Learning Features by Contrasting Natural Images with Noise

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Natural images?

Introduction

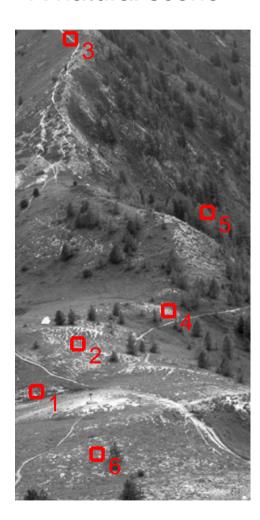
Preliminaries

- Nat. image vs. noise
- Classifier

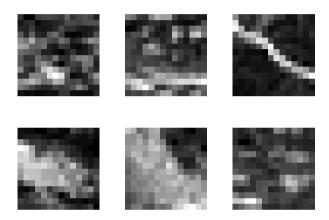
Contrastive feature learning

Simulations

A natural scene



Natural image patches



- Most prob. models are models of natural image patches.
- Difficult enough as the data is high dimensional.
- Can serve as building block for models of entire scenes.

Why model natural images?

Introduction

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Possible motivations for building statistical models of natural images:

- You can use the model as prior in tasks which involve Bayesian inference (not the topic of this presentation).
- You can use the model to generate artificial natural images (not the topic of this presentation).
- There are some connections to visual neuroscience (not the topic of this presentation).
- Finding interesting features of natural images:
 - What kind of features appear in natural images?
 - What kind of structure is characteristic for natural images?
 - How do natural images differ from other, artificial, image data (noise)?

Natural images vs. noise

Introduction

Preliminaries

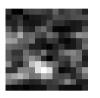
Nat. image vs. noise

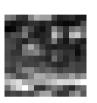
Classifier

Contrastive feature learning

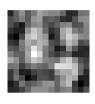
Simulations

In what aspects do the two datasets differ from each other?

























natural images

noise images

Learning features by classification

Introduction

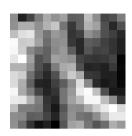
- Preliminaries
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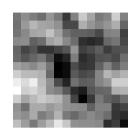
Classifier

Contrastive feature learning

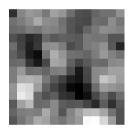
Simulations

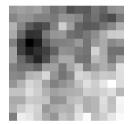












Key idea:

- Train a classifier to discriminate between natural images and some artificial noise.
- To succeed in the discrimination task, the classifier must "discover structure" in the data, i.e. *identify features of natural images.*

Learning features by classification

Introduction

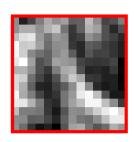
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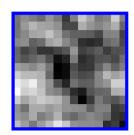
Classifier

Contrastive feature learning

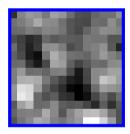
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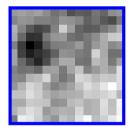












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The elements of contrastive feature learning

Introduction

Contrastive feature learning

Elements

- More details
- Nonlinearities

Simulations

- 1. Classifier: Assign C=1 if input \mathbf{x} is a natural image, and C=0 if input is noise.
- 2. Estimation method: Fit the parameters in the classifier to the data (supervised learning!)
- 3. Noise: The reference data that is used for comparison with the natural images.

More on the classifier and its estimation

Introduction

Contrastive feature learning

Elements

More details

Nonlinearities

Simulations

Use a classification approach based on logistic regression

$$P(C = 1|\mathbf{x}) = \frac{1}{1 + \exp(-y(\mathbf{x}))} \qquad y(\mathbf{x}) = \sum_{m=1}^{M} g(\mathbf{w}_{m}^{T}\mathbf{x} + b_{m}) + \gamma$$

- Parameters in the model are the features \mathbf{w}_m , the bias terms b_m , the offset γ , as well as possibly the function g(u).
- The parameters can be estimated by maximum (conditional) likelihood. This is the same as minimization of the cross-entropy error J

$$J = \frac{1}{T} \sum_{t=1}^{T} -C_t \log \left[P(C_t = 1 | \mathbf{x}_t) \right] - (1 - C_t) \log \left[1 - P(C_t = 1 | \mathbf{x}_t) \right]$$

■ Reference data: Use noise with the same covariance structure as natural images.

