# **Physical Capital**

ECON 499: Growth and Development

Spring 2018

- ► Reading
  - ► Textbook, chapter 3

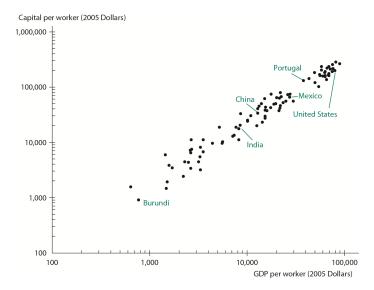
► Bexell 120 (we'll work on the homework)

- ► Homework
  - On Canvas
- ► Next class

# Physical capital

- ► Capital is a collection of things that workers use to produce output

  - Workers can produce more with capital than without it
    Countries with more capital can produce more, have higher income



## Properties of capital

- ► Capital is:
  - Productive
    - Produced
      Rival
    - 4. Depreciating

### Productive capital

- Workers use capital to produce goods and services (machines, tools, factories, etc)
- ► More capital means workers are more productive
- ▶ Increasing capital per worker  $\rightarrow$  increasing output per worker  $\rightarrow$  increasing income per worker

#### Investment

► Capital is itself produced by a production process

savings=investment (Keynesian IS curve)

- ► Only things that are produced are capital (land is not capital)
- ► Resources that are used to produce capital are called *investments*
- There is a tradeoff between producing consumption goods and capital
  Consumers (and governments) either consume or save, therefore



equipment

- ▶ If a hammer is being used by one worker, it cannot be used by another worker

- ► Capital has a finite capacity, not every worker can use the same capital

# Depreciation

- ► Capital wears out (depreciates) over time

  - ► Tools break, machines need maintenance, etc

► Some continued investment is needed to maintain a level of capital

### The production function

- ▶ Workers use capital to create consumption goods and services (and capital)
- ► A production function describes the way in which labor and capital can be combined to create output goods
- ► In mathematics, a *function* transforms inputs (labor, capital) into output (GDP)

$$Y = F(K, L)$$

### **Assumptions**

► Constant returns to scale (CRS):

$$F(zK, zL) = zF(K, L)$$

▶ Diminishing marginal product: MPK and MPL diminish as additional units are added