

# **Project Management**

## **Project Planning**

# INTRODUCTION

## - Why plan?

- To eliminate or reduce uncertainty
- To improve efficiency of the operation
- To obtain a better understanding of the objectives
- To provide a basis for monitoring and controlling work

# Consequences of poor planning

- premature project initiation
- disappointment
- Victimization of the innocent
- promotion of the non-participants
- Poor definition of requirements

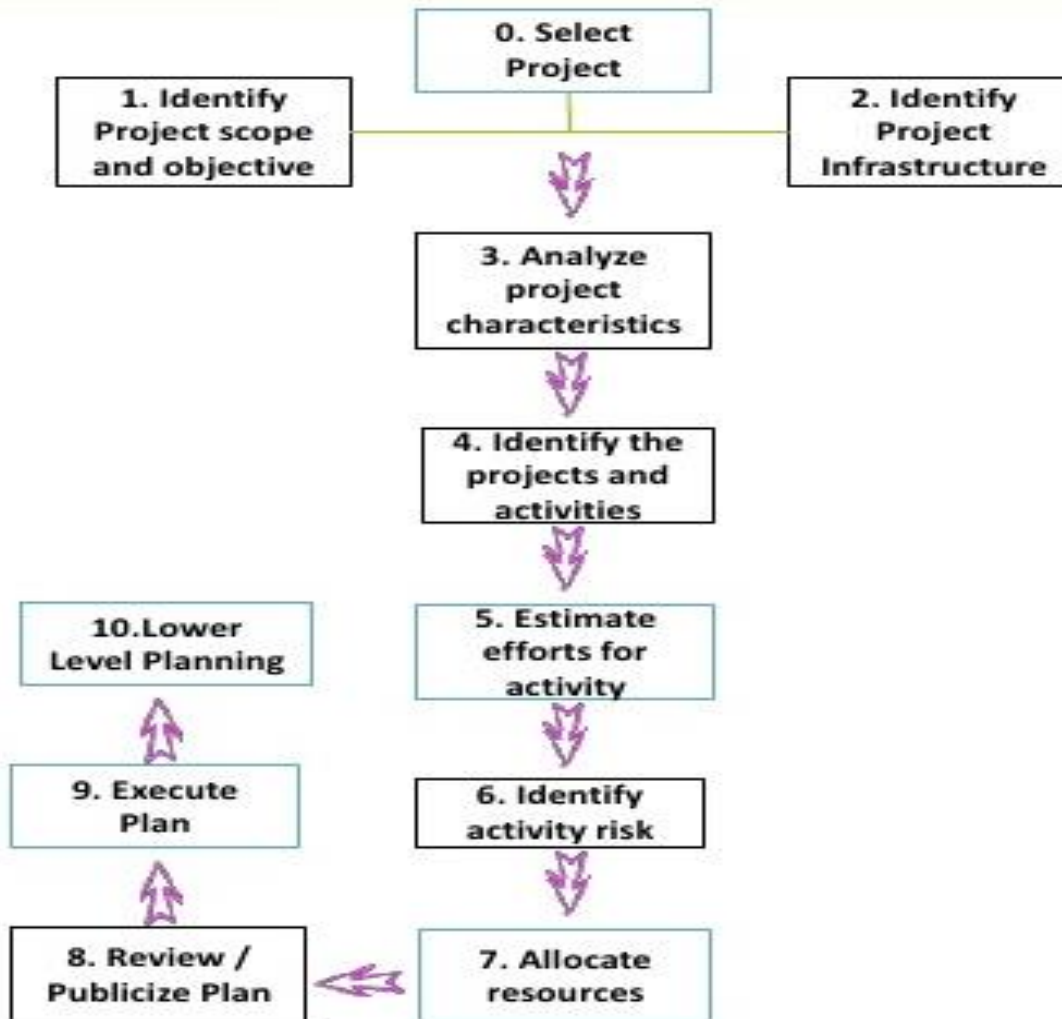
# PLANNING COMPONENTS

- **Objectives** -a goal, target or quota to be achieved
- **Programme** -strategy and major action to achieve objectives
- **Schedule** -a plan to show when milestones will be reached
- **Budget** -planned expenditure for the project

# Planning components

- **Forecast/prediction**-a projection of what may happen
- **Organisation**-the projects management and personnel structure
- **Policy**-a general guide to decision making and individual actions
- **Procedures**-a detailed method for carrying out policy/activity...
- **Standards**-performance defined as adequate

# PLANNING STEPS



# Planning Steps

- Step 0: Select a Project
- Step 1: Identify project scope and objectives
  - Identify objectives and measures of effectiveness in meeting them
  - Establish a project authority for unity of purpose
  - Identify stakeholders and their interests-
  - Modify objectives in line with stakeholder's requirements and expectations
  - Establish communication methods

# Planning Steps

- **Step 2: Identify project infrastructure**
  - Establish relationships between project and strategic planning
  - Identify installation standards and procedures
  - Identify project team organisation with project leader at the top



# Planning Steps

- **Step 3: Analyse project characteristics**
  - Distinguish the project as either objective or product-driven
  - Identify high level project risk: Operational, technical, environmental, type of product.
  - Take into account user requirements concerning implementation
  - Select development and life-cycle approach
  - Review overall resource estimates

# Planning Steps

- Step 4: Identify project products and activities
  - Identify and describe project products (or deliverables)
  - Document generic product flows
  - Recognise product instances
  - Produce ideal activity network
  - Modify ideal to take into account need for stages and checkpoints

# Planning Steps

- **Step 5: Estimate effort for each activity**
  - Carry out bottom-up estimates
  - Revise plans to create controllable activities
- **Step 6: Identify activity risk**
  - Identify and quantify activity-based risks
  - Plan risk reduction and contingency measures where appropriate
  - Adjust plans and estimates to take account of risk

# Planning Steps

- **Step 7: Allocate resources**
  - Identify and allocate all resources: use Gantt
  - Revise plans and estimates to account for resource constraints
- **Step 8: Review/publicise plan**
  - Review quality aspects of project plan
  - Document plans and obtain agreement

# Planning Steps

- **Step 9: Execute plan**- Once underway, put up evaluation, monitoring and control mechanisms
- **Step 10: Lower levels of planning:** such as integration tests for system modules, Training, handover

