

# Descriptor allocation Flowchart

Allocate descriptors

→ Build ring of contiguous memory:

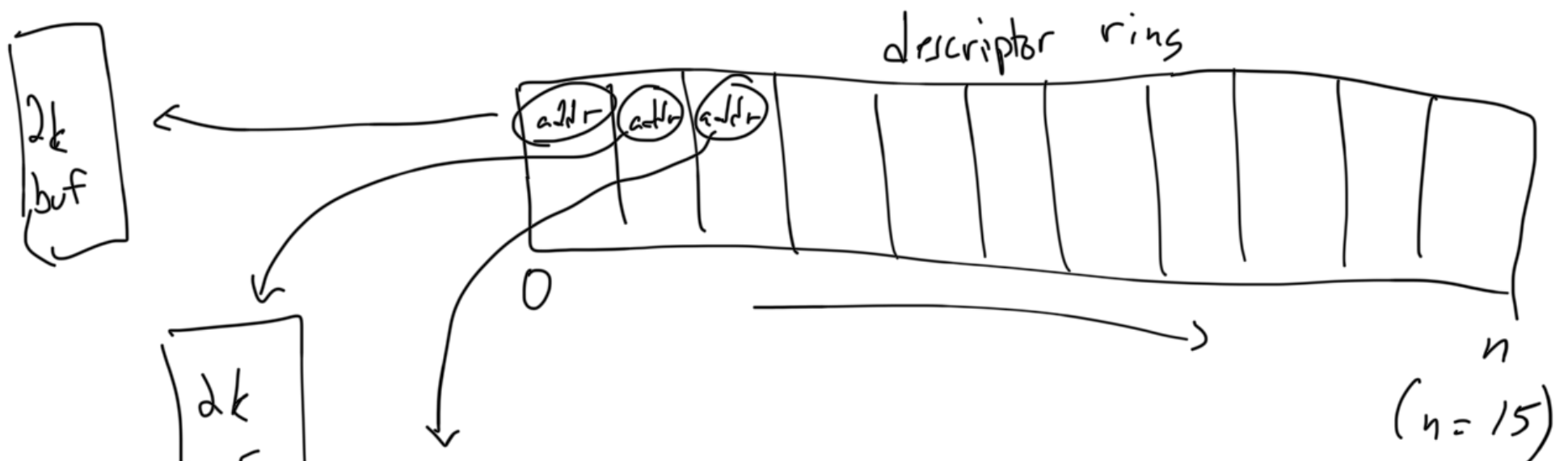
`dma_alloc_coherent()`

↓  
`Size = sizeof(struct rx_desc) * 16;`

Now we have a block of memory that is contiguous & pinned for bidirectional DMA

Allocate buffers per descriptor

← each descriptor needs a 2k buffer



for ( $i=0; i<16; i++$ ) {  
    `struct rx_desc = E1000_RX_DESC(ring, i);`  
    `void *buf = kmalloc(2048, GFP_KERNEL);`  
    `dma_map_single(...)`  
    `rx_desc->buf_addr = cpu_to_le64(phy_buf);`  
}

Now you have a fully allocated and pinned ring, with a 2k buffer assigned to each for DMA