# **Michael Cortese**

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### **Education:**

**University of Wisconsin Madison** 

Expected Spring 2028

Computer Science & Mathematics, B.S. GPA: 3.55

Relevant Coursework: Data Structures and Algorithms, Discrete Math, Advanced Programming

Activities: Kappa Eta Kappa, Professional Electrical Engineering & Computer Science Fraternity

Programming Languages: Rust, Python, Python, C++, Typescript, Java, Go

Misc: Docker, AWS, DigitalOcean, CMake, Just, Linux, Bun, SQL, Cargo, Neovim, Git, Github

## **Experience**

Culver's - Crew Manager (Sep 2020 - Sep 2025)

Oconomowoc, WI

- Managed an average of 30 customer concerns per day, resolving issues swiftly and maintaining a 95% customer retention rate.
- Developed and standardized employment schedules for 65+ employees, optimizing staffing levels for each shift and reducing labor costs by 10%.
- Launched a full-stack web application for an employee sales contest, increasing employee contest participation by creating a platform with file upload capabilities and a robust SQL backend.

# **Projects:**

**Discord Bot Game Engine** (Typescript, Discord.js, Git, Bun) github.com/michaelcortese/survivorengine

- Architected and implemented a real-time asynchronous multiplayer game engine used by 10+ players simultaneously, reducing game latency to less than 100 milliseconds by utilizing a custom singleton game structure with support for cooldowns, interrupts, and race condition prevention.
- **Designed** a modular command structure for **10+ game actions**, increasing command efficiency by **20%** with a centralized error handling and type-safe validation system.

#### **Image to ASCII Converter** (C++, CMake, CImg)

github.com/michaelcortese/image2ascii

- Engineered a CLI utility to convert an image to an ASCII representation, improving execution speed by 25% through the use of modern C++17 and C++23 features like structured bindings and type inference for cleaner, more readable code.
- Compiled a custom CMakeLists file, increasing cross-platform compatibility by 100% both Windows and MacOS.

#### **Multithreaded TCP Port Scanner** (Rust, Networking)

github.com/michaelcortese/rust-ip-sniffer

- **Developed** a memory-safe TCP port scanner, increasing scan speed by up to **15x** by utilizing **multithreading** (std::thread) and **message passing** (std::sync::mpsc) to distribute workloads across a user-specified number of threads.
- Implemented custom CLI parsing via an Arguments struct, reducing user errors through support for CLI flags.

## **Black-Scholes Visualizer** (Python, Plotly, Streamlit)

github.com/michaelcortese/blackscholes

- Developed a user-friendly reactive European option pricing graph based on user input
- Utilized Plotly and Streamlit to create interactive visualization and calculation features, improving data analysis efficiency by 50% using modern enterprise libraries.

#### **Volunteer / Outreach:**

**Hour of Code:** Led Oconomowoc High School's first **Hour of Code** event with **300+ attendees** ages 5 to 14 *Volunteer Coach, Vex Robotics middle school program* 

Interests: Cryptography, CI/CD, DevOps, Linux Ricing
Hobbies: DJing, Vex Robotics, Improv, Pickleball, Kayaking