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# **Michael Pavkovic**

**Education** 

# University of Massachusetts,

Amherst, MA Amherst

Fall 2018 - May 2022 (Expected)

• B.S. in Computer Science, College of Information and Computer Sciences; Cumulative GPA: 3.96

 Courses: Programming Principles, Data Structures and Algorithms, Reasoning Under Uncertainty, Computer Systems Principles, Linear Algebra, Calculus II, Calculus III

# **Work Experience**

## **Software Engineer Intern**

**TripAdvisor** 

Summer 2019 (12 weeks)

TripAdvisor Vacation Rentals (VR), Web and Backend Development

- Developed responsive React frontend components and Java/GraphQL backend for our new Broad Geo Page, predicted to boost user engagement and lower bounce rate by 75% compared to old, static page
- Reimplemented major React components using modern functional style and React hooks, reducing technical debt
- Rebuilt mobile "Property Card" with photo carousel to highlight vacation rental photos on the mobile search page, increasing bookings and increasing time spent on our site by 10%
- · Created a Postgres read-only store and populator job for filtering and accessing highly popular vacation rentals instantly
- · Mentored a new full-time hire on VR Demand, significantly increasing the productivity of the team

### **UMass Amherst College of**

iOS Developer Education Fall 2018 – Present

Project RAISE - Interactive Textbook iPad App

- · Audited app for SQL injection vulnerabilities, improving security and enforcing proper use of the database API
- · Polished key user interactive components, allowing for an easier learning experience for students who use the app
- Re-implemented the image creator from the ground up using my MetalLines project, boosting student engagement HARTS iPad App for Opioid Epidemic Counselling, Recovery, and Reporting
- · Implemented REST API interaction framework, allowing for clean, reusable networking code, saving on development time
- Developed JSON caching system for offline use of the app so case workers could help clients outside of Wi-Fi coverage
- Enforced accessibility guidelines in development, enabling app to be used by anyone with vision or hearing impairment

Web Developer Persomics, Inc Summer 2018 – Fall 2018

Corporate Website

- Implemented company blog (<u>Persomics.com/blog</u>) using Jekyll Collections, and added integration with a content management system for easy future writing and edits (Netlify CMS)
- Wrote a custom Jekyll plugin in Ruby to index blog post topics, generate topic index pages, and find related posts; made navigating to similar articles easier and quicker
- Cleaned up pages to load faster, and use less memory by removing unnecessary JavaScript from previous generated HTML: Load times and data usage reduced by 50%

# **Project Experience**

#### MetalLines (2019)

- Developed an iOS/macOS/tvOS computer graphics framework written in Swift and Metal (Apple graphics language)
- Created ability for developers to draw lines and curves on a canvas at 60 frames per second
- Leverages Metal for GPU hardware accelerated matrix rendering on supported Apple devices, for smooth, lag-free drawing
- Added Apple Pencil support and pressure sensitivity to provide a professional-level drawing experience

# KunaCalc (2018)

- Designed iOS calculator app written in Swift that features a computer algebra system capable of solving algebra and calculus problems
- · Added accessibility features including number readout, left hand mode, color blindness themes, and dictation
- · Made it fully end-user programmable for infinite customization and use cases

# Awards

- TripAdvisor Intern Hackathon Semifinalist: Placed semifinals for developing a virtual reality experience with my team, where users can see TripAdvisor reviews placed on top of businesses' buildings in a street-side view using Google Maps
- Third Place, St. Anselm Programming Contest: Awarded 3rd place prize for completing each problem correctly
- Senior Computer Science Award: Awarded Computer Science award for dedication to Computer Science in and out of the classroom, Senior year of high school

#### Languages and Technologies

- Swift, Java, React, JSX, GraphQL, JavaScript/HTML/CSS/Less, Metal, Kotlin, TypeScript, C, Ruby (Jekyll), Bash
- macOS, Linux, IntelliJ, Xcode, VSCode, Gradle, Fish Shell, Git Version Control, SQLite, PostgreSQL, CI/CD