Choice of the nonlinearity in the discriminant $y(\mathbf{x})$

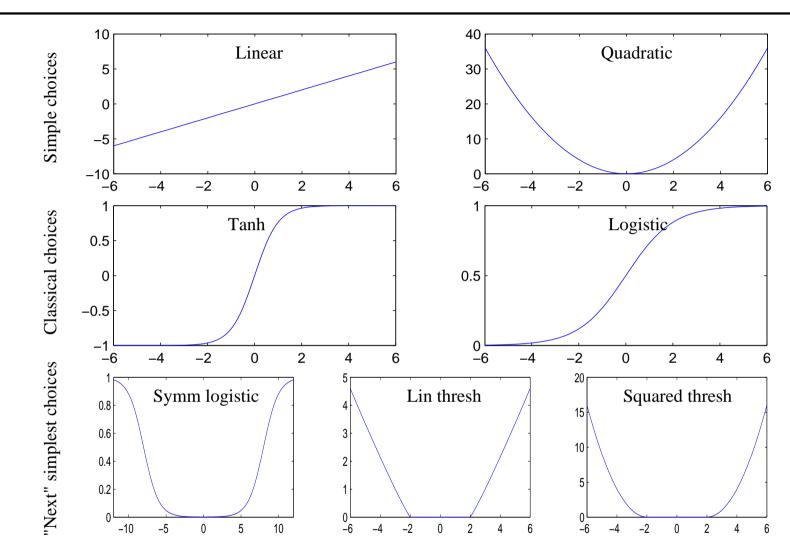
Introduction

Contrastive feature learning

- Elements
- More details

Nonlinearities

Simulations



Parameterized nonlinearity:

$$g(u) = \alpha_1 [\max(0, u - \beta_1)]^{\eta_1} + \alpha_2 [\max(0, -(u - \beta_2))]^{\eta_2}$$