# ACTIVITY PLANNING

- Activity Planning will help to:
  - ensure that the appropriate resources will be available precisely when required
  - avoid different activities competing for the same resource at the same time
  - produce a detailed schedule showing which staff carry out each activity
  - Produce a detailed plan against which actual achievement may be measured
  - produce a timed forecast
  - re-plan the project during its life to correct drift from a target

# Activity Planning

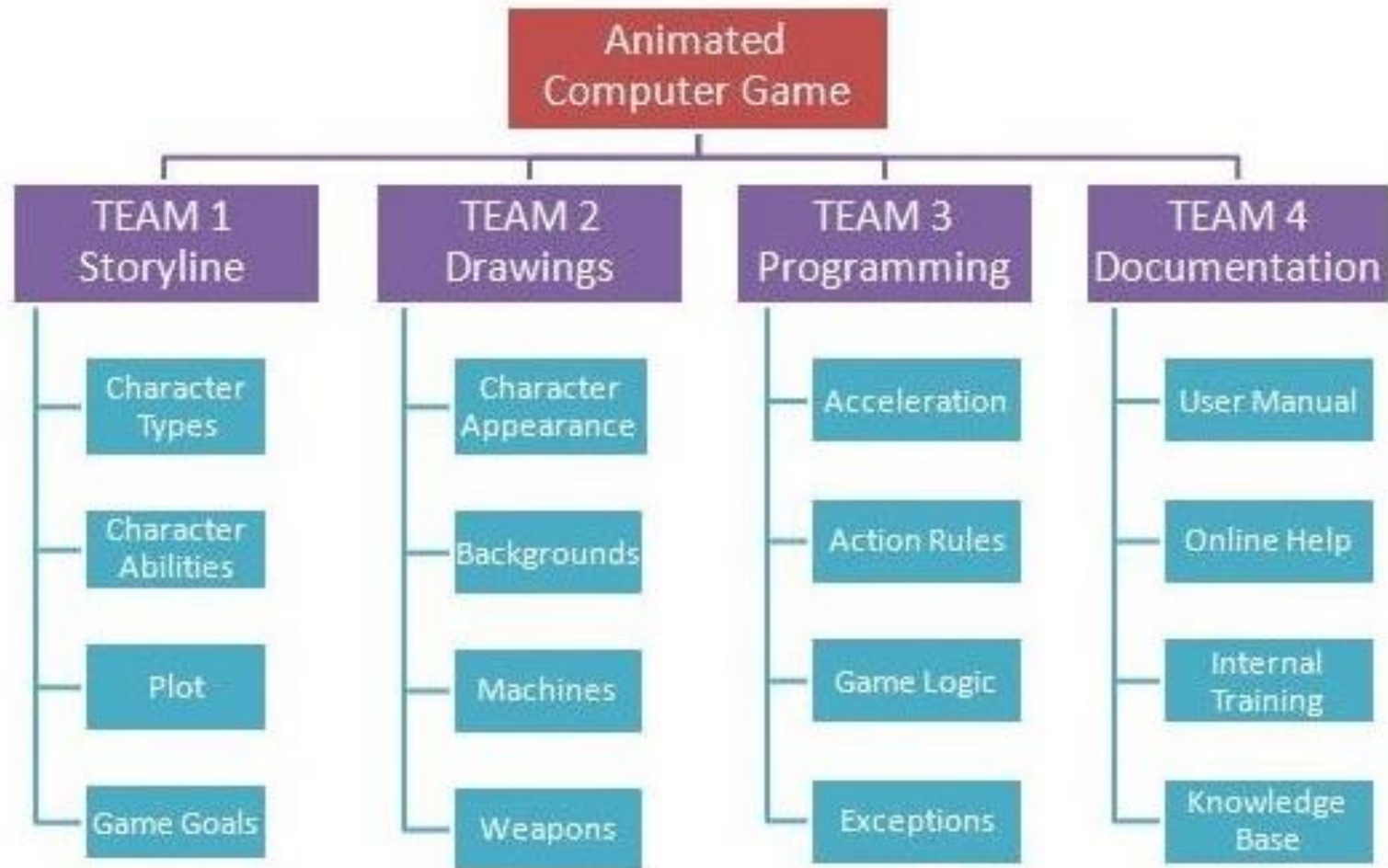
- In activity planning we identify activities and create:
  - Work breakdown structure (WBS)
  - Product breakdown Structure (PBS)
  - Precedence analysis
  - Gantt Charts
  - Network diagrams - On Arrow Networks and Precedence Networks

# 1. Work Breakdown Structure

- WBS is the decomposition of work into progressively smaller and smaller chunks of work.
- The logical conclusion is when work cannot be usefully broken down any further for the tasks being undertaken
- A WBS is often shown as a task-oriented family tree of activities, similar to an organizational chart.

