

## Search Engine

Generated by Doxygen 1.8.14



# Contents



# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

CsvParser . . . . .	??
CsvRow . . . . .	??
DocumentParser . . . . .	??
IndexedTerm . . . . .	??
IndexHandler . . . . .	??
IndexInterface< T > . . . . .	??
AVLTree< T > . . . . .	??
HashTable< T > . . . . .	??
IndexInterface< IndexedTerm > . . . . .	??
input . . . . .	??
runQuery . . . . .	??
SearchEngine . . . . .	??



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">AVLTree&lt; T &gt;</a>	??
<a href="#">CsvParser</a>	??
<a href="#">CsvRow</a>	??
<a href="#">DocumentParser</a>	??
<a href="#">HashTable&lt; T &gt;</a>	??
<a href="#">IndexedTerm</a>	??
<a href="#">IndexHandler</a>	??
<a href="#">IndexInterface&lt; T &gt;</a>	??
<a href="#">input</a>	??
<a href="#">runQuery</a>	??
<a href="#">SearchEngine</a>	??





## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

<b>avltree.hpp</b>	..	??
<b>csvparser.h</b>	..	??
<b>documentparser.h</b>	..	??
<b>hashtable.hpp</b>	..	??
<b>indexedterm.h</b>	..	??
<b>indexhandler.h</b>	..	??
<b>indexinterface.hpp</b>	..	??
<b>input.h</b>	..	??
<a href="#">porter2_stemmer.cpp</a>	..	??
<a href="#">porter2_stemmer.h</a>	..	??
<b>runquery.h</b>	..	??
<b>searchengine.h</b>	..	??



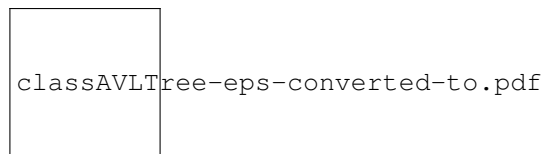
## Chapter 4

# Class Documentation

### 4.1 AVLTree< T > Class Template Reference

```
#include <avltree.hpp>
```

Inheritance diagram for AVLTree< T >:



#### Public Member Functions

- **AVLTree** (const AVLTree< T > &)
- AVLTree< T > & **operator=** (const AVLTree< T > &)
- bool **contains** (const T &) const
- std::pair< T, bool > **search** (const T &)
- void **insert** (const T &)
- bool **isEmpty** () const
- void **makeEmpty** ()
- std::pair< T, bool > **stringSearch** (const std::string &)
- void **stringInsert** (const std::string &, int, int, int)
- T & **findMax** ()
- T & **findMin** ()
- std::ostream & **print** (std::ostream &) const
- std::vector< T > **getTopFifty** ()
- int **getTerms** () const

#### Friends

- template<class U >  
std::ostream & **operator<<** (std::ostream &, const AVLTree< U > &)

### 4.1.1 Detailed Description

```
template<class T>
class AVLTree< T >
```

Implements an ordered index as a self-balancing AVL binary tree.

Also assumes that any values passed in are unique or can have data appended to them with operator+= without changing their ordering.

### 4.1.2 Member Function Documentation

#### 4.1.2.1 contains()

```
template<class T >
bool AVLTree< T >::contains (
    const T & arg ) const [virtual]
```

Determines whether or not the passed argument is an element of the tree

Implements [IndexInterface< T >](#).

#### 4.1.2.2 findMax()

```
template<class T >
T & AVLTree< T >::findMax ( )
```

Returns the maximum value contained in the tree.

#### 4.1.2.3 findMin()

```
template<class T >
T & AVLTree< T >::findMin ( )
```

Returns the minimum value contained in the tree.

#### 4.1.2.4 getTerms()

```
template<class T >
int AVLTree< T >::getTerms ( ) const [virtual]
```

Returns the number of terms that have been indexed by the tree

Implements [IndexInterface< T >](#).