The questions addressed

Introduction

Contrastive feature learning

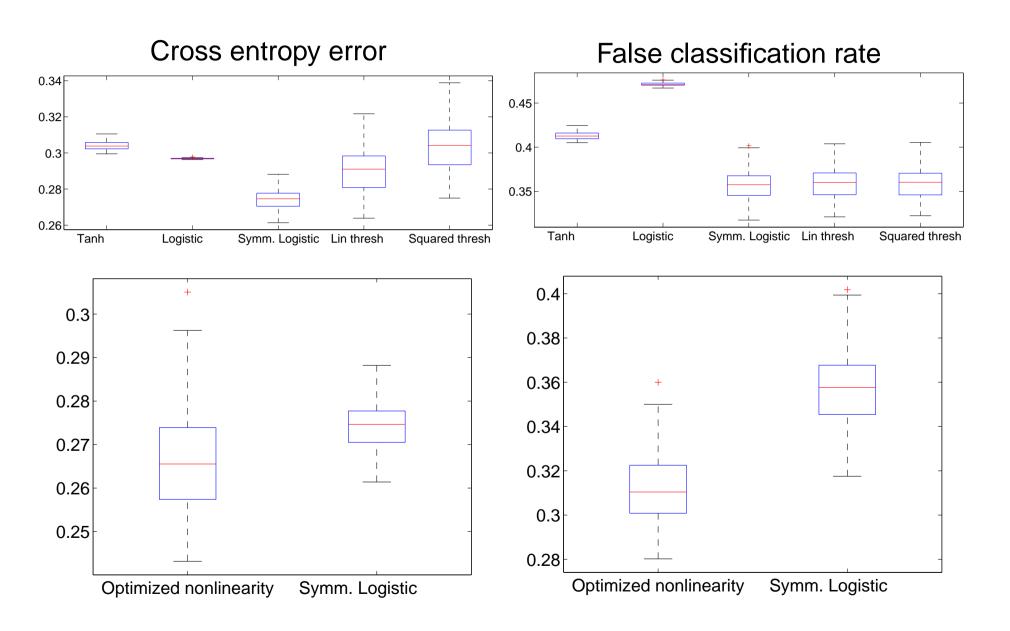
Simulations

Questions addressed

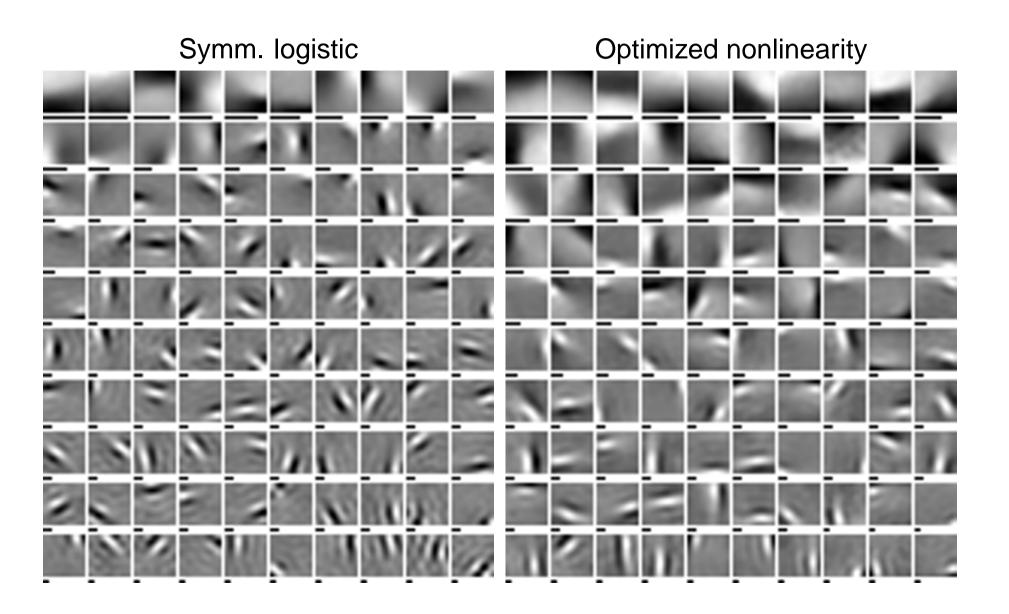
- Performance
- Features
- Classification principle

- 1. Which nonlinearity g(u) gives the best performance?
- 2. How do the features \mathbf{w}_m look like?
- 3. Which principle does the classifier use to solve the discrimination task?

Classification performance



The learned features



Classification principle

Introduction

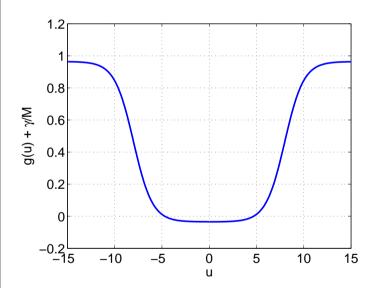
Contrastive feature learning

Simulations

- Questions addressed
- Performance
- Features
- Classification principle

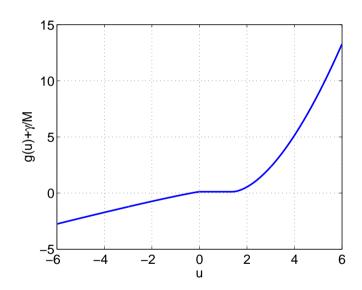
The discriminant $y(\mathbf{x}) = \sum_{m=1}^{M} (g(\mathbf{w}_{m}^{T}\mathbf{x}) + \gamma/M)$ rules: $y(\mathbf{x}) > 0 \Rightarrow \mathbf{x}$ is a natural image. $y(\mathbf{x}) < 0 \Rightarrow \mathbf{x}$ is noise.

Symm. logistic



Thresholding of each feature output

Optimized nonlinearity



Sign consistency across feature outputs

Summary

Introduction

Contrastive feature learning

Simulations

Summary

The minimum to retain:

- 1. The talk was about learning features in data (here: natural images).
- 2. Features are learned by training a classifier to distinguish between the data and some artificial noise.
- 3. We used nonlinear logistic regression to do the classification.
- Some more details:
 - 1. Classification by thresholding outputs of gabor-like feature detectors.
 - 2. Optimizing the nonlinearity gives an asymmetric solution. Classification performance improves.
 - 3. An alternative classification principle: the outputs of some gabor-like feature detectors need to have the same sign for natural images.