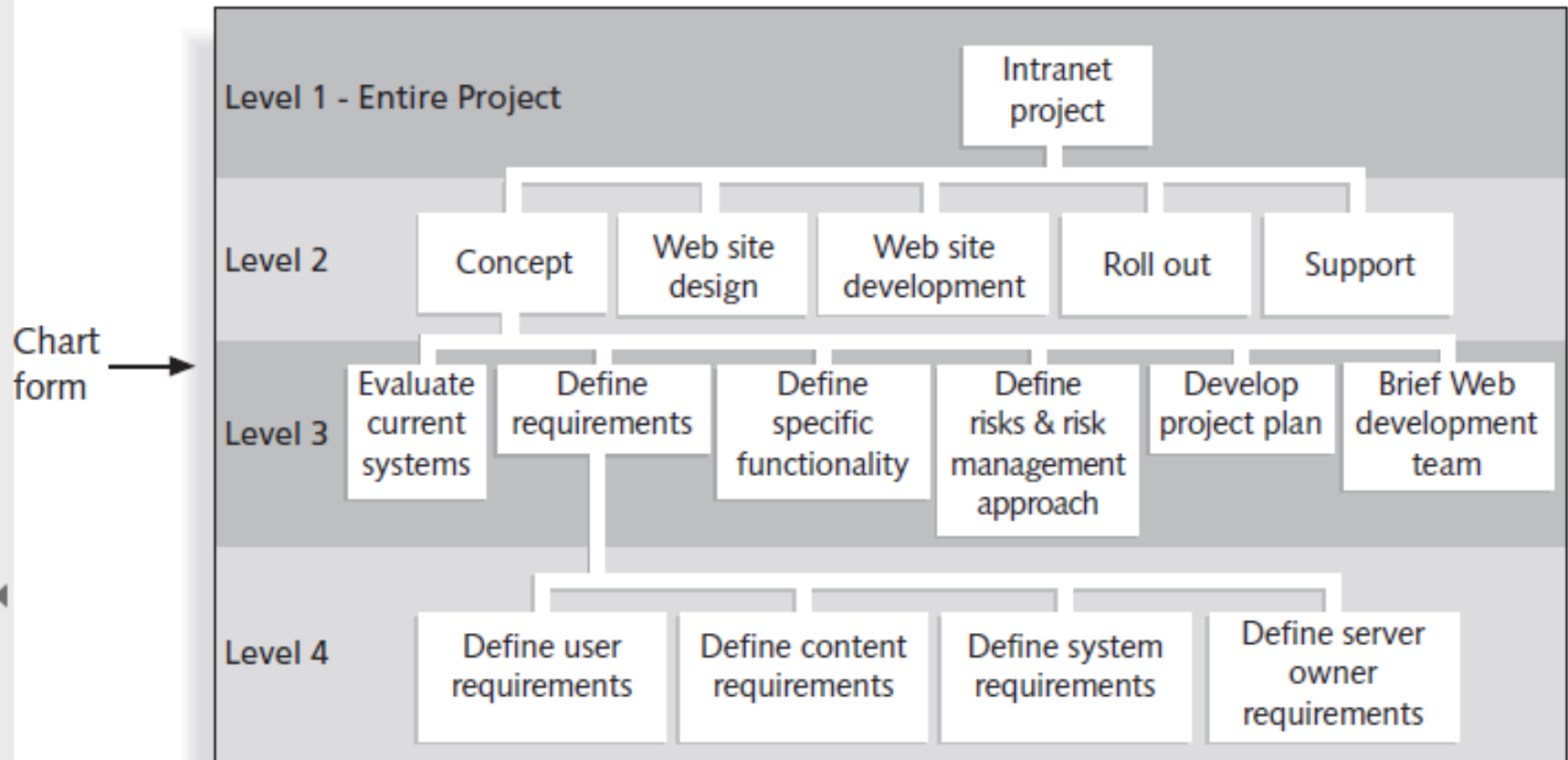


# Work Breakdown Structure



- A project team often organizes the WBS around project products, project phases, or using the project management process groups e.g. design of a website

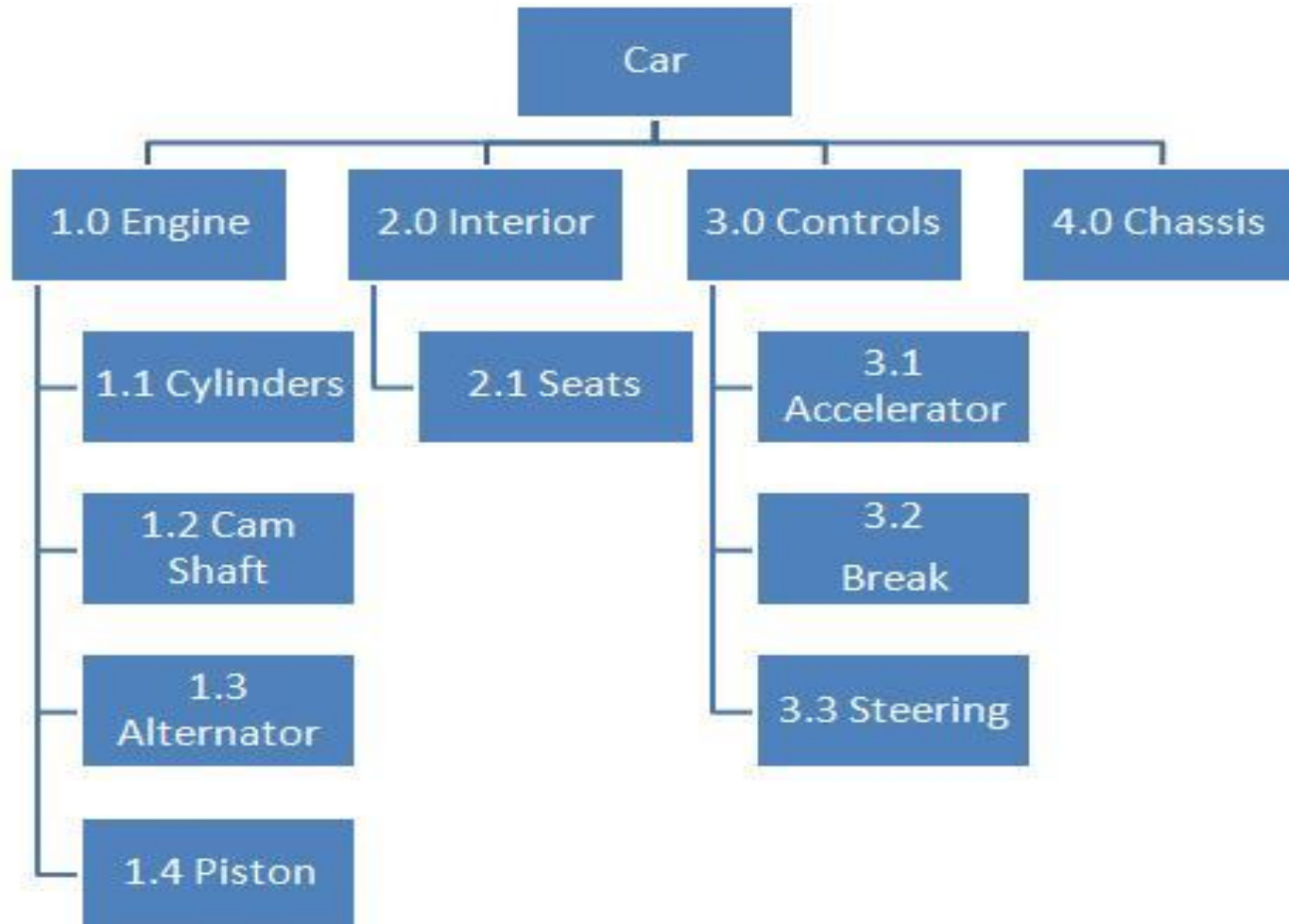
# Detailed WBS



## 2. Product Breakdown Structure

- Product Breakdown Structure (PBS) is similar to WBS
- PBS is the break down of a product into it's discrete components.
- a PBS can be included as part of a WBS