#### 4.1.2.5 insert()

```
template<class T >
void AVLTree< T >::insert (
    const T & arg ) [virtual]
```

Determines where a passed value should be inserted into the tree and inserts there.

Implements [IndexInterface< T >](#).

#### 4.1.2.6 isEmpty()

```
template<class T >
bool AVLTree< T >::isEmpty ( ) const [virtual]
```

Returns true if tree is empty, false if not.

Implements [IndexInterface< T >](#).

#### 4.1.2.7 makeEmpty()

```
template<class T >
void AVLTree< T >::makeEmpty ( ) [virtual]
```

Empties the tree and frees all allocated memory

Implements [IndexInterface< T >](#).

#### 4.1.2.8 print()

```
template<class T >
std::ostream & AVLTree< T >::print (
    std::ostream & os ) const [virtual]
```

Prints contents of the tree according to a level-order traversal

Reimplemented from [IndexInterface< T >](#).

#### 4.1.2.9 search()

```
template<class T >
std::pair< T, bool > AVLTree< T >::search (
    const T & arg ) [virtual]
```

Searches for the passed value and returns that data from the tree if it is there. If not, indicates with a false value.

Implements [IndexInterface< T >](#).

#### 4.1.2.10 stringInsert()

```
template<class T >
void AVLTree< T >::stringInsert (
    const std::string & word,
    int id,
    int freq,
    int loc ) [virtual]
```

Inserts a string to the index based on its string key

Implements [IndexInterface< T >](#).

#### 4.1.2.11 stringSearch()

```
template<class T >
std::pair< T, bool > AVLTree< T >::stringSearch (
    const std::string & word ) [virtual]
```

Searches the tree for IndexedTerms based on their string keys

Implements [IndexInterface< T >](#).

The documentation for this class was generated from the following file:

- avltree.hpp

## 4.2 CsvParser Struct Reference

### Public Attributes

- char \* **filePath\_**
- char **delimiter\_**
- int **firstLineIsHeader\_**
- char \* **errMsg\_**
- [CsvRow](#) \* **header\_**
- FILE \* **fileHandler\_**
- int **fromString\_**
- char \* **csvString\_**
- int **csvStringIter\_**

The documentation for this struct was generated from the following file:

- csvparser.h

## 4.3 CsvRow Struct Reference

### Public Attributes

- char \*\* **fields\_**
- int **numOfFields\_**

The documentation for this struct was generated from the following file:

- csvparser.h

## 4.4 DocumentParser Class Reference

### Public Member Functions

- [DocumentParser](#) ([IndexHandler](#) \*ih)  
*Constructor for [DocumentParser](#).*
- void [parse](#) (std::string fileName)  
*Parses .csv file and seperates fields into an array.*
- void [loadStopWords](#) (std::string fileName)  
*Loads stop words from file and stores them in set.*
- std::vector< std::string > [questionLookup](#) (int lookupID, std::string documentPath)

### 4.4.1 Constructor & Destructor Documentation

#### 4.4.1.1 DocumentParser()

```
DocumentParser::DocumentParser (
    IndexHandler * ih )
```

Constructor for [DocumentParser](#).

#### Parameters

<i>Reference</i>	to index handler for adding words to an index
------------------	---

### 4.4.2 Member Function Documentation

#### 4.4.2.1 loadStopWords()

```
void DocumentParser::loadStopWords (
    std::string fileName )
```

Loads stop words from file and stores them in set.

##### Parameters

Name	of file
------	---------

#### 4.4.2.2 parse()

```
void DocumentParser::parse (
    std::string fileName )
```

Parses .csv file and seperates fields into an array.

