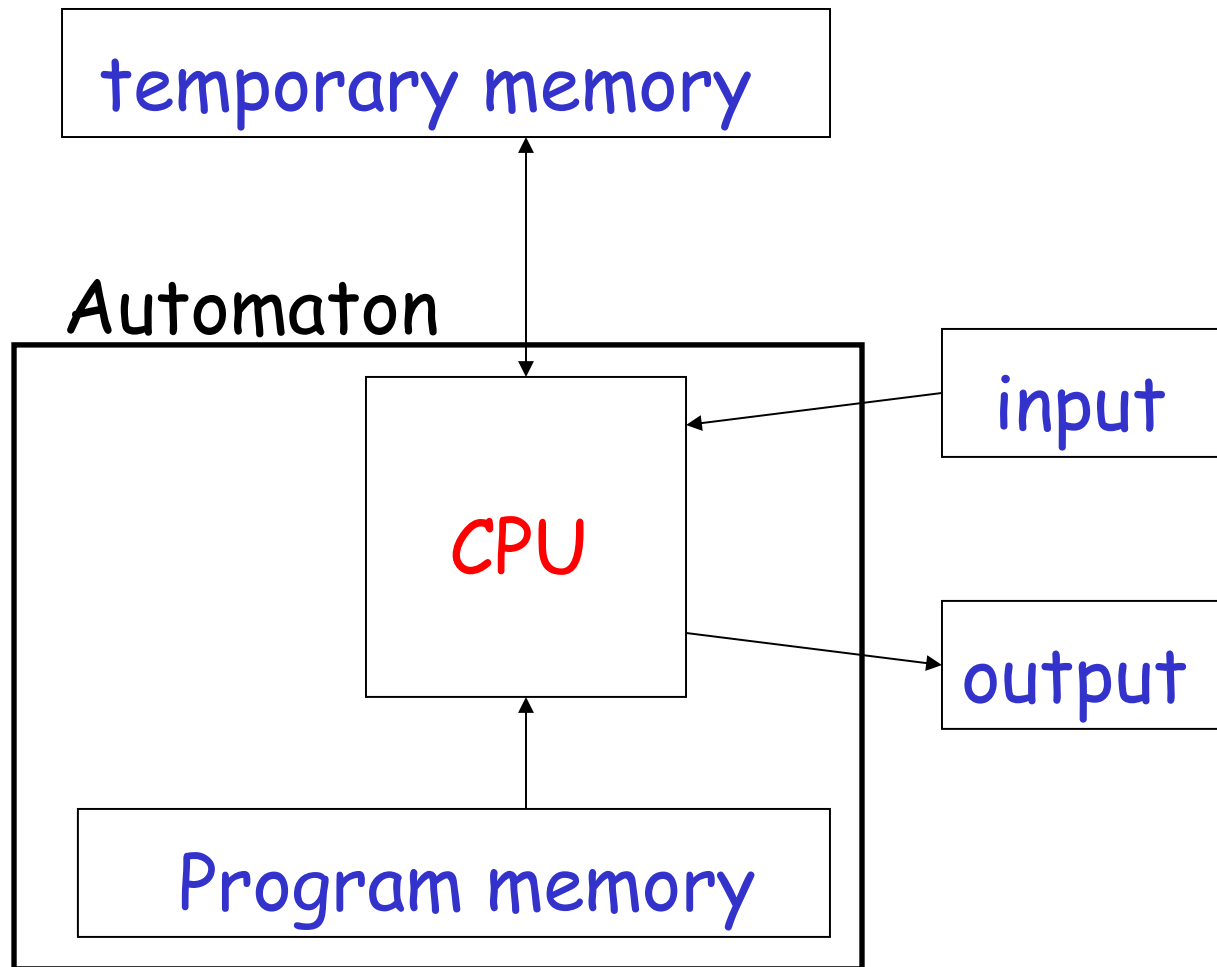
output

Program memory

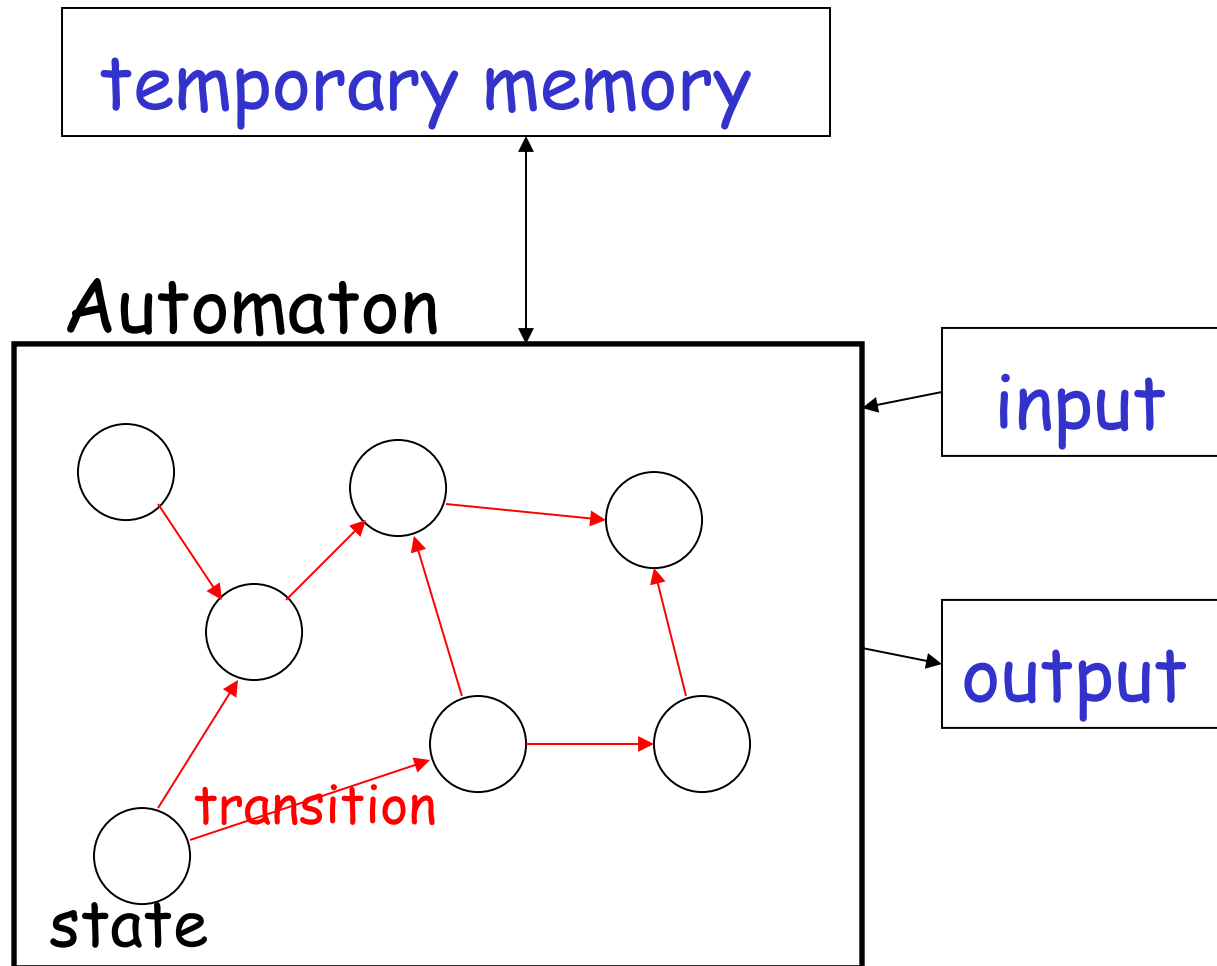
compute  $x * x$

compute  $x^2 * x$

# Automaton



# Automaton

