## michael huang

#### Education

## **Cornell University**

College of Arts & Sciences, May 2020 B.A. **Information Science**, GPA 4.08/4.00 Concentrations in **UX** & **Interactive Tech** Minors in Cognitive Science & Business

#### **Extracurriculars**

## **Cornell AppDev**

## **Product Designer**

- Designed a campus tour app to facilitate exploration and navigation for prospective college students
- Received the Bank of America sponsor award at Cornell's 2018 BOOM showcase
  February 2018 - Present • Ithaca, NY

## Cornell Design & Tech Initiative Co-Design Lead

- Leading and mentoring a team of 20 designers to deliver better experiences through empathy, intentionality, and craft
- Conduct weekly 1-1s, run crit, and meet with development and product leads

September 2017 - Present • Ithaca, NY

## **Cornell Information Science Student Association**

### Marketing Chair

• Crafted marketing strategy to promote events and establish coherent branding

September 2017 - Present • Ithaca, NY

#### Skills & Toolkit

Design / Sketch, Figma, InVision, Balsamiq, Principle, Origami Studio, Pen + Paper Code / HTML/CSS, Python, Java, PHP, SQL Languages / Mandarin, Spanish

## **Experience**

## IBM • Product Design Intern

- Designed a system for IBM design leaders to track and visualize the health of design in their business units
- Enabled leadership to leverage specific, actionable data to justify increased investment and staffing in design

June 2018 - Present • Austin, TX

# **Cornell Interaction Design Lab •** UX Designer & Front-End Developer

- Applied a double-diamond framework to design and deploy a personal finance tool for rural farmers in Peru
- Conducted user research and usability testing through ethnographic fieldwork, user interviews, focus groups, and cognitive walkthroughs

June 2017 - May 2018 • Ithaca, NY

## Life Changing Labs • Freelance Designer

- Pro-bono designer for Lokals, a travel startup connecting tourists to excursions led by local guides
- Produced visual assets and prototyped onboarding flows for travelers and guides
- Performed SWOT analysis and led market research into competitors and core demographics

June 2017 - August 2017 • Ithaca, NY

## **Side Projects**

### **Research Connect** • Product Designer

 Worked cross-functionally with developers and a PM to build a platform for college students to discover oncampus research opportunities

September 2017 - Present • Ithaca, NY

## **Duolingo Games Concept • Designer**

 Completed a concept case study on increasing user engagement through the interactions and motivations associated with gaming

December 2017 • Ithaca, NY