# michael huang

mh999@cornell.edu mkhuang.me 908 442 3221

#### Education

## Cornell University, B.A. Information Science

Concentrations in User Experience & Interactive Tech Minors in Cognitive Science & Business

Coursework: Introduction to Digital Product Design • Designing Technology for Social Impact • Intermediate Web Design & Development • Marketing • Data Science

• Entrepreneurial Strategy for Technology Ventures • Communications & Technology • Networks • Object-Oriented Programming & Data Structures

#### Work Experience

#### **IBM** • Incoming UX Design Intern

• Incoming designer accepted to IBM's Maelstrom program for Summer 2018

June 2018 • Austin, TX

# Cornell Interaction Design Lab • UX Designer & Front-End Developer

- Applied a double-diamond framework to design and develop a personal finance application for smallholder farmers in Latin America
- Conducted user research and usability testing through ethnographic fieldwork, user interviews, focus groups, and cognitive walkthroughs

June 2017 - Present • Ithaca, NY

## Life Changing Labs • Design Lead

- Pro-bono design lead for Lokals, a travel startup connecting tourists to authentic excursions led by local residents
- Produced high-fidelity visual assets and prototyped NUX onboarding flow
- Conducted market research and SWOT analysis to gain insight into target demographics

June 2017 - August 2017 • Ithaca, NY

#### Skills & Toolkit

Design: Sketch, Figma, InVision, Balsamiq, Principle,

Pen + Paper

Programming: HTML/CSS, Java, Python, PHP, SQL

Languages: Mandarin, Spanish

#### Side Projects

### **Research Connect** • Product Designer

- Led design direction for Research Connect, an application to connect college students with oncampus research opportunities
- Worked closely in a team of developers and PMs to establish and align on metrics of success

September 2017 - Present • Ithaca, NY

#### **Duolingo Games Concept • Designer**

- Completed a concept case study on deepening engagement through the interaction patterns and motivators associated with gaming
- Integrated concept into redesign of the Clubs feature to facilitate increased user participation

December 2017 • Ithaca, NY

#### Extracurriculars

## Cornell Design & Tech Initiative • Design Mentor & Product Designer

- Mentor for Blueprint, an initiative to teach aspiring designers and developers about product development through weekly activities and workshops
- Participate in weekly design critiques and stand-ups to provide feedback for and align with team members

September 2017 - Present • Ithaca, NY

## **Cornell AppDev** • Product Designer

- Currently designing a campus tour application to facilitate exploration and navigation for prospective college students
- Collaborate alongside developers to explore and integrate emergent technologies such as AR for a richer, more personalized tour experience

February 2018 - Present • Ithaca, NY

## Information Science Student Association • Marketing Chair

• Deployed marketing strategy through social media channels to build brand and promote opportunities, tech talks, and social events

May 2017 - Present • Ithaca, NY