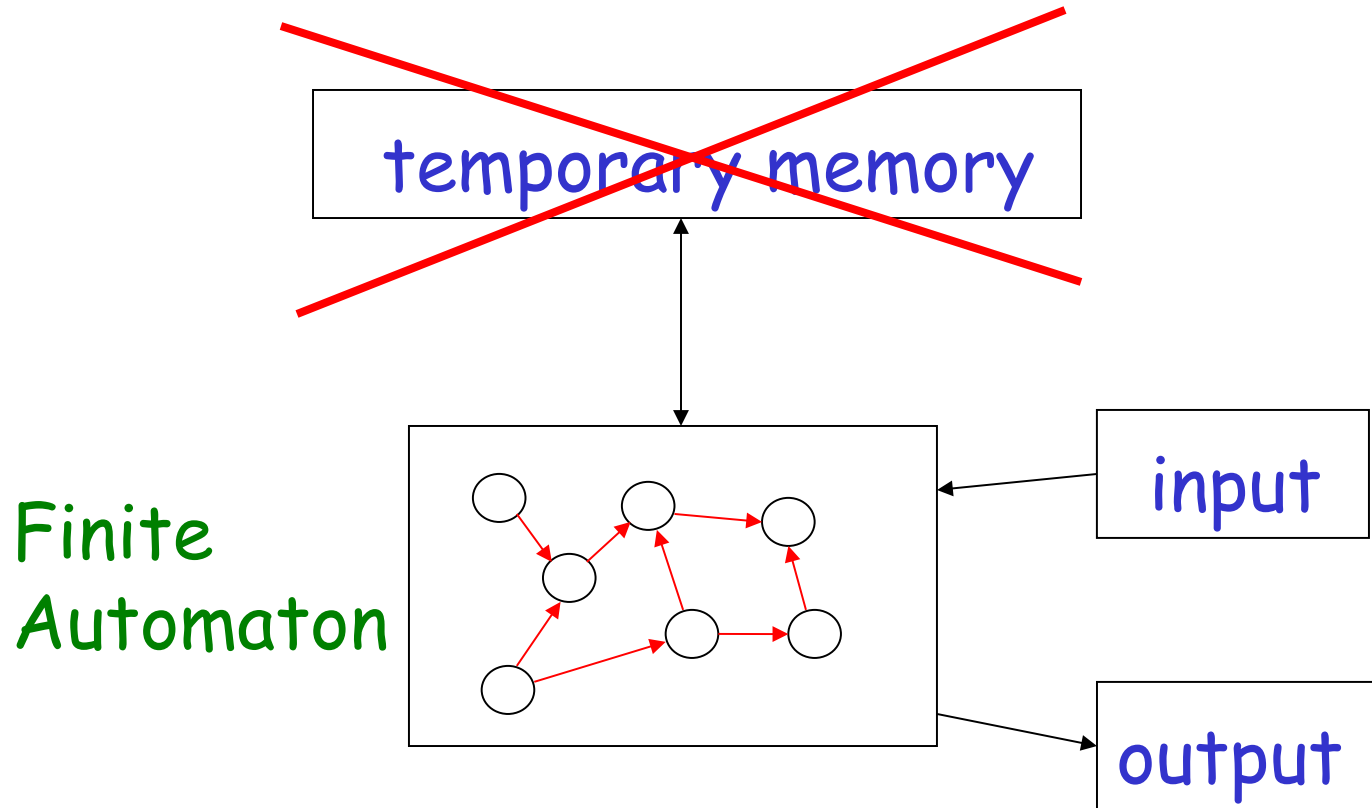


# Different Kinds of Automata

Automata are distinguished by the temporary memory

- **Finite Automata:** no temporary memory
- **Pushdown Automata:** stack
- **Turing Machines:** random access memory

# Finite Automaton



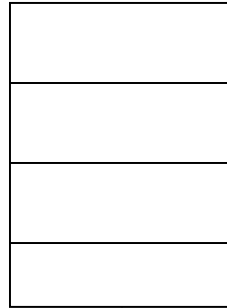
Example: Elevators, Vending Machines  
(small computing power)