##### Parameters

Name	of file
------	---------

#### 4.4.2.3 questionLookup()

```
std::vector< std::string > DocumentParser::questionLookup (
    int lookupID,
    std::string documentPath )
```

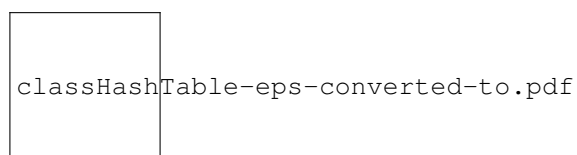
Takes in file path and an ID to be searched and returns question information. Question information is returned as a vector. User needs to be prompted for path to document

The documentation for this class was generated from the following files:

- documentparser.h
- documentparser.cpp

## 4.5 HashTable< T > Class Template Reference

Inheritance diagram for HashTable< T >:





## Public Member Functions

- [HashTable](#) (int=1000000)
- [HashTable](#) (const [HashTable](#)< T > &)
- [HashTable](#)< T > & [operator=](#) (const [HashTable](#)< T > &)
- bool [contains](#) (const T &) const
- std::pair< T, bool > [search](#) (const T &)
- void [insert](#) (const T &)
- bool [isEmpty](#) () const
- void [makeEmpty](#) ()
- std::pair< T, bool > [stringSearch](#) (const std::string &)
- void [stringInsert](#) (const std::string &, int, int, int)
- std::ostream & [print](#) (std::ostream &os) const
- int [getNumElements](#) () const
- std::pair< T, bool > [operator\[\]](#) (const T &)
- std::vector< T > [getTopFifty](#) ()
- int [getTerms](#) () const

## Friends

- template<class U >  
std::ostream & [operator](#)<< (std::ostream &, const [HashTable](#)< U > &)

## 4.5.1 Constructor & Destructor Documentation

### 4.5.1.1 HashTable() [1/2]

```
template<class T >
HashTable< T >::HashTable (
    int size = 1000000 )
```

Default constructor initializes array

### 4.5.1.2 HashTable() [2/2]

```
template<class T >
HashTable< T >::HashTable (
    const HashTable< T > & rhs )
```

Copy constructor copies over elements of vector

## 4.5.2 Member Function Documentation

#### 4.5.2.1 contains()

```
template<class T >
bool HashTable< T >::contains (
    const T & toBeFound ) const [virtual]
```

Determines whether or not the table contains the given argument

Implements [IndexInterface< T >](#).

#### 4.5.2.2 getNumElements()

```
template<class T >
int HashTable< T >::getNumElements ( ) const
```

Returns the number of elements in the table

#### 4.5.2.3 getTerms()

```
template<class T >
int HashTable< T >::getTerms ( ) const [virtual]
```

Returns the number of elements indexed by the table

Implements [IndexInterface< T >](#).

#### 4.5.2.4 getTopFifty()

```
template<class T >
std::vector< T > HashTable< T >::getTopFifty ( ) [virtual]
```

Returns a vector of the top fifty most common sords.

Implements [IndexInterface< T >](#).

#### 4.5.2.5 insert()

```
template<class T >
void HashTable< T >::insert (
    const T & inserted ) [virtual]
```

Inserts new object to position given by hashing function

Implements [IndexInterface< T >](#).

#### 4.5.2.6 isEmpty()

```
template<class T >
bool HashTable< T >::isEmpty ( ) const [virtual]
```

Determines whether or not there are any elements in the table

Implements [IndexInterface< T >](#).

#### 4.5.2.7 makeEmpty()

```
template<class T >
void HashTable< T >::makeEmpty ( ) [virtual]
```

Clears table of all old elements

Implements [IndexInterface< T >](#).

#### 4.5.2.8 operator=()

```
template<class T >
HashTable< T > & HashTable< T >::operator= (
    const HashTable< T > & rhs )
```

Assignment operator copies over data if given argument is not identical

#### 4.5.2.9 operator[]()

```
template<class T >
std::pair< T, bool > HashTable< T >::operator[] (
    const T & sought )
```

Subscript operator accepts argument of type template parameter and returns object stored at that key in the table

#### 4.5.2.10 print()

```
template<class T >
std::ostream & HashTable< T >::print (
    std::ostream & os ) const [virtual]
```

Prints all elements in table in order of hash value

Reimplemented from [IndexInterface< T >](#).

