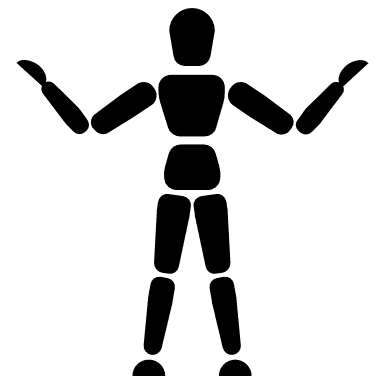


**Stage Five**: **Implementation**

Implement the model by consuming real life betting stats. Build a profit function that only bets on games undervalued by the market.

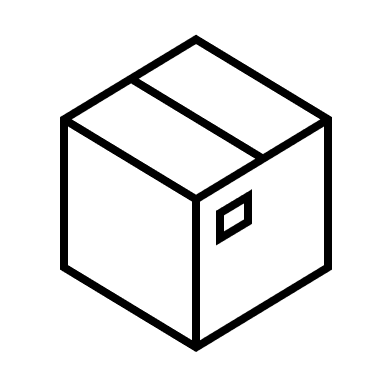
**MUST HAVE**



**Stage Four**: **Modeling**

Now that the data is processed, build the model to predict winners and losers.

**MUST HAVE**



**Stage Three**: **Data Package**

This will act has the staging area for model building. This is where the data will be organised for modeling purposes. The data should be fully prepped and ready to be loaded into the desired model.

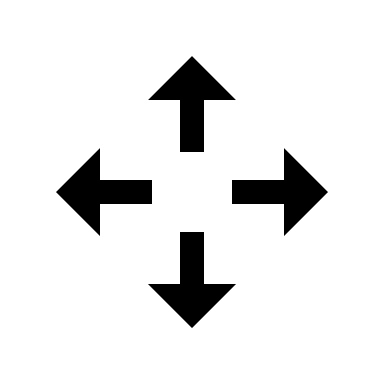
**MUST HAVE**

**Three Objects:**

**1. Players**

**2. Pitchers**

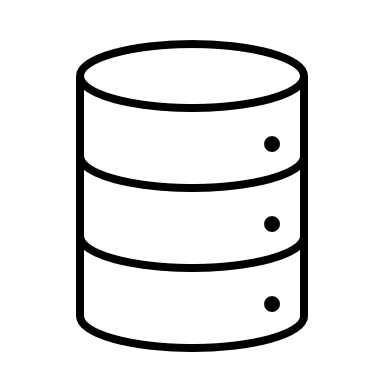
**3. Fielders**



**Stage Two**: **API**

Build an API to communicate with the database. Explore using serverless function.

**NICE TO HAVE**



**Stage One**: **Data Storage**

All data will be kept here in a MySQL relational database. Data and tables can be inserted as need. This is highly modifiable and will affect applications.

**MUST HAVE**