

Michael Puckett

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UX ENGINEER

Creative technologist with extensive experience building for the web platform. Focused on crafting accessible, user-friendly digital products and tools.

SKILLS

- HTML
- CSS
- JavaScript
- TypeScript
- Web Accessibility
- Design Systems
- React
- Vue.js
- Web Components

EXPERIENCE

Google | UX Engineer | Remote May 2021 - December 2023

Collaborated with UX designers to create delightful interfaces for the Google brand. Developed production web experiences with clean, efficient, and maintainable code.

LiveSchool | UI Architect | Remote August 2018 - May 2021

Planned and built the front-end for the real-time behavior tracking mobile apps and website.

Humana | Web Developer | Louisville, KY December 2016 - July 2018

Built a library of UI components based on WCAG/ARIA patterns.

Apple | UI Engineer | Cupertino, CA October 2013 - June 2016

Built interfaces to support product launches and transactions on Apple.com. Helped create a SCSS framework for a company-wide design system.

CNN | Web Developer | Atlanta, GA April 2013 - October 2013

Helped build a responsive redesign and replatforming of CNN.com.

iostudio | Frontend Developer | Nashville, TN

January 2012 - March 2013

Built marketing and merchandising websites for local and national clients.

Fruit of the Loom | Designer/Developer | Bowling Green, KY

October 2011 - January 2012

Designed and developed a relaunch of Jerzees.com.

Communication Components | Web Developer | Nashville, TN

March 2010 - October 2011

Built online tools for creating co-branded print advertising media.

EDUCATION

Western Kentucky University | Bachelor of Arts, Advertising | Bowling Green, KY

Graphic design minor.