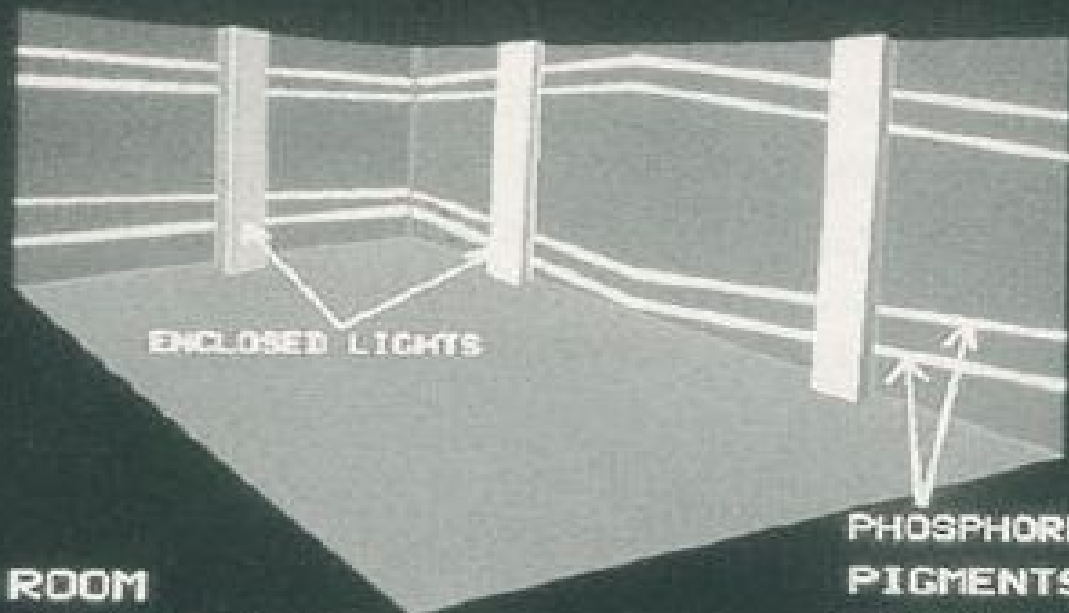


Jeffery Shaw / Myron  
Krueger

Myron Kruger

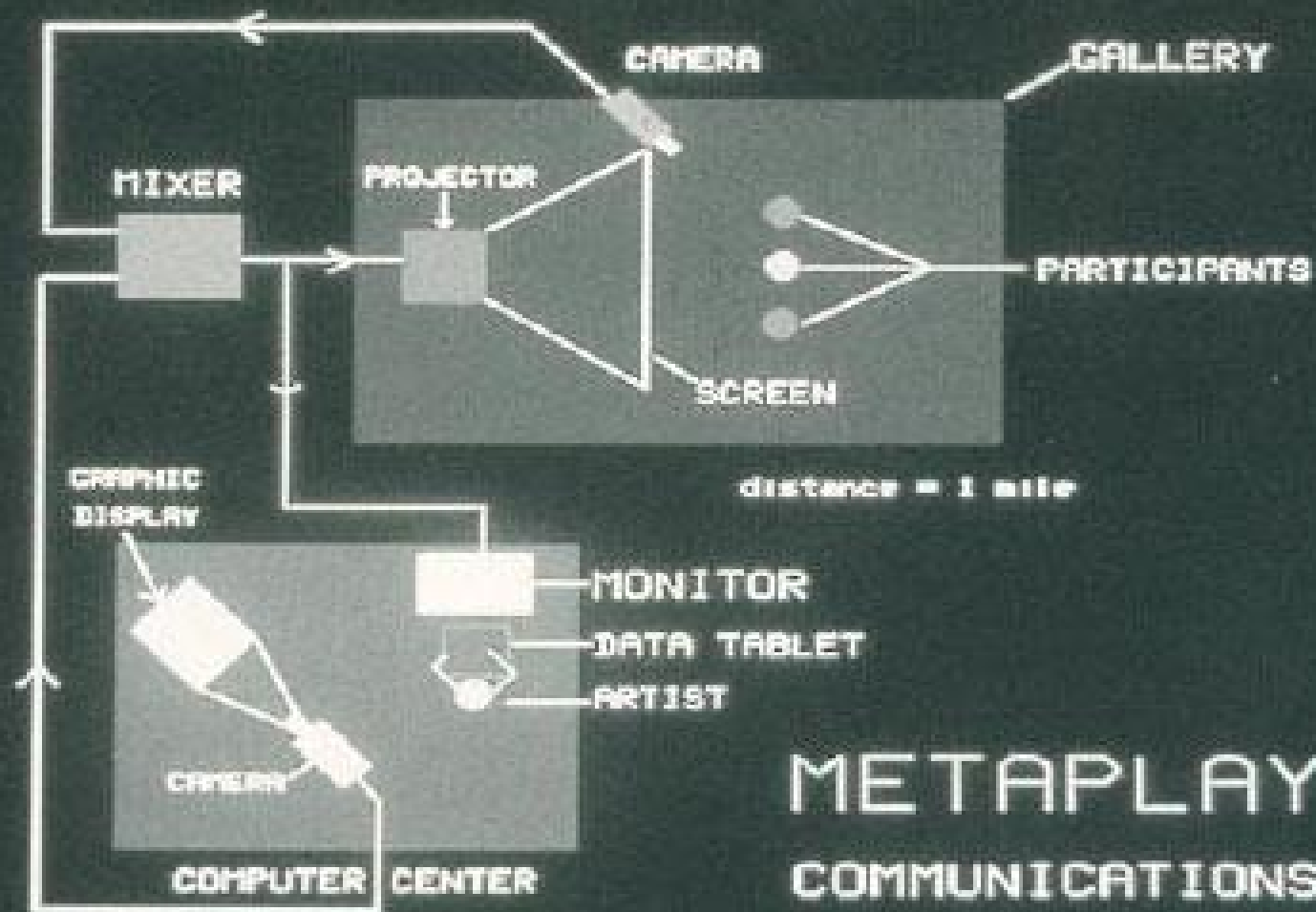


# GLOWFLOW

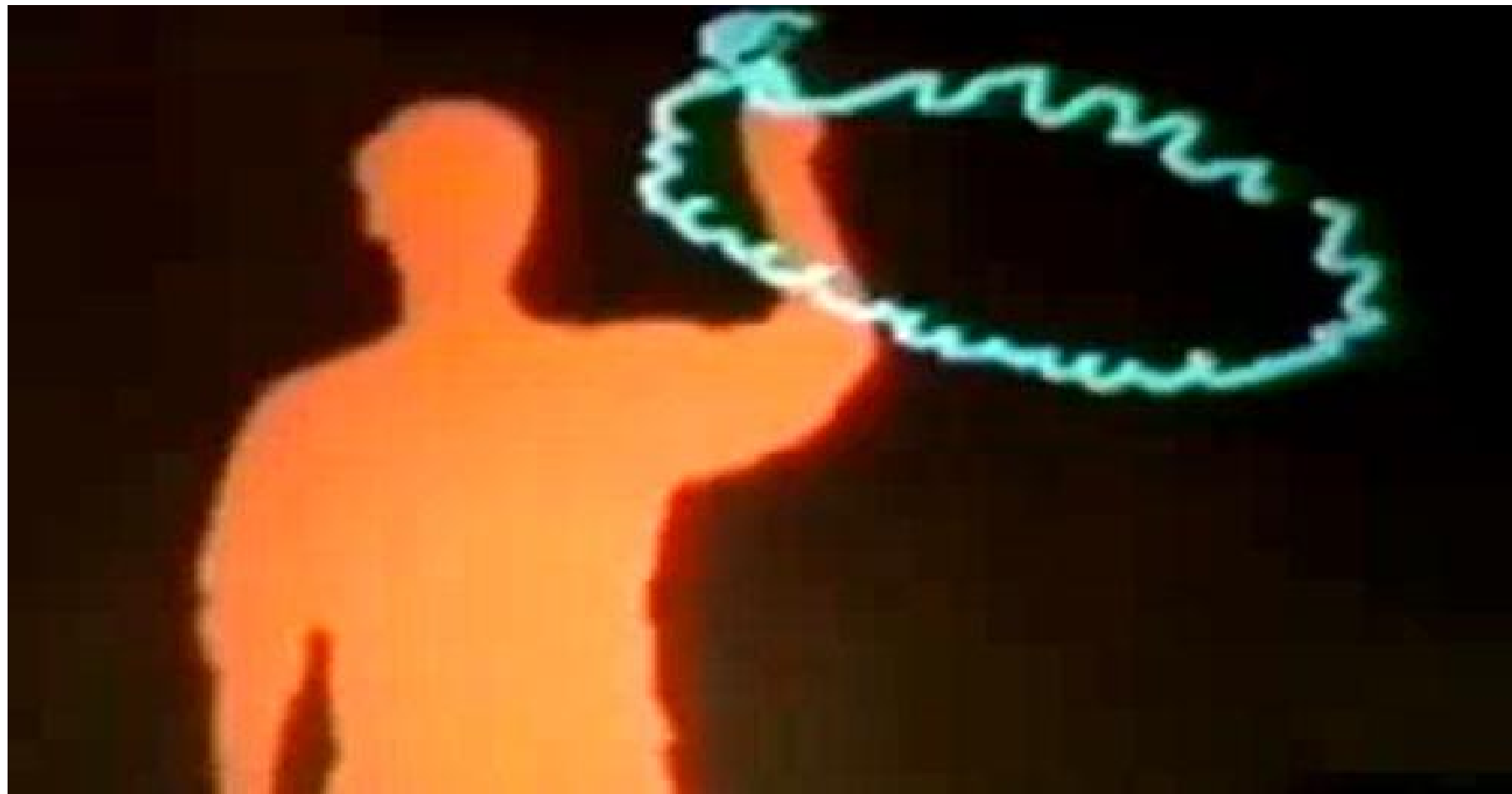


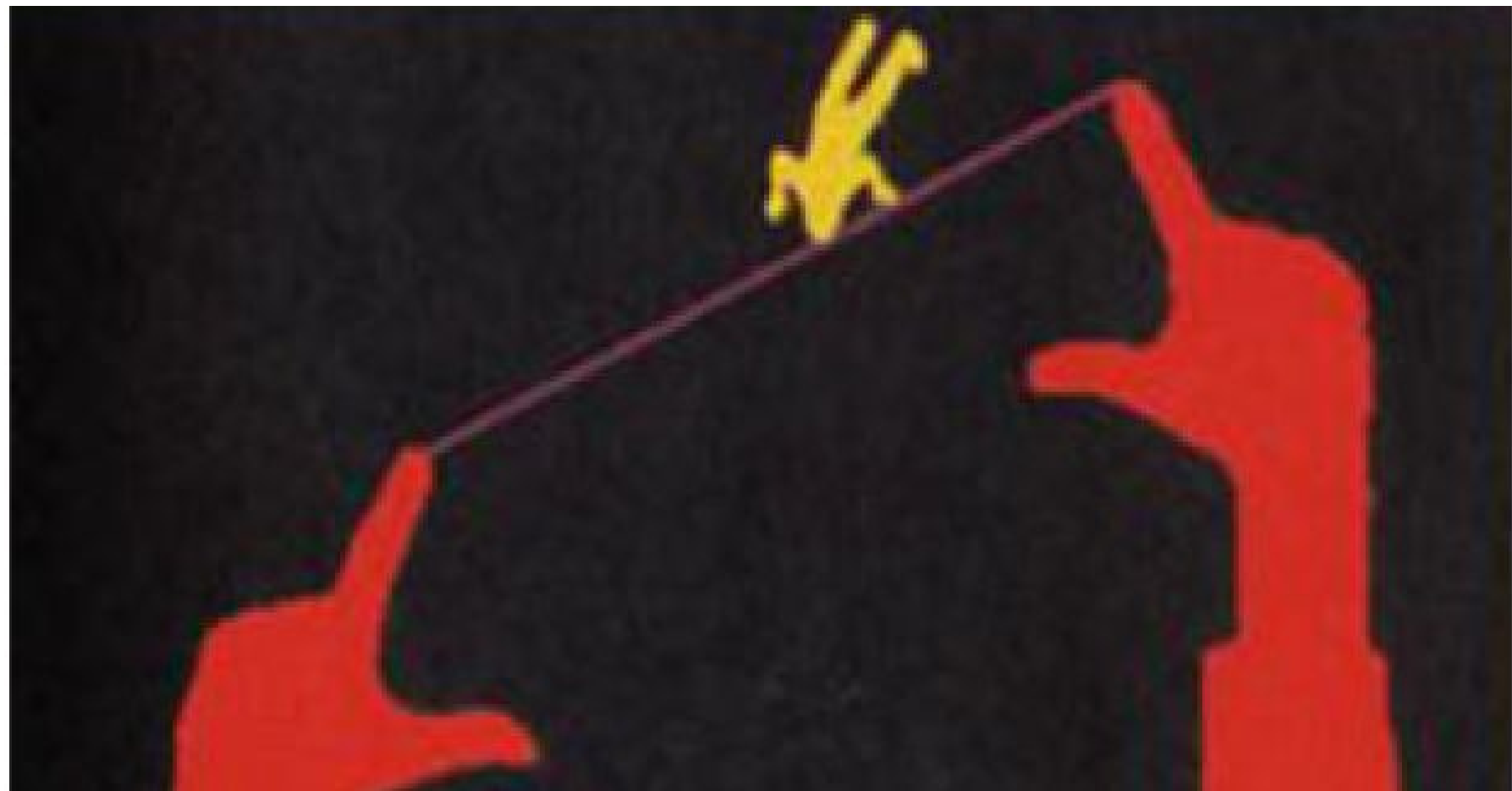
DARK ROOM  
ONLY TUBES VISIBLE

PHOSPHORESCENT  
PIGMENTS IN  
TRANSPARENT TUBES



METAPLAY  
COMMUNICATIONS





**Myron Krueger** is a pioneer of virtual reality and interactive art. Beginning in 1969, Krueger developed the prototypes for what would eventually be called Virtual Reality. These "responsive environments" responded to the movement and gesture of the viewer through an elaborate system of sensing floors, graphic tables, and video cameras. Audience members could directly interact with the video projections of others interacted with a shared environment. Krueger also pioneered the development of unencumbered, full-body participation in computer-created telecommunication experiences and coined the term "Artificial Reality" in 1973 to describe the ultimate expression of this concept.

([eyebeam.org/archive/people/myron-krueger](http://eyebeam.org/archive/people/myron-krueger))

<https://youtu.be/dqZyZrN3PI0>



Jeffery Shaw