# Product Breakdown Structure



# WBS and PBS

- WBS, PBS and system modelling will assist in understanding of the project
- WBS and PBS must be done to allow Precedence analysis to take place
- WBS and PBS do not necessarily set precedence of a project
- Precedence (scheduling activities) within a project should be based on what is best for the timely and economic completion of the project

# 3. Precedence Analysis







- Must be done before an activity plan can be produced
- Reviews the activities that are to be carried out
- Decides what activities must be carried out before particular activity can start

## 4. Gantt Charts

- Gantt charts are easy to use and produce
- They are very useful for use on less complex projects
- Commonly used due to their simplicity
- Gantt charts are easily understood and easy to read



# Gantt Charts

	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6
Task 1						
Task 2						
Task 3						
Task 4						
Task 5						
Task 6						

# Gantt Charts

- Draw the following Gantt chart

Tasks	Precedence	Time
a	-	5 days
b	-	4 days
c	a	6 days
d	b	2 days
e	b	5 days
f	c,d	8 days



# NETWORK DIAGRAMMING

## Introduction

- In the late 1950s, the Program Evaluation and Review Technique (PERT) and the Critical Path Method (CPM) were independently developed.
- When they were developed, PERT used probabilistic (or uncertain) estimates of activity durations while CPM used deterministic (or certain) estimates but included both time and cost estimates to allow time/cost trade-offs to be used.

# Network Models: PERT

- The Program Evaluation and Review Technique (PERT) was Developed by the US Navy, BOOZ-Allen Hamilton (a business consulting firm) and Lockheed Aircraft (Now Lockheed Martins)

# Network models: CPM

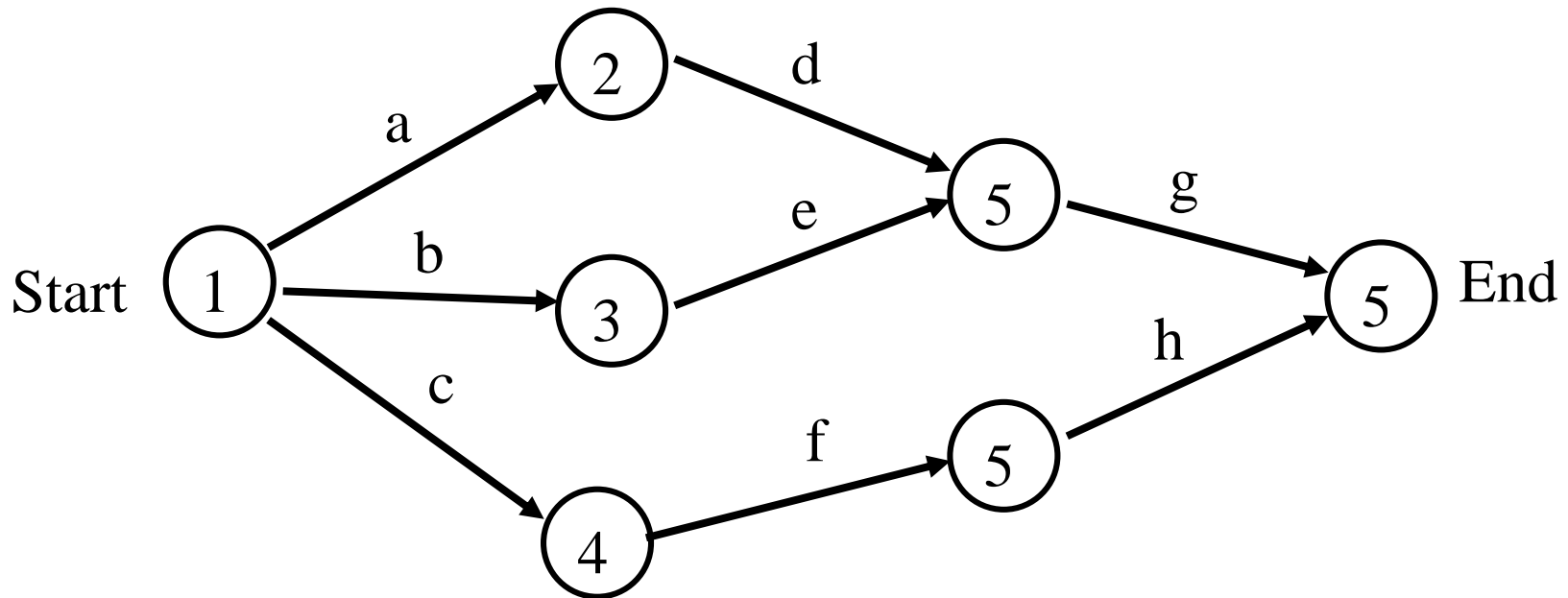
- Critical Path Method (CPM) is also known as Critical Path Analysis (CPA)
- CPM was Developed by Dupont De Nemours in the Late fifties early sixties to facilitate building of complex processing plant

# PERT and CPM

- Both methods employed networks to schedule and display task sequences. They also identified a *critical path* of tasks that could not be delayed without delaying the project.

# Network planning models

- A simple activity-on-arrow (AOA) network diagram associated with PERT





# Network Model Concepts

- **Activity**- A specific task, uses resources takes time to complete
- **Event**
  - The result of completing an activity
  - Events use no resources
  - They are instances in time, points on the network, conditions of a system that can be recognised

# Network Model Concepts

- **Network** - The combination of all activities (often drawn as **lines**) and events (often drawn as **nodes** at the beginning and end of each line).
- This defines the project and the activity precedence relationship.
  - Arrow heads placed on the lines indicate direction of flow. Before an event can be realised all the activities that immediately precede it must be completed

# Network Model Concepts

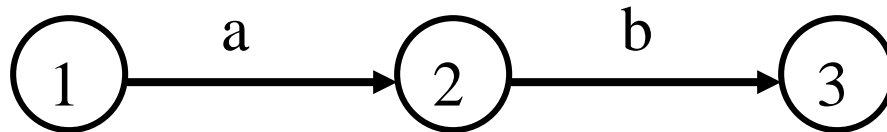
- **Path** - The series of connected activities between any two events in a network
- A **critical path** is a set of activities from start to end, if delayed, delays project completion date.
- **Critical time** — The time required to complete all activities on the critical path.
- **Milestones** - Identifiable and noteworthy events marking significant progress on the project.