# Pushdown Automaton

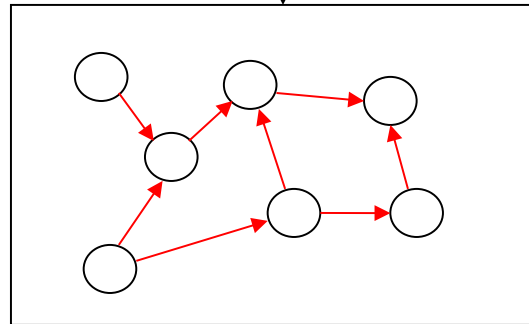
Temp.  
memory

**Stack**

Push, Pop



Pushdown  
Automaton



input

output

Example: Compilers for Programming Languages  
(medium computing power)

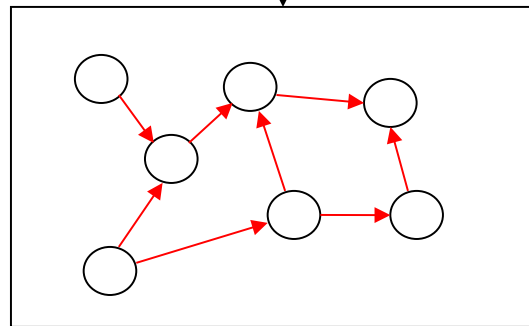


# Turing Machine

Temp.  
memory

Random Access Memory

Turing  
Machine



input

output

Examples: Any Algorithm

(highest computing power)

