# Michael Ongaro michaelongaro.com

github.com/michaelongaro linkedin.com/in/michaelongaro

#### **EDUCATION**

## **Southern New Hampshire University**

Jan 2024 - Sept 2025

B.S. Computer Science, Software Engineering Focus | 4.0 GPA

### **TECHNICAL SKILLS**

- Languages & Frameworks: JavaScript, TypeScript, React, Next.js, Node.js, HTML5, CSS3, Angular, Java, C++
- Databases & APIs: PostgreSQL, MySQL, SQLite, MongoDB, Prisma, tRPC, Stripe
- Tools & Testing: Git, Jest, Postman, Puppeteer, Playwright, Socket.IO, Tailwind CSS, Resend

#### PROFESSIONAL EXPERIENCE

## Khue's Kitchen – <u>Live link</u> Freelance Web Developer

Remote

Jan 2024 - Present

- Architected and deployed a full-stack online ordering platform (Next.js, TypeScript, Stripe) handling
  payment processing and order management for a local restaurant.
- Implemented an interactive rewards system, dynamic menu management, and comprehensive admin dashboard with real-time business analytics and order tracking.
- Designed automated email workflows for transactional notifications and promotional campaigns using the Resend API.
- Deliver ongoing feature enhancements and technical support, maintaining 99.9% uptime.

## Target General Merchandise Expert

Shoreview, MN Oct 2019 - Present

- Mentored 15+ new team members on company procedures and workflow optimization, reducing average onboarding time by 30%.
- Developed adaptive task prioritization strategies under high-pressure conditions, consistently exceeding productivity targets by 15-20% year-round.

## PERSONAL PROJECTS

(Built with NextJS, Typescript, tRPC, Prisma, PostgreSQL, TailwindCSS)

#### Autostrum – Live link

Apr 2023 - Present

- Interactive web application enabling guitar players to create and practice custom rhythm-focused tabs with an advanced keyboard-driven editor and audio feedback.
- Engineered a virtualized horizontal scrolling practice interface with variable-speed playback and sampled guitar sounds for an enhanced learning experience.
- Crafted a consistent, fully responsive mobile-first UI with dynamic theming capabilities.

## Squeak - Live link

Dec 2022 - Nov 2024

- Real-time multiplayer card game utilizing WebSockets for seamless gameplay across isolated game rooms with low-latency communication.
- Integrated social features including friend systems, competitive leaderboards, and AI opponents.