Michael DeMarco 5th-year at The University of British Columbia; formerly at Tesla, Amazon; 10-time TA

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EDUCATION

The University of British Columbia, B.Sc. Honors Computer Science (Co-op), minor in Data Science Vancouver, British Columbia—Sep 2019 to Apr 2024 | Site

• GPA: 93% (4.33/4.33)

- Coursework: Computer Hardware and Operating Systems, Intermediate Algorithm Design and Analysis, Internet Computing
- Awards: Undergraduate Teaching Assistant Award (x2), Trek Excellence Award (Top 5%) (x2), Presidential Scholar

TECHINCAL EXPERIENCE

The Canadian Space Agency, Software Engineer Intern

Saint-Hubert, Québec-May 2023 to present | Site

- Implemented a genetic algorithm for selecting waypoints based on scientific value, distance, and Lunar rover capability.
- Leveraged caching, parallelization, and data structures to reduce computation time by 90% for A-to-B shortest path subroutine.
- Developed multi-directional search algorithm using random trees to navigate static and dynamic obstacles between chosen waypoints.
- Integrated algorithm with web interface using **React** and **Django** to empower 10+ scientists to plan missions for 2027 launch.

Tesla, Software Engineer Intern

Palo Alto, California—Sep 2022 to Dec 2022 | Site

- Collaborated on internal mapping tool to assess and optimize placement of Supercharger stations around the globe.
- Led development of feature to efficiently visualize thousands of site opportunities with existing sites using Flask and React.
- Leveraged React best practices to improve code re-use in map UI and its related filters and tools, enabling future extensibility.

Amazon, Software Engineer Intern

Toronto, Ontario—May 2022 to Aug 2022 | Site

- Enhanced supply chain vendor onboarding for complex, six-step multipage form with tailored product tours in **React.**
- Introduced proxy layer for API calls to enable form experimentation during tours with minimal impact to existing codebase.
- Eliminated need for weekly synchronous vendor on-boarding sessions and reduced FAQ-like tickets given to support team by 90%.
- Developed API to track engagement with tours using TypeScript and Jest, achieving >95% code coverage.

Samsung, Software Engineer Intern

Vancouver, British Columbia—Jan 2021 to Aug 2021 | Site

- Migrated legacy web app written in **Drupal** to service-oriented architecture with **React** and **Node**, complete with unit tests.
- Improved coverage from 70% to >90% across Node services, including tests for code validating APKs approved for Knox devices.
- Created ETL pipeline and Node service to summarize QR code data from 800,000+ phones for analytics dashboard.
- \bullet Refactored MongoDB aggregation queries and refined indexes to improve endpoint response time by up to 50%.

PROJECTS

Midtermr, generate practice exams using web-scraping and Svelte

Vancouver, British Columbia—Nov 2022 to present | Project | GitHub

- Built web app to create practice exams from publicly available online textbooks using Svelte and Python.
- Demo video has 2,000+ views and project has generated hundreds of exams for core UBC undergraduate math courses.

RapViz, visualize 'bars' right in the browser

Vancouver, British Columbia—Mar 2019 to present | Project | GitHub

- Created web app to visualize rhyme schemes in lyrics using React, Flask, CSS, and the Spotify Web SDK.
- Earned finalist distinction at Caltech hackathon and project has generated rhyme schemes for thousands of songs to date.

VOLUNTEERING

Cloud Native Computing Foundation (CNCF), Kubernetes Release Shadow

Remote, Remote—May 2023 to present | Site

- Curated and edited release notes from relevant pull requests for the v1.28 release of Kubernetes.
- Coordinated with special interest groups (SIGs) to ensure release note accuracy and determined major themes.

Major League Hacking, Workshop Lead

Remote, Remote—Sep 2020 to present | Site

- Led 4 workshops at hackathons for 250+ participants on topics such as React, data science, and machine learning.
- Developed engaging delivery style that actively involves participants throughout workshop; recordings have garnered 500+ views.

TECHNICAL SKILLS & INTERESTS

Languages Python, TypeScript, JavaScript, Java, SQL, NoSQL, GraphQL, C, C++, HTML, CSS, Dart, TeX, Bash, Protobuf

Frameworks React, Node, Flask, Django, pandas, NumPy, scikit-learn, pytest, Spring, JUnit, Tailwind

Other Git, Docker, Kubernetes, Cloud Computing, AWS, GCP, REST, gRPC Interests Linguistics, Physics, Economics, Soccer, Hockey, Music, Piano, Saxophone