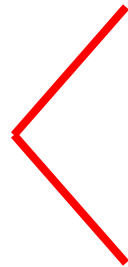
# Power of Automata

Simple  
problems

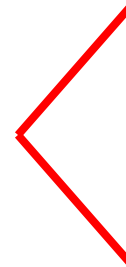
More complex  
problems

Hardest  
problems

Finite  
Automata



Pushdown  
Automata



Turing  
Machine

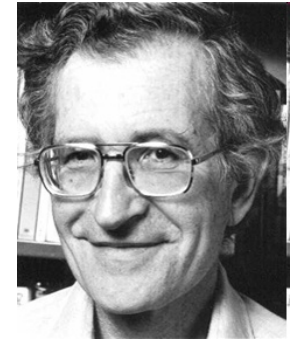
Less power



More power

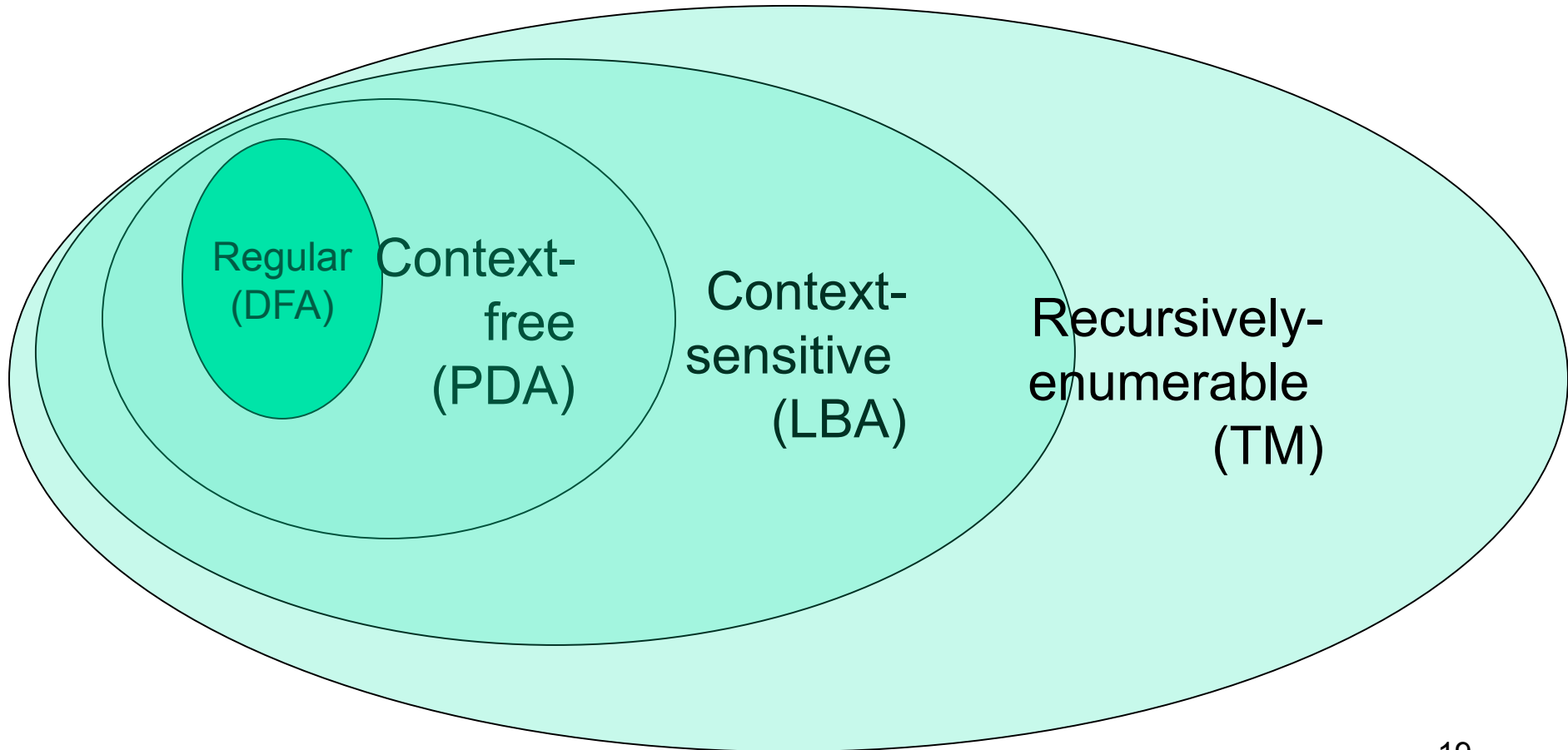
Solve more

computational problems



# The Chomsky Hierarchy

- A containment hierarchy of classes of formal languages



Turing Machine is the most powerful computational model known

**Question:** Are there computational problems that a Turing Machine cannot solve?

**Answer:** Yes (unsolvable problems)

# Time Complexity of Computational Problems:

## NP-complete problems

Believed to take exponential  
time to be solved

## P problems

Solved in polynomial time

# Languages

**Language:** a set of strings

**String:** a sequence of symbols  
from some alphabet

**Example:**

Strings: cat, dog, house

Language: {cat, dog, house}

Alphabet:  $\Sigma = \{a, b, c, \dots, z\}$

Languages are used to describe  
computation problems:

$$PRIMES = \{2, 3, 5, 7, 11, 13, 17, \dots\}$$

$$EVEN = \{0, 2, 4, 6, \dots\}$$

Alphabet:  $\Sigma = \{0, 1, 2, \dots, 9\}$



# Alphabets and Strings

An alphabet is a set of symbols

Example Alphabet:  $\Sigma = \{a, b\}$

A string is a sequence of symbols from the alphabet

Example Strings

*a*  
*ab*  
*abba*  
*aaabbbaabab*

*u = ab*  
*v = bbbaaa*  
*w = abba*

Decimal numbers alphabet  $\Sigma = \{0,1,2,\dots,9\}$

102345

567463386

Binary numbers alphabet  $\Sigma = \{0,1\}$

100010001

101101111

Unary numbers alphabet  $\Sigma = \{1\}$

Unary number: 1 11 111 1111 11111

Decimal number: 1 2 3 4 5

# String Operations

$$w = a_1a_2 \cdots a_n$$

*abba*

$$v = b_1b_2 \cdots b_m$$

*bbbbaaa*

## Concatenation

$$wv = a_1a_2 \cdots a_nb_1b_2 \cdots b_m$$

*abbabbbbaaa*

$$w = a_1 a_2 \cdots a_n$$

*ababaaaabbb*

Reverse

$$w^R = a_n \cdots a_2 a_1$$

*bbbbaaababa*

# String Length

$$w = a_1 a_2 \cdots a_n$$

Length:  $|w| = n$

Examples:  $|abba| = 4$

$$|aa| = 2$$

$$|a| = 1$$

# Length of Concatenation

$$|uv| = |u| + |v|$$

Example:  $u = aab, |u| = 3$

$v = abaab, |v| = 5$

$$|uv| = |aababaab| = 8$$

$$|uv| = |u| + |v| = 3 + 5 = 8$$

# Empty String

A string with no letters is denoted:  $\lambda$  or  $\varepsilon$

Observations:  $|\lambda| = 0$

$$\lambda w = w\lambda = w$$

$$\lambda abba = abba\lambda = ab\lambda ba = abba$$



# Substring

Substring of string:

a subsequence of consecutive characters

String

abbab

abbab

abbab

abbab

Substring

ab

abba

b

bbab

# Prefix and Suffix

*abbab*

Prefixes

Suffixes

$\lambda$

*abbab*

*a*

*bbab*

*ab*

*bab*

*abb*

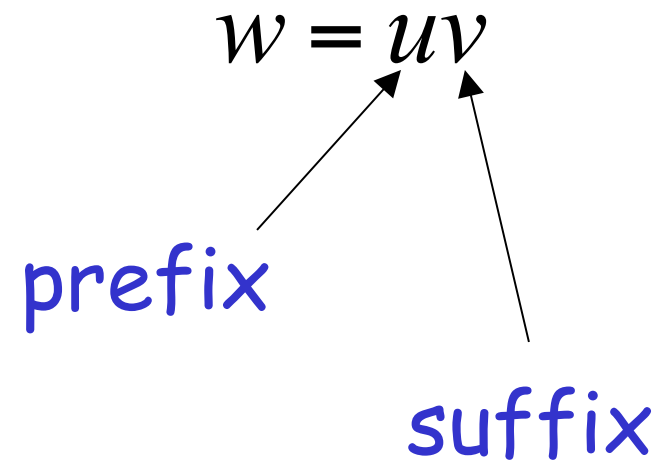
*ab*

*abba*

*b*

*abbab*

$\lambda$



# Another Operation

$$w^n = \underbrace{ww \cdots w}_n$$

Example:  $(abba)^2 = abbaabba$

Definition:  $w^0 = \lambda$

$$(abba)^0 = \lambda$$

# The \* Operation

$\Sigma^*$ : the set of all possible strings from  
alphabet  $\Sigma$

$$\Sigma = \{a, b\}$$

$$\Sigma^* = \{\lambda, a, b, aa, ab, ba, bb, aaa, aab, \dots\}$$

# The + Operation

$\Sigma^+$  : the set of all possible strings from alphabet  $\Sigma$  except  $\lambda$

$$\Sigma = \{a, b\}$$

$$\Sigma^* = \{\lambda, a, b, aa, ab, ba, bb, aaa, aab, \dots\}$$

$$\Sigma^+ = \Sigma^* - \lambda$$

$$\Sigma^+ = \{a, b, aa, ab, ba, bb, aaa, aab, \dots\}$$

# Languages

A language over alphabet  $\Sigma$   
is any subset of  $\Sigma^*$

Examples:

$$\Sigma = \{a, b\}$$

$$\Sigma^* = \{\lambda, a, b, aa, ab, ba, bb, aaa, \dots\}$$

Language:  $\{\lambda\}$

Language:  $\{a, aa, aab\}$

Language:  $\{\lambda, abba, baba, aa, ab, aaaaaa\}$

# More Language Examples

Alphabet  $\Sigma = \{a, b\}$

An infinite language  $L = \{a^n b^n : n \geq 0\}$

$\lambda$   
 $ab$   
 $aabb$   
 $aaaaabbbbbb$

}  $\in L$        $abb \notin L$

# Prime numbers

Alphabet  $\Sigma = \{0,1,2,\dots,9\}$

Language:

