

# 0x01. Lockboxes

Algorithm My Playlist Planning/me



Weight: 1

Projects(/projects/current)



Project over - took place from Jul 1, 2024 6:00 AM to Jul 5, 2024 6:00 AM



An auto QA review will automatically make corrections(to\_review)



Evaluation quizzes(/dashboards/my\_current\_evaluation\_quizzes)

## In a nutshell...

- **Auto QA review:** 13.0/13 mandatory

- **Altogether:** 100.0%



Curriculums(/dashboards/my\_curriculums)

◦ Mandatory: 100.0%

◦ Optional: no optional tasks



Concepts(/concepts)



Conference rooms(/dashboards/video\_rooms)

## Must Know



Servers(/servers)

For this project, you will need a solid understanding of several key concepts in order to develop a solution that can efficiently determine if all boxes can be opened. Here's a list of concepts and resources that will be instrumental in tackling this project:



Sandboxes(/user\_containers/current)

## Concepts Needed:



Tools(/dashboards/my\_tools)

### 1. Lists and List Manipulation:

- Understanding how to work with lists, including accessing elements, iterating over lists, and



Videos(/dashboards/my\_videos)

- Python Lists (Python Official Documentation) (/rltoken/TtGNy9p1p1d0O5G1rdY1Aw)

### 2. Graph Theory Basics:

- Although not explicitly required, knowledge of graph theory (especially concepts related to traversal algorithms like Depth-First Search or Breadth-First Search) can be very helpful in solving this problem, as the boxes and keys can be thought of as nodes and edges in a graph.



Discord(<https://discord.com/app>)

- Graph Theory (Khan Academy) (/rltoken/eVcYl8g-6nF0Na46xnRdhw)

### 3. Algorithmic Complexity:

- Understanding the time and space complexity of your solution is important, as it can help in writing more efficient algorithms.

- Big O Notation (GeeksforGeeks) (/rltoken/01qym1qAJUKLrb47PvqnKg)

### 4. Recursion:

My Profile(/users/my\_profile)





- Some solutions might require a recursive approach to traverse through the boxes and keys.
- Recursion in Python (Real Python) (/rltoken/zpEuvv0l9EHohlX-HwiAAA)



## 5. Queue and Stack:



Home(/)

- Knowing how to use queues and stacks is crucial if implementing a breadth-first search (BFS) or depth-first search (DFS) algorithm to traverse through the keys and boxes.
- Python Queue and Stack (GeeksforGeeks) (/rltoken/CQLm4RJrdwyo2DAcNCtwIA)

## 6. Set Operations:



My Planning(/planning/me)

- Understanding how to use sets for keeping track of visited boxes and available keys can optimize the search process.



Python Sets (Python Official Documentation) (/rltoken/zkmtaPqAbKyxx41kRw7uIA)  
Projects(/projects/current)

By reviewing these concepts and utilizing these resources, you will be well-equipped to develop an efficient solution for this project, applying both your algorithmic thinking and Python programming skills.



QA Reviews I can make(/corrections/to\_review)

# Additional Resources



- Evaluation quizzes(/dashboards/my\_current\_evaluation\_quizzes)
- Mock Technical Interview (/rltoken/TJ6FJhWeEGoIdMpwbN7Pg)

# Requirements



Curriculums(/dashboards/my\_curriculums)

## General



Concepts(/concepts)

- Allowed editors: `vi`, `vim`, `emacs`
- All your files will be interpreted/compiled on Ubuntu 20.04 LTS using `python3` (version 3.4.3)
- All your files should end with a new line



Conferences and videos (/dashboards/videos/rooms)

- The first line of your code should be exactly `#!/usr/bin/python3`
- A `README.md` file, at the root of the folder of the project, is mandatory



Servers(/servers)

- Your code should be documented
- Your code should use the `PEP 8` style (version 1.7.x)
- All your files must be executable



Sandboxes(/user\_containers/current)



Tools(/dashboards/my\_tools)

# Tasks



Video on demand(/dashboards/videos)

## 0. Lockboxes

mandatory

Score: 100.0% (Checks completed: 100.0%)



Peers(/users/peers)

You have `n` number of locked boxes in front of you. Each box is numbered sequentially from `0` to `n - 1` and each box may contain keys to the other boxes.



Discord(<https://discord.com/app>)

Write a method that determines if all the boxes can be opened.

- Prototype: `def canUnlockAll(boxes)`
- `boxes` is a list of lists
- A key with the same number as a box opens that box
- You may use all keys you find
- There can be keys that do not have boxes



- The first box boxes[0] is unlocked
- Return True if all boxes can be opened, else return False



(/)

```
carrie@ubuntu: ~/0x01-lockboxes$ cat main_0.py
```

```
#!/usr/bin/python3
```



Home(/)

```
canUnlockAll = __import__('0-lockboxes').canUnlockAll
```



```
boxes = MyPlaining0/plaining/me, []
```

```
print(canUnlockAll(boxes))
```



```
boxes Projects(/projects/2)ren10, [4, 1], [5, 6, 2], [3], [4, 1], [6]]
```

```
print(canUnlockAll(boxes))
```



```
boxes GA Reviews, can make/corrections to review, [4, 1], [5, 6]]
```

```
print(canUnlockAll(boxes))
```



```
carrie@ubuntu: ~/0x01-lockboxes$  
Evaluation quizzes(/dashboards/my_current_evaluation_quizzes)
```

```
carrie@ubuntu: ~/0x01-lockboxes$ ./main_0.py
```

```
True
```



```
True Curriculums(/dashboards/my_curriculums)
```

```
False
```

```
carrie@ubuntu: ~/0x01-lockboxes$
```



Concepts(/concepts)



Repo:

Conference rooms(/dashboards/video\_rooms)

- GitHub repository: alx-interview

- Directory: 0x01-lockboxes



Servers(/servers)

- File: 0-lockboxes.py



Sandboxes(/user\_containers/current)

Check submission

View results



Tools(/dashboards/my\_tools)



Video on demand(/dashboards/videos)

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Peers(/users/peers)



Discord(<https://discord.com/app>)



My Profile(/users/my\_profile)