#### 4.5.2.11 search()

```
template<class T >
std::pair< T, bool > HashTable< T >::search (
    const T & sought ) [virtual]
```

Returns pair with the sought object and a boolean flag indicating whether or not it was found

Implements [IndexInterface< T >](#).

#### 4.5.2.12 stringInsert()

```
template<class T >
void HashTable< T >::stringInsert (
    const std::string & word,
    int id,
    int freq,
    int loc ) [virtual]
```

Searches for a term matching the given string in the index. If found, appends the data to that term. If not, inserts it to the index.

Implements [IndexInterface< T >](#).

#### 4.5.2.13 stringSearch()

```
template<class T >
std::pair< T, bool > HashTable< T >::stringSearch (
    const std::string & word ) [virtual]
```

Searches the index for an index whose key matches the string passed as argument.

Implements [IndexInterface< T >](#).

The documentation for this class was generated from the following file:

- hashtable.hpp

## 4.6 IndexedTerm Class Reference

### Public Member Functions

- **IndexedTerm** (std::string="")
- **IndexedTerm** (std::string, int, int, int)
- std::string **getTerm** () const
- bool **isEmpty** () const
- int **getFrequency** (int) const
- std::vector< int > **getLocations** (int) const
- std::set< int > **getQuestionIds** () const
- void **addQuestion** (int)
- void **removeQuestion** (int)
- std::vector< std::pair< int, int > > **print15** ()  
*Prints the first 15 values of the sorted Vector of results.*
- void **sort** (std::vector< questionIndex > &, int)
- **IndexedTerm** **questionAnd** (const **IndexedTerm** &) const
- **IndexedTerm** **questionOr** (const **IndexedTerm** &) const
- bool **isInQuestion** (int) const
- void **addLocation** (int, int)
- void **removeLocation** (int, int)
- void **addFrequency** (int, int)
- bool **isAtLocation** (int, int) const
- void **appendData** (int, int, int) const
- int **getTotalFreq** () const
- bool **operator==** (const **IndexedTerm** &) const
- void **operator+=** (const **IndexedTerm** &) const
- bool **operator>** (const **IndexedTerm** &) const
- bool **operator<** (const **IndexedTerm** &) const

### Friends

- std::ostream & **operator<<** (std::ostream &os, **IndexedTerm** it)

### 4.6.1 Member Function Documentation

#### 4.6.1.1 addFrequency()

```
void IndexedTerm::addFrequency (
    int questionId,
    int frequency )
```

Adds frequency to frequency of specified question

#### 4.6.1.2 addLocation()

```
void IndexedTerm::addLocation (
    int questionId,
    int location )
```

Adds location to location vector of specified question

#### 4.6.1.3 addQuestion()

```
void IndexedTerm::addQuestion (
    int questionId )
```

Adds questionId to the set of questions this term is found in.

#### 4.6.1.4 appendData()

```
void IndexedTerm::appendData (
    int questionId,
    int frequency,
    int location ) const
```

Appends all data associated with a particular question to the term.

#### 4.6.1.5 getFrequency()

```
int IndexedTerm::getFrequency (
    int questionID ) const
```

Retrieves the frequency of the question ID passed as argument; returns 0 if not present.

#### 4.6.1.6 getLocations()

```
std::vector< int > IndexedTerm::getLocations (
    int questionId ) const
```

Returns the vector of locations attached to the given question ID.

#### 4.6.1.7 getQuestionIds()

```
std::set< int > IndexedTerm::getQuestionIds ( ) const
```

Returns a set of all of the question IDs that this term is found in

#### 4.6.1.8 getTerm()

```
std::string IndexedTerm::getTerm ( ) const
```

Gets value of search term

#### 4.6.1.9 isAtLocation()

```
bool IndexedTerm::isAtLocation (
    int questionId,
    int location ) const
```

Determines whether or not the term appears in the given question at the given location.

