```
#ifndef Distance_hpp
#define Distance_hpp
#include <iostream>
#include <stdio.h>
using namespace std;
class Distance //English Distance class
private:
  int feet
  float inches
public: //constructor (no args)
  Distance(int ft, float in);
  Distance operator +(const Distance & d2) const;
  friend Distance operator -(const Distance & d1, const Distance & d2);
  friend ostream& operator << (ostream& s, const Distance d);
  friend istream& operator >> (istream& s, Distance& d);
#endif /* Distance_hpp */
```

```
// Distance.cpp
// Lab7b
//
// Created by Michael Hannigan on 10/13/20.
//
#include "Distance.hpp"

Distance::Distance(){
    feet = 0;
    inches = 0.0;
}

Distance::Distance(int ft, float in){
    feet = ft;
    inches = in;
}

Distance Distance::operator+(const Distance & d2) const{
    int totalFeet = feet + d2 feet;
    float totalInches = inches + d2.inches;
    return Distance(totalFeet, totalInches);
```

```
Distance operator-(const Distance & d1, const Distance & d2){
    int totalFeet = d1.feet - d2.feet;
    float totalInches = d1 inches - d2 inches;
    return Distance(totalFeet, totalInches);
}

ostream& operator << (ostream& o, const Distance d){
    o<<d.feet<"feet "<<d.inches<<"iinches"<<endl;
    return o;
}

istream& operator >> (istream& i, Distance& d){
    i>>d.feet;
    i>>d.inches;
    return i;
}
```

```
// // main.cpp
// Lab7b
//
// Created by Michael Hannigan on 10/13/20.
//
// Created by Michael Hannigan on 10/13/20.
//
#include <iostream>
#include "Distance.hpp"

int main(int argc, const char " argv[]) {
    Distance dist1, dist3, dist4; //define distances
    cin>dist1;
    Distance dist2(11, 6.25); //define, initialize dist2
    dist3 = dist1 + dist2; //single '+' operator
    dist4 = dist2 - dist2; //friend '-' operators
    //display all lengths
    cout << "dist1 = ";
    cout<< dist1 = ";
    cout<< dist2 << endl;
    cout << "dist3 = ";
    cout<< dist3 << endl;
    cout << "dist3 = ";
    cout<< dist3 << endl;
    cout << "dist3 << endl;
    cout << "dist4 = ";
    cout<< dist4 << endl;
    return 0;
```

```
1
2
dist1 = 1feet 2inches
dist2 = 11feet 6.25inches
dist3 = 12feet 8.25inches
dist4 = -10feet -4.25inches
Program ended with exit code: 0
```