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em mode power sz quadrature.f90
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#include "numbat_decl.h"
! Calculate the EM mode power using numerical quadrature for the basis functions
! Sturmberg: Eq. (6)
   Pz = 2 Re[\zhat \dot \int dx dy E^* \cross H] = 2 Re[\zhat \dot \int dx d
y E_t^* \cross H_t]
subroutine em_mode_power_sz_quadrature (k_0, n_modes, n_msh_el, n_msh_pts, &
  elnd to mesh, v nd xy, v beta, soln em e, m power, errco, emsg)
     k \ 0 = 2 pi / lambda, where lambda in meters.
  use numbat.mod
  use class_TriangleIntegrators
   double precision k_0
   integer(8) n_modes, n_msh_el, n_msh_pts
   integer(8) elnd_to_mesh(P2_NODES_PER_EL, n_msh_el)
   double precision v_nd_xy(2, n_msh_pts)
   complex(8) soln_em_e(3, P2_NODES_PER_EL+7, n_modes, n_msh_el)
   complex(8) beta1
   complex(8) v_beta(n_modes)
   complex(8), dimension(n_modes) :: m_power
   integer(8), intent(out) :: errco
   character(len=EMSG_LENGTH), intent(out) :: emsq
     Local variables
  integer(8) nod_el_p(P2_NODES_PER_EL)
   complex(8) sol el 1(2*P2 NODES PER EL+10), sol el 2(2*P2 NODES PER EL)
   complex(8) vec 1(2*P2 NODES PER EL)
   complex(8) bas_ovrlp(2*P2_NODES_PER_EL,2*P2_NODES_PER_EL+10)
   integer(8) i, j, iq
   integer(8) i_el, ival
   integer(8) nd_j, ind_j, xy_j
   integer(8) nd_i, ind_i, xy_i
   integer(8) n_curved, debug, ui
  logical is_curved
   double precision nds_xy(2,P2_NODES_PER_EL)
   double precision vec_phi_j(2), vec_phi_i(2)
   complex(8) z tmp1
  type (QuadIntegrator) quadint
  logical do_P3
  double precision t_quadwt
!f2py intent(in) k_0, n_modes, n_msh_el, n_msh_pts
!f2py intent(in) P2_NODES_PER_EL, elnd_to_mesh
!f2py intent(in) x, v_beta, soln_em_e
!f2py depend(elnd_to_mesh) P2_NODES_PER_EL, n_msh_el
!f2py depend(x) n_msh_pts
!f2pv depend(v beta) n modes
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!f2py depend(soln_em_e) P2_NODES_PER_EL, n_modes, n_msh_el
!f2py intent(out) m power
   ui = stdout
   debua = 0
   errco = 0
   emsq = ""
   call quadint%setup reference quadratures()
   m power = D ZERO
   n \text{ curved} = 0
   do P3 = .true.
   do i el=1, n msh el
      do j=1,P2_NODES_PER_EL
        nds_xy(:, j) = v_nd_xy(:, elnd_to_mesh(j,i_el))
      is_curved = log_is_curved_elem_tri (P2_NODES_PER_EL, nds_xy)
      if (is_curved) then
        n curved = n_curved + 1
      endif
      bas_ovrlp = D_ZERO
      do iq=1,quadint%n_quad
         call quadint%build_transforms_at (iq, nds_xy, is_curved, do_P3, errco, e
msq)
         RETONERROR (errco)
         ! transformed weighting of this quadrature point including triangle are
a transform
         t_quadwt = quadint%wt_quad(iq) * abs(quadint%det)
         do nd i=1,P2 NODES PER EL
            do xy i=1,2
               ind_i = xy_i + 2*(nd_i-1)
               ! Determine the basis vector
               vec_phi_i = D_ZERO
               vec_phi_i(xy_i) = quadint%phi_P2_ref(nd_i)
               do nd_j=1,P2_NODES_PER_EL
                  do xy_j=1,2
                     ind_j = xy_j + 2*(nd_j-1)
                     ! Determine the basis vector
                     vec phi j = D ZERO
                     vec_phi_j(xy_j) = quadint%phi_P2_ref(nd_j)
                     z_{tmp1} = vec_{phi_i}(1) *vec_{phi_j}(1) + vec_{phi_i}(2) *vec_{phi_j}(1)
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(2)
                     z_{tmp1} = t_{quadwt} * z_{tmp1} / (k_0 * SI_C_SPEED * SI_MU_0)
                     bas ovrlp(ind i, ind j) = bas ovrlp(ind i, ind j) + z tmp1
                  enddo
               enddo
               do nd j=1,10
                  xy_j = 3
                  ind_j = nd_j + 2*P2_NODES_PER_EL
                  ! Determine the basis vector
                  vec phi j = -quadint%gradt P3 act(:, nd j)
                  z_{tmp1} = vec_{phi_i(1)} *vec_{phi_j(1)} + vec_{phi_i(2)} *vec_{phi_j(2)}
                  z_tmp1 = t_quadwt * z_tmp1 / (k_0 * SI_C_SPEED * SI_MU_0)
                  bas_ovrlp(ind_i,ind_j) = bas_ovrlp(ind_i,ind_j) + z_tmp1
               enddo
            enddo
         enddo
      enddo
     do ival=1,n_modes
        beta1 = v_beta(ival)
        do i=1,P2 NODES PER EL
           do j=1,2
               ! The 2 transverse components of the mode ival
               ind_i = j + 2*(i-1)
               ! sol_el_2 : E-field
               sol_el_2(ind_i) = soln_em_e(j,i,ival,i_el)
            enddo
         enddo
         do i=1,P2 NODES PER EL
            do j=1,2
               ! The 2 transverse components of the mode jval
               ind_{j} = j + 2*(i-1)
               ! sol el 1 : H-field
               sol_el_1(ind_j) = soln_em_e(j,i,ival,i_el) * beta1
            enddo
         enddo
         do i=1.3
            ! The longitudinal component at the vertices (P3 elements)
           ind_j = i + 2*P2_NODES_PER_EL
            ! sol_el_1 : H-field
            sol_el_1(ind_j) = - soln_em_e(3,i,ival,i_el) * C_IM_ONE
            ! sol_el_1(ind_j) = z_tmp1 * beta1
         enddo
         do i=P2_NODES_PER_EL+1,13
            ! The longitudinal component at the edge nodes and interior node (P
3 elements)
            ind_j = i + 2*P2_NODES_PER_EL - P2_NODES_PER_EL + 3
            sol_el_1(ind_j) = - soln_em_e(3,i,ival,i_el) * C_IM_ONE
            ! sol_el_1(ind_j) = z_tmp1 * beta1
         enddo
         ! Matrix-Vector product
         do i=1,2*P2_NODES_PER_EL
           vec 1(i) = 0.0d0
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            do j=1,2*P2_NODES_PER_EL+10
              vec_1(i) = vec_1(i) + sol_el_1(j) * bas_ovrlp(i, j)
            enddo
         enddo
         ! Scalar product
         z tmp1 = 0.0d0
         do i=1,2*P2 NODES PER EL
           m_power(ival) = m_power(ival) + vec_1(i) * sol_el_2(i)
      enddo
  enddo
end subroutine em_mode_power_sz_quadrature
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