#### 4.6.1.10 isEmpty()

```
bool IndexedTerm::isEmpty ( ) const
```

Determines whether or not the set of question IDs is empty

#### 4.6.1.11 isInQuestion()

```
bool IndexedTerm::isInQuestion (
    int questionId ) const
```

Returns true if term is in question, false if not

#### 4.6.1.12 operator+=( )

```
void IndexedTerm::operator+= (
    const IndexedTerm & rhs ) const
```

Addition Assignment Operator adds question ID to list if it isn't there, if it is present, adds frequency

#### 4.6.1.13 operator<()

```
bool IndexedTerm::operator< (
    const IndexedTerm & rhs ) const
```

Compares the terms using lexicographical comparison of the ASCII values of each character in the string.

#### 4.6.1.14 operator==( )

```
bool IndexedTerm::operator== (
    const IndexedTerm & rhs ) const
```

Equality operator checks keys (terms) for equality

#### 4.6.1.15 operator>()

```
bool IndexedTerm::operator> (
    const IndexedTerm & rhs ) const
```

Compares the terms using lexicographical comparison of the ASCII values of each character in the string.

**4.6.1.16 print15()**

```
std::vector< std::pair< int, int > > IndexedTerm::print15 ( )
```

Prints the first 15 values of the sorted Vector of results.

**Returns**

a vector of pairs containing questionIDs and and frequencies of a term

**4.6.1.17 removeLocation()**

```
void IndexedTerm::removeLocation (
    int questionId,
    int location )
```

Removes location from location vector of specified question

**4.6.1.18 removeQuestion()**

```
void IndexedTerm::removeQuestion (
    int questionId )
```

Removes the specified question from the set if there or throws error if not

**4.6.1.19 sort()**

```
void IndexedTerm::sort (
    std::vector< questionIndex > & output,
    int position )
```

Sorts a vector in descending order

**Parameters**

<i>the</i>	vector to sort
<i>the</i>	location to begin sorting

The documentation for this class was generated from the following files:

- indexedterm.h
- indexedterm.cpp

**4.7 IndexHandler Class Reference**



## Public Member Functions

- **IndexHandler** (std::string="hash")
- void **addToIndex** (std::string, int, int, int)
- std::pair< **IndexedTerm**, bool > **searchIndex** (std::string)
- void **setNumQuestions** (int)
- void **writeToDisk** ()
- void **readFromDisk** ()
- void **updateTopFifty** ()
- int **getNumTerms** () const
- std::vector< std::string > **getTopFifty** ()
- int **getQuestionsIndexed** ()

### 4.7.1 Member Function Documentation

#### 4.7.1.1 addToIndex()

```
void IndexHandler::addToIndex (
    std::string term,
    int questionId,
    int frequency,
    int location )
```

Adds an object with the specified term, question ID, and frequency to the index.

#### 4.7.1.2 getNumTerms()

```
int IndexHandler::getNumTerms ( ) const
```

Returns the number of terms indexed by the index

#### 4.7.1.3 getTopFifty()

```
std::vector< std::string > IndexHandler::getTopFifty ( )
```

Returns the top fifty terms

#### 4.7.1.4 readFromDisk()

```
void IndexHandler::readFromDisk ( )
```

Reads the index from a persistent file location in disk

#### 4.7.1.5 searchIndex()

```
std::pair< IndexedTerm, bool > IndexHandler::searchIndex (
    std::string toBeFound )
```

Searches the index for the specified term.

#### 4.7.1.6 setNumQuestions()

```
void IndexHandler::setNumQuestions (
    int numQuestions )
```

Sets the number of questions tracker in the index

#### 4.7.1.7 updateTopFifty()

```
void IndexHandler::updateTopFifty ( )
```

Updates the top fifty elements of the index to a top fifty usable to the user.

