

NOISE CONSIDERATIONS:

- REAL: $SNR \equiv \frac{\text{SIGNAL AMPLITUDE}}{\text{STD. DEV. OF NOISE}}$

$CNR \equiv \frac{\text{SIGNAL DIFFERENCE}}{\text{STD. DEV. OF NOISE}}$

SOURCES OF NOISE:

- UNLIKE CT, WE MODEL AS GAUSSIAN-DISTRIBUTED AND ADDITIVE

- MAIN SOURCE IS THERMAL NOISE ARISING FROM THE BROWNIAN MOTION OF ELECTRONS IN A CONDUCTOR, WHICH GENERATES RANDOM ELECTRICAL FLUCTUATIONS.

• THIS IS CALLED "JOHNSON NOISE" OR "RESISTIVE NOISE".

- TWO SOURCES:

① RESISTANCE R_c OF THE RECEIVER COIL

② RESISTANCE R_s OF THE SAMPLE AS SEEN BY THE RECEIVER COIL.

IDEALLY ONLY INDUCTIVE COUPLING, SO INDUCTIVE LOSSES DUE TO "MAGNETIC RESISTANCE"

- POWER SPECTRAL DENSITY IS GIVEN BY:

$$N(f) = \underset{\substack{\uparrow \\ \text{BOLTZMANN'S} \\ \text{CONSTANT}}}{4kT} \underset{\substack{\uparrow \\ \text{RESISTANCE}}}{R}$$

TOTAL NOISE POWER WITHIN A BANDWIDTH Δf IS THEN GIVEN BY:

$$4kTR\Delta f$$

- IN MRI, "BODY" NOISE TYPICALLY DOMINATES OVER RECEIVER COIL NOISE.

NOISE IN MRI (CONTINUED)

- IMAGE NOISE IN MRI IS
A BI-VARIATE (COMPLEX-VALUED)

ZERO-MEAN GAUSSIAN RANDOM PROCESS WITH
REAL AND IMAGINARY COMPONENTS EACH POSSESSING
VARIANCE σ_n^2 .

- BECAUSE THE RECONSTRUCTED IMAGE IS NOT GENERALLY REAL-VALUED,
THE DISPLAYED IMAGE IS TYPICALLY THE ABSOLUTE VALUE OF
THE COMPLEX IMAGE.

◦ IN BACKGROUND REGIONS: GAUSSIAN \Rightarrow RAYLEIGH

$$\sigma^2 \Rightarrow (2 - \frac{\pi}{2}) \sigma_n^2$$

$$\mu \Rightarrow \sigma \sqrt{\pi/2}$$

◦ IN REGIONS OF SIGNAL: GAUSSIAN \Rightarrow Rician

- IF SNR IS HIGH, GAUSSIAN CAN APPROXIMATE Rician

- NOT SO IF SNR IS LOW \Rightarrow NOISE THRESHOLDING
THAT DEGRADES SNR

GETTING PRACTICAL ABOUT NOISE:

$$\text{SNR} \propto \underbrace{(\Delta x)(\Delta y)(\Delta z)}_{\text{VOXEL VOLUME}} \sqrt{\text{TOTAL READOUT TIME}} \underbrace{f(\rho, T_1, T_2)}_{\text{CONTRAST (PHOTON DENSITY, } T_1, T_2)}$$

EFFECT OF ACQUISITION TIME:

SIGNAL AVERAGING:

- SIGNALS ADD
- VARIANCES ADD

READOUT TIME:

ANTI-ALIASING FILTER BANDWIDTH

- NOISE VARIANCE PER SAMPLE IS PROPORTIONAL TO Δf

$$\sigma_n^2 \propto \Delta f = \frac{1}{T}$$

- DOUBLING THE SAMPLING PERIOD CUTS THE NOISE VARIANCE PER SAMPLE IN HALF, SO STANDARD DEVIATION IS REDUCED BY A FACTOR OF 2.

SO:

$$\text{SNR} \propto \sqrt{N_{\text{AVERAGES}} T_{\text{READOUT}}} = \sqrt{\text{TOTAL ACQUISITION TIME}}$$

$$= \sqrt{N_{\text{AVERAGES}} N_{\text{PHASE ENCODED}} T_{\text{READOUT}}}$$

EXAMPLE:

CONSIDER 2 2DFT SEQUENCES:

SEQ 1: 256 SAMPLES PER READOUT

SEQ 2: 512 SAMPLES PER READOUT

GRADIENTS ARE THE SAME, SAME READOUT TIME

WHAT IS RELATIVE SNR?

SPATIAL RESOLUTION:

- VOXEL VOLUME IS DIRECTLY PROPORTIONAL TO SIGNAL,
- ARE WE JUST AS WELL OFF SCANNING AT TWICE THE RESOLUTION AND AVERAGING??

OTHER FACTORS:

$$f(\rho, T_1, T_2) \Rightarrow \text{CONTRAST!}$$

2D vs. 3D?