# Network syntax

- Time moves from **left** to **right**
- Nodes are numbered **sequentially**
- A network may not contain **loops**
- A network may not contain **dangles**
- **Precedents** are the immediate preceding activities
- **Dummy** activities can be used to indicate a particular precedence

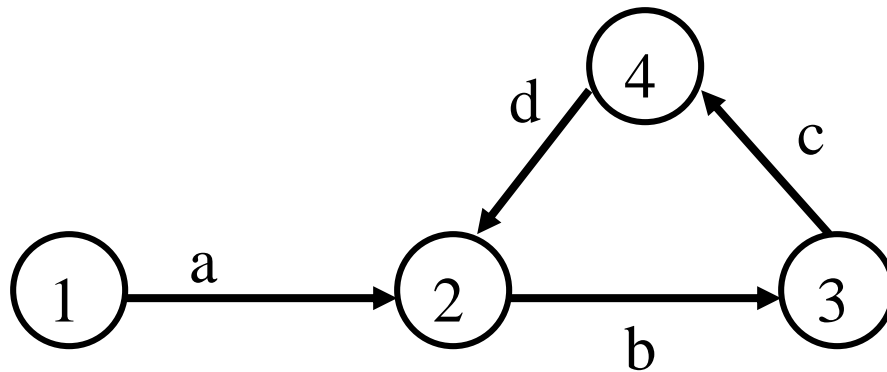
# Network syntax

- Time moves from left to right
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# Network syntax

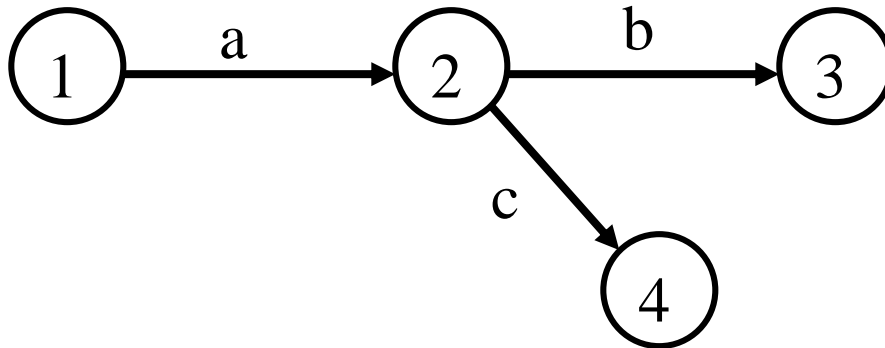
- A network may not contain **loops**



This is not allowed

# Network syntax

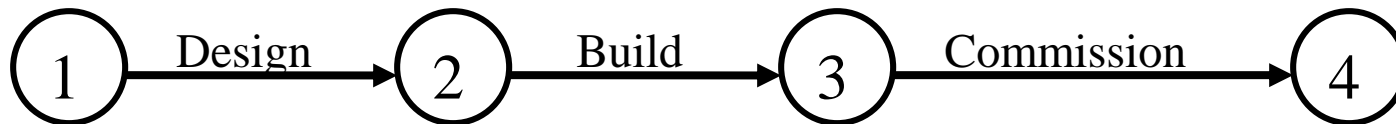
- A network may not contain **dangles**



This is not allowed

# Network syntax

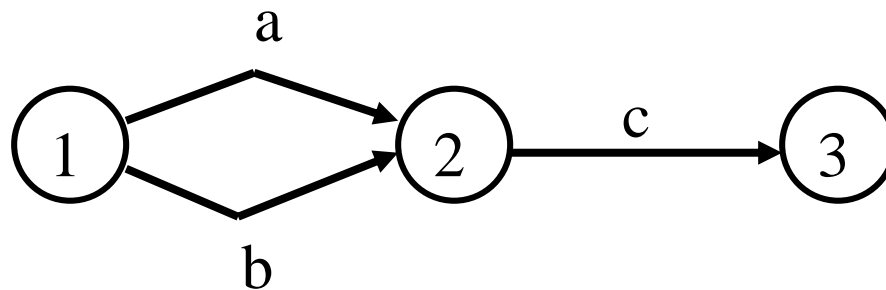
- Precedents are the immediate preceding activities