#### 4.7.1.8 writeToDisk()

```
void IndexHandler::writeToDisk ( )
```

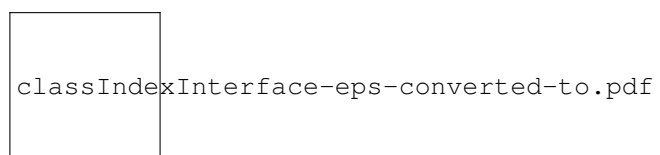
Writes the index to a persistent file location in disk

The documentation for this class was generated from the following files:

- indexhandler.h
- indexhandler.cpp

## 4.8 IndexInterface< T > Class Template Reference

Inheritance diagram for IndexInterface< T >:



## Public Member Functions

- **IndexInterface** (const [IndexInterface](#)< T > &)
- [IndexInterface](#)< T > & **operator=** (const [IndexInterface](#)< T > &)
- int **getNumQuestions** () const
- void **setNumQuestions** (int questionsIndexed)
- virtual bool **contains** (const T &) const =0
- virtual std::pair< T, bool > **search** (const T &)=0
- virtual void **insert** (const T &)=0
- virtual bool **isEmpty** () const =0
- virtual void **makeEmpty** ()=0
- virtual std::pair< T, bool > **stringSearch** (const std::string &)=0
- virtual void **stringInsert** (const std::string &, int, int, int)=0
- virtual std::ostream & **print** (std::ostream &os) const
- virtual std::vector< T > **getTopFifty** ()=0
- virtual int **getTerms** () const =0

## Friends

- std::ostream & **operator<<** (std::ostream &os, const [IndexInterface](#)< T > &ii)

The documentation for this class was generated from the following file:

- indexinterface.hpp

## 4.9 input Class Reference

### Public Member Functions

- [input](#) ()  
*Prompts the user for an input Query for searching.*
- int [getFlag](#) ()  
*Returns the flag that determines if words to be and/or together.*
- vector< string > [getTermVector](#) ()  
*Returns the vector of terms to be searched for.*
- vector< string > [getNotTermVector](#) ()  
*Returns the vector of terms to be notted with search results.*

### Public Attributes

- int **andOrFlag** = 0

#### 4.9.1 Member Function Documentation

#### 4.9.1.1 getFlag()

```
int input::getFlag ( )
```

Returns the flag that determines if words to be and/or together.

##### Returns

the andOrFlag used to determine if words are and-ed or or-ed together

#### 4.9.1.2 getNotTermVector()

```
vector< string > input::getNotTermVector ( )
```

Returns the vector of terms to be notted with search results.

##### Returns

the vector of notWords

#### 4.9.1.3 getTermVector()

```
vector< string > input::getTermVector ( )
```

Returns the vector of terms to be searched for.

##### Returns

the vector of andOrWords

The documentation for this class was generated from the following files:

- input.h
- input.cpp

## 4.10 runQuery Class Reference

### Public Member Functions

- [runQuery](#) ()
- [runQuery](#) (string)
  - Searches index for and returns results of Query.*
- [pair](#)< string, string > [delimit](#) (string s)
  - splits bracketed phrases into individual strings*
- [IndexedTerm](#) [bracketLogic](#) ([IndexedTerm](#), [IndexedTerm](#))
  - Handles logic for terms which are bracketed together by and-ing the two individual terms.*
- void [andLogic](#) ()
  - Handles logic to And terms together by multiplying the score of terms and-ed together.*
- void [orLogic](#) ()
- void [notLogic](#) ()
  - Handles logic to not terms together by modifying the score of notted terms to be very small.*

## 4.10.1 Constructor & Destructor Documentation

### 4.10.1.1 runQuery() [1/2]

```
runQuery::runQuery ( )
```

Default constructor

### 4.10.1.2 runQuery() [2/2]

```
runQuery::runQuery (
    string indexType )
```

Searches index for and returns results of Query.

Parameters

<i>the</i>	name of the type of index to form
------------	-----------------------------------

## 4.10.2 Member Function Documentation

### 4.10.2.1 andLogic()

```
void runQuery::andLogic ( )
```

Handles logic to And terms together by multiplying the score of terms and-ed together.