*PRIMES* =  $\{x : x \in \Sigma^* \text{ and } x \text{ is prime}\}$

*PRIMES* =  $\{2,3,5,7,11,13,17,\dots\}$



# Even and odd numbers

Alphabet  $\Sigma = \{0,1,2,\dots,9\}$

$EVEN = \{x : x \in \Sigma^* \text{ and } x \text{ is even}\}$

$EVEN = \{0,2,4,6,\dots\}$

$ODD = \{x : x \in \Sigma^* \text{ and } x \text{ is odd}\}$

$ODD = \{1,3,5,7,\dots\}$

# Unary Addition

Alphabet:  $\Sigma = \{1, +, =\}$

Language:

$$ADDITION = \{x + y = z : x = 1^n, y = 1^m, z = 1^k, \\ n + m = k\}$$

$$11 + 111 = 11111 \in ADDITION$$

$$111 + 111 = 111 \notin ADDITION$$

# Squares

Alphabet:  $\Sigma = \{1, \#\}$

Language:

$$SQUARES = \{x\#y : x = 1^n, y = 1^m, m = n^2\}$$

$$11\#1111 \in SQUARES$$

$$111\#1111 \notin SQUARES$$

Note that:

Sets

$$\emptyset = \{\} \neq \{\lambda\}$$

Set size

$$|\{\}| = |\emptyset| = 0$$

Set size

$$|\{\lambda\}| = 1$$

String length

$$|\lambda| = 0$$

# Operations on Languages

## The usual set operations

$$\{a, ab, aaaa\} \cup \{bb, ab\} = \{a, ab, bb, aaaa\}$$

$$\{a, ab, aaaa\} \cap \{bb, ab\} = \{ab\}$$

$$\{a, ab, aaaa\} - \{bb, ab\} = \{a, aaaa\}$$

Complement:  $\bar{L} = \Sigma^* - L$

$$\overline{\{a, ba\}} = \{\lambda, b, aa, ab, bb, aaaa, \dots\}$$

# Reverse

Definition:  $L^R = \{w^R : w \in L\}$

Examples:  $\{ab, aab, baba\}^R = \{ba, baa, abab\}$

$$L = \{a^n b^n : n \geq 0\}$$

$$L^R = \{b^n a^n : n \geq 0\}$$

# Concatenation

Definition:  $L_1 L_2 = \{xy : x \in L_1, y \in L_2\}$

Example:  $\{a, ab, ba\} \cup \{b, aa\}$

$$= \{ab, aaa, abb, abaa, bab, baaa\}$$

# Another Operation

Definition:  $L^n = \underbrace{LL \cdots L}_n$

$$\{a, b\}^3 = \{a, b\} \{a, b\} \{a, b\} = \\ \{aaa, aab, aba, abb, baa, bab, bba, bbb\}$$

Special case:  $L^0 = \{\lambda\}$

$$\{a, bba, aaa\}^0 = \{\lambda\}$$



$$L = \{ a^n b^n : n \geq 0 \}$$

$$L^2 = \{ a^n b^n a^m b^m : n, m \geq 0 \}$$

$$aabbbaaabb \in L^2$$

# Star-Closure (Kleene \*)

All strings that can be constructed from  $L$

Definition:  $L^* = L^0 \cup L^1 \cup L^2 \dots$

Example:

$$\{a, bb\}^* = \left\{ \begin{array}{l} \lambda, \\ a, bb, \\ aa, abb, bba, bbbb, \\ aaa, aabb, abba, abbbb, \dots \end{array} \right\}$$

# Positive Closure

Definition:  $L^+ = L^1 \cup L^2 \cup \dots$

Same with  $L^*$  but without the  $\lambda$

$$\{a, bb\}^+ = \left\{ \begin{array}{l} a, bb, \\ aa, abb, bba, bbbb, \\ aaa, aabb, abba, abbbb, \dots \end{array} \right\}$$