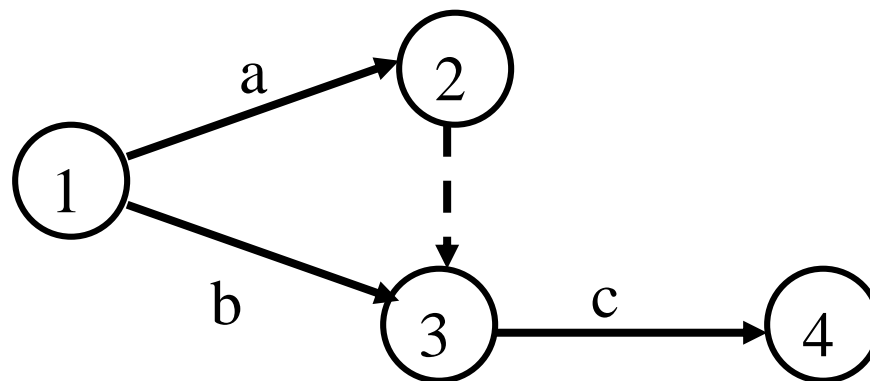


# Network syntax

- **Dummy** activities can be used to indicate a particular precedence



Wrong



Right

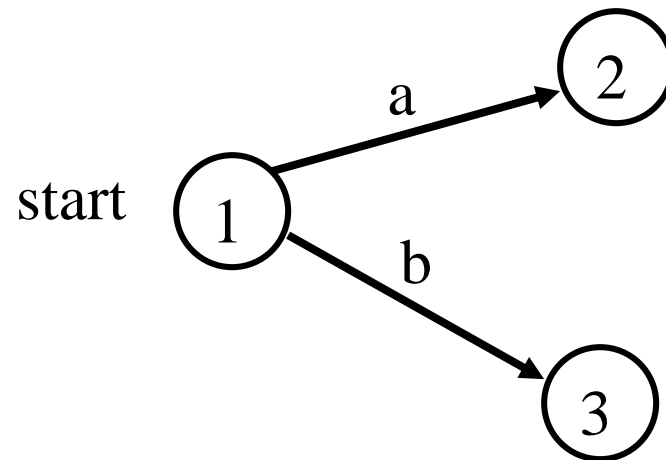
# On Arrow Networks

- Draw the following as on arrow network

Tasks	Precedence	Time
a	-	5 days
b	-	4 days
c	a	6 days
d	b	2 days
e	b	5 days
f	c,d	8 days

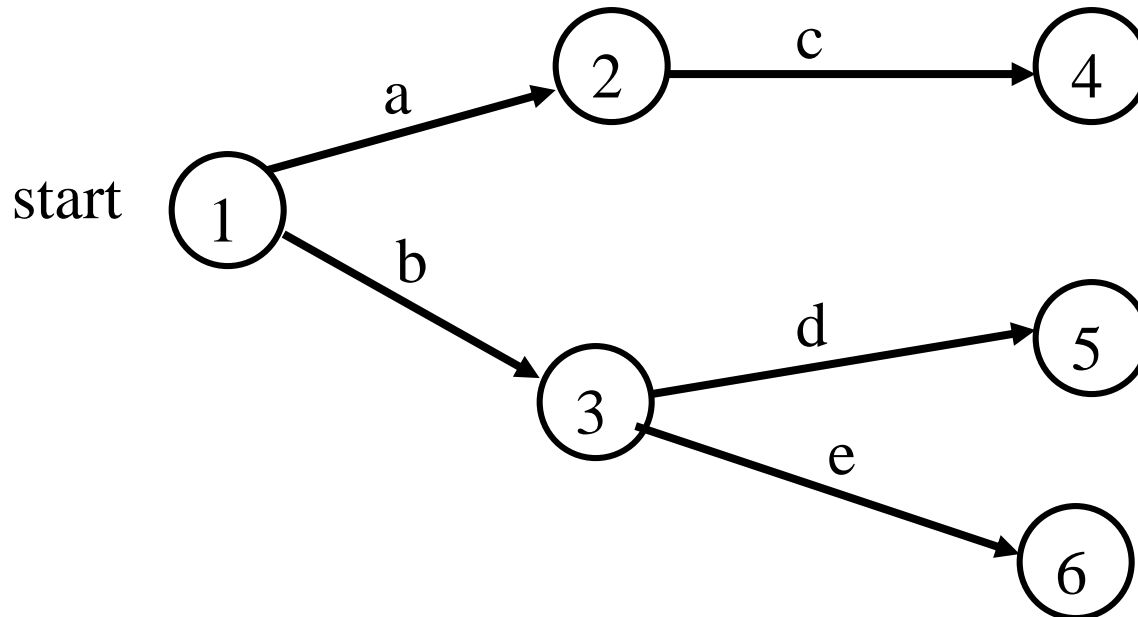
# On Arrow Networks

- How to start .....



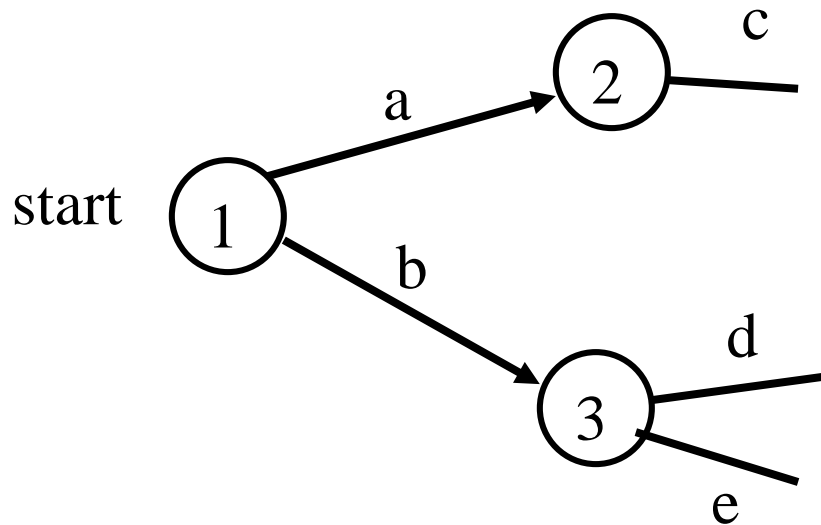
# On Arrow Networks

- What not to do



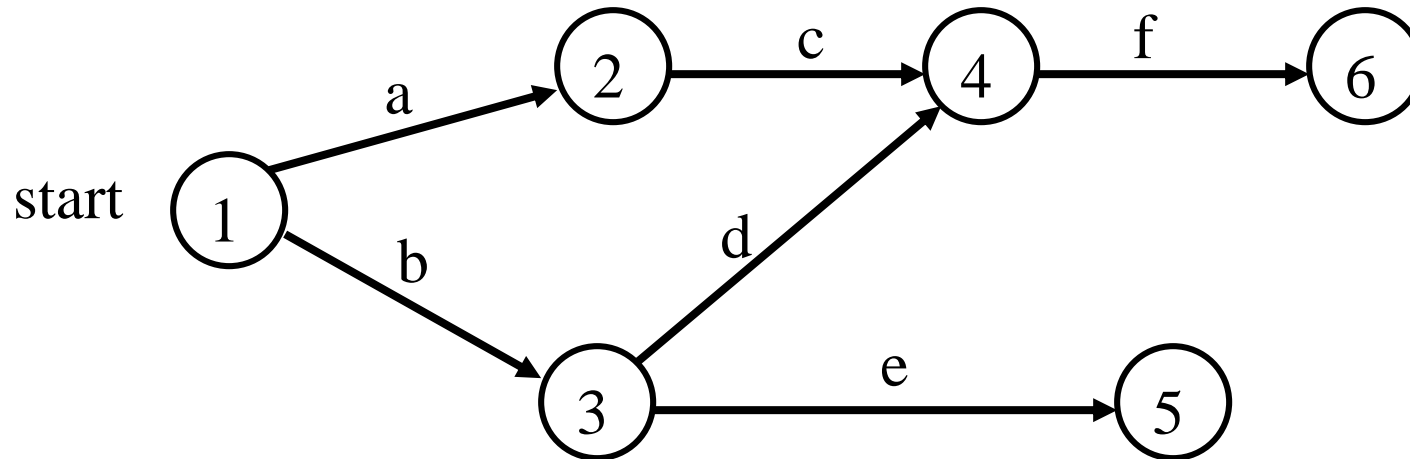
# On Arrow Networks

- A better way .....