Handles logic to Or terms together by adding the scores of terms or-ed together

### 4.10.2.2 bracketLogic()

```
IndexedTerm runQuery::bracketLogic (
    IndexedTerm t1,
    IndexedTerm t2 )
```

Handles logic for terms which are bracketed together by and-ing the two indivudal terms.

Parameters

<i>the</i>	first <a href="#">IndexedTerm</a> of the bracketed phrase
<i>the</i>	second <a href="#">IndexedTerm</a> of the bracketed phrase

**Returns**

an Indexed phrase holding all the questionIDs the terms share with inflated frequencies

**4.10.2.3 delimit()**

```
pair< string, string > runQuery::delimit (
    string s )
```

splits bracketed phrases into individual strings

**Parameters**

<i>the</i>	string to split into two strings
------------	----------------------------------

**Returns**

a pair of strings containing each term

The documentation for this class was generated from the following files:

- runquery.h
- runquery.cpp

## 4.11 SearchEngine Class Reference

**Public Member Functions**

- void **run** ()

The documentation for this class was generated from the following files:

- searchengine.h
- searchengine.cpp

## Chapter 5

# File Documentation

### 5.1 porter2\_stemmer.cpp File Reference

```
#include <algorithm>
#include <utility>
#include <unordered_map>
#include "porter2_stemmer.h"
```

#### 5.1.1 Detailed Description

**Author**

Sean Massung

**Date**

September 2012

Implementation of <http://snowball.tartarus.org/algorithms/english/stemmer.html>

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## 5.2 porter2\_stemmer.h File Reference

```
#include <vector>
#include <string>
#include "util/string_view.h"
```

### Functions

- void **Porter2Stemmer::stem** (std::string &word)
- void **Porter2Stemmer::trim** (std::string &word)
- size\_t **Porter2Stemmer::internal::firstNonVowelAfterVowel** (const std::string &word, size\_t start)
- size\_t **Porter2Stemmer::internal::getStartR1** (const std::string &word)
- size\_t **Porter2Stemmer::internal::getStartR2** (const std::string &word, size\_t startR1)
- void **Porter2Stemmer::internal::changeY** (std::string &word)
- void **Porter2Stemmer::internal::step0** (std::string &word)
- bool **Porter2Stemmer::internal::step1A** (std::string &word)
- void **Porter2Stemmer::internal::step1B** (std::string &word, size\_t startR1)
- void **Porter2Stemmer::internal::step1C** (std::string &word)
- void **Porter2Stemmer::internal::step2** (std::string &word, size\_t startR1)
- void **Porter2Stemmer::internal::step3** (std::string &word, size\_t startR1, size\_t startR2)
- void **Porter2Stemmer::internal::step4** (std::string &word, size\_t startR2)
- void **Porter2Stemmer::internal::step5** (std::string &word, size\_t startR1, size\_t startR2)
- bool **Porter2Stemmer::internal::isShort** (const std::string &word)
- bool **Porter2Stemmer::internal::special** (std::string &word)
- bool **Porter2Stemmer::internal::isVowel** (char ch)
- bool **Porter2Stemmer::internal::isVowelY** (char ch)
- bool **Porter2Stemmer::internal::endsWith** (meta::util::string\_view word, meta::util::string\_view str)
- bool **Porter2Stemmer::internal::endsInDouble** (const std::string &word)
- bool **Porter2Stemmer::internal::replacelfExists** (std::string &word, meta::util::string\_view suffix, meta::util::string\_view replacement, size\_t start)
- bool **Porter2Stemmer::internal::isValidLLEnding** (char ch)
- bool **Porter2Stemmer::internal::containsVowel** (const std::string &word, size\_t start, size\_t end)

### 5.2.1 Detailed Description

#### Author

Sean Massung

#### Date

September 2012

Implementation of <http://snowball.tartarus.org/algorithms/english/stemmer.html>

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