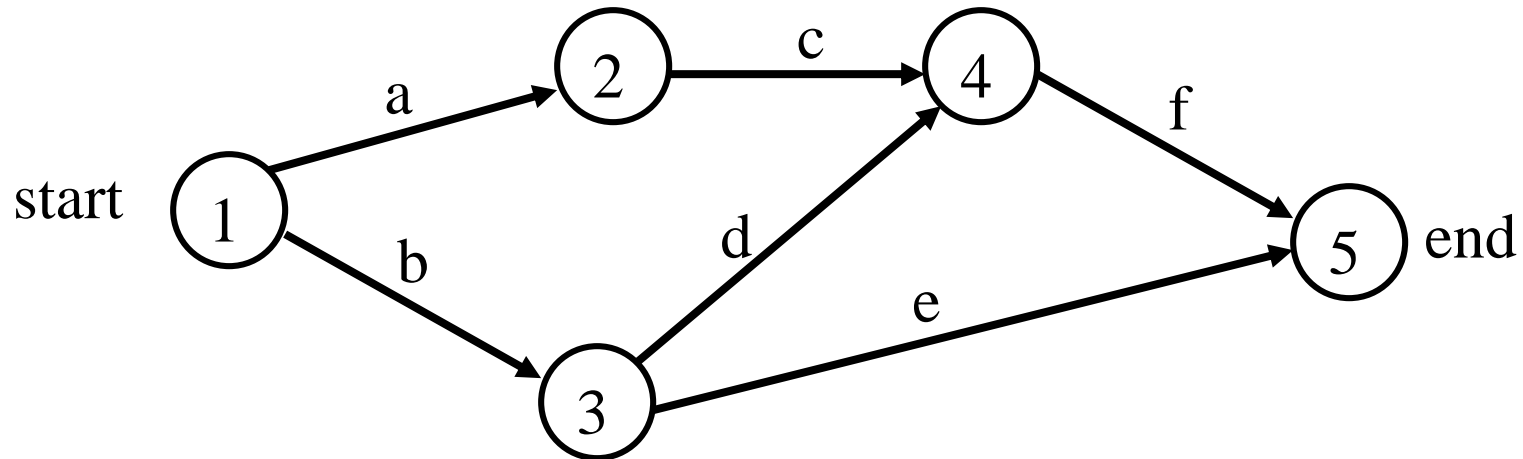
# On Arrow Networks

- It is less confusing that c & d go to the same event ... but what about e & f ?



# On Arrow Networks

- The completed on arrow network ....



# On Arrow Networks

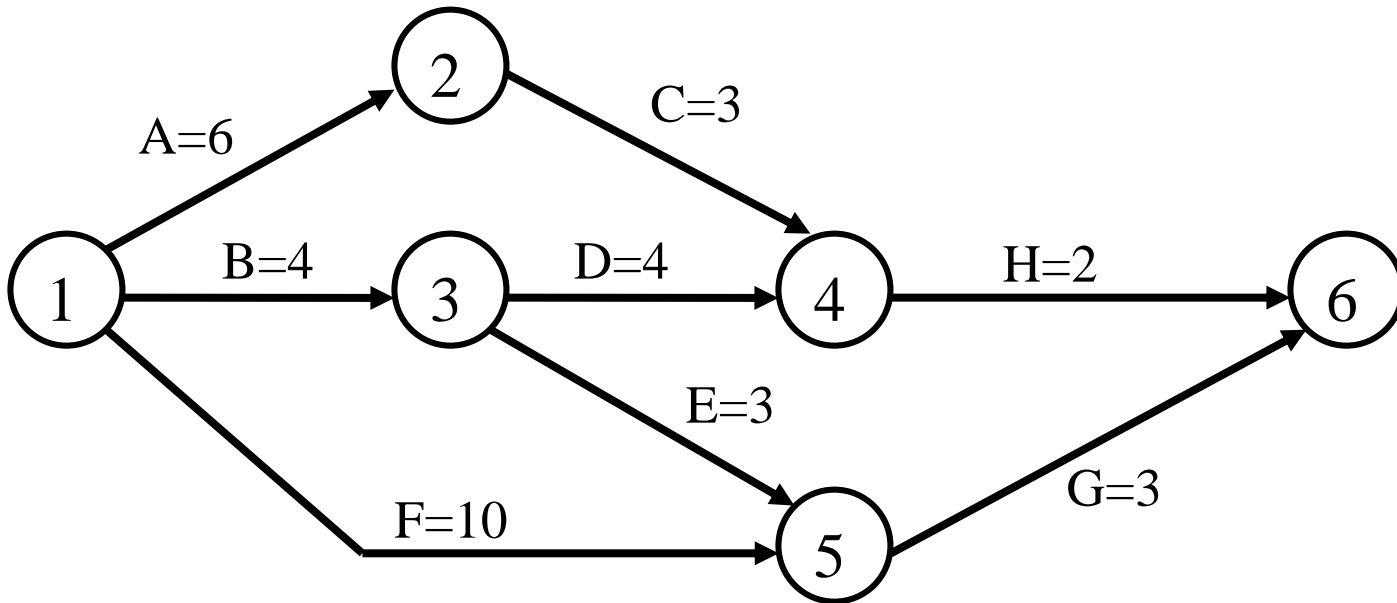
- Another on arrow network to draw

Tasks	Precedence	Time
a	-	6 weeks
b	-	4 weeks
c	a	3 weeks
d	b	4 weeks
e	b	3 weeks
f	-	10 weeks
g	e,f	3 weeks
h	c,d	2 weeks



# On Arrow Networks

- The network with activity times added



# Precedence Networks

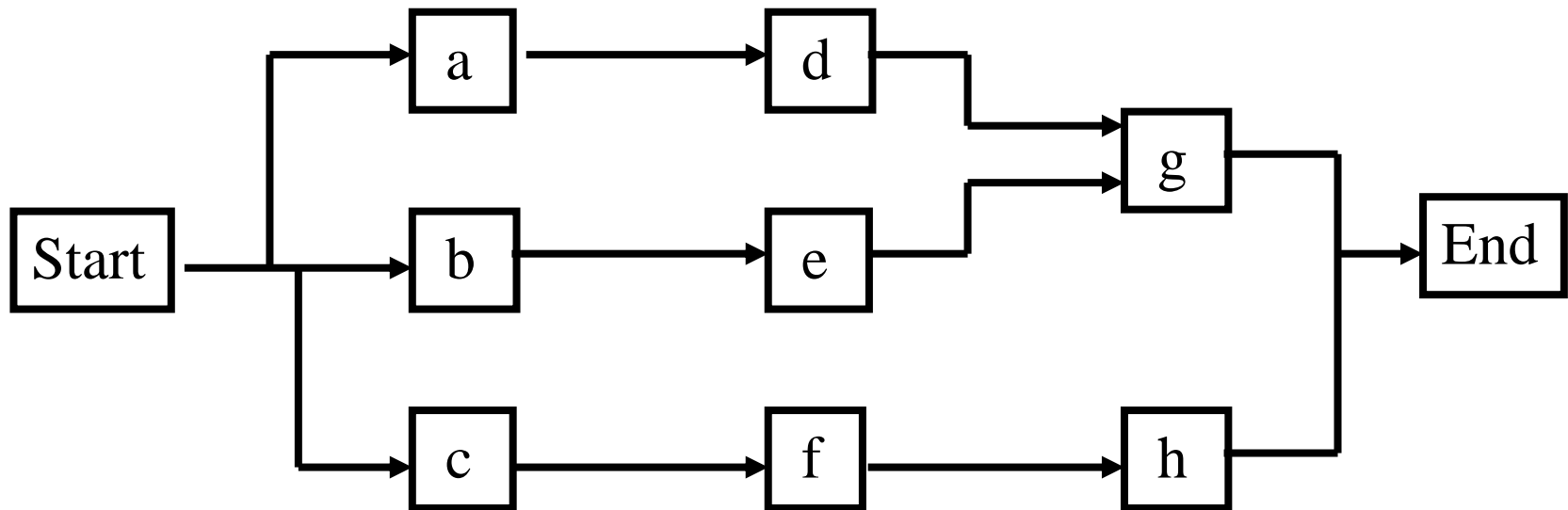
- Precedence network also known as Activity on Node
- Becoming more common as it is used by many project planning software packages
- Often preferred by project managers

# Precedence Networks

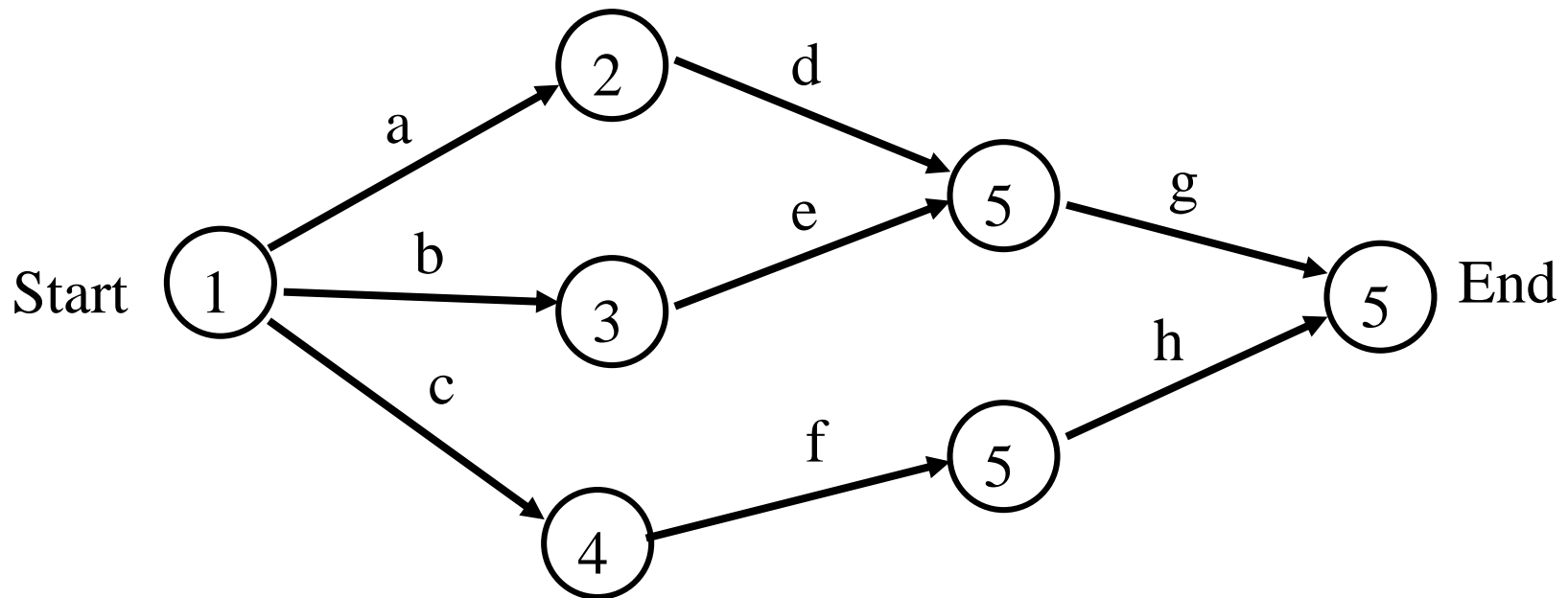
- Syntax the same as for On Arrow networks
  - *Except* there are no dummy activities
- Precedence networks must start with a start node and end with a end node

# Precedence Networks

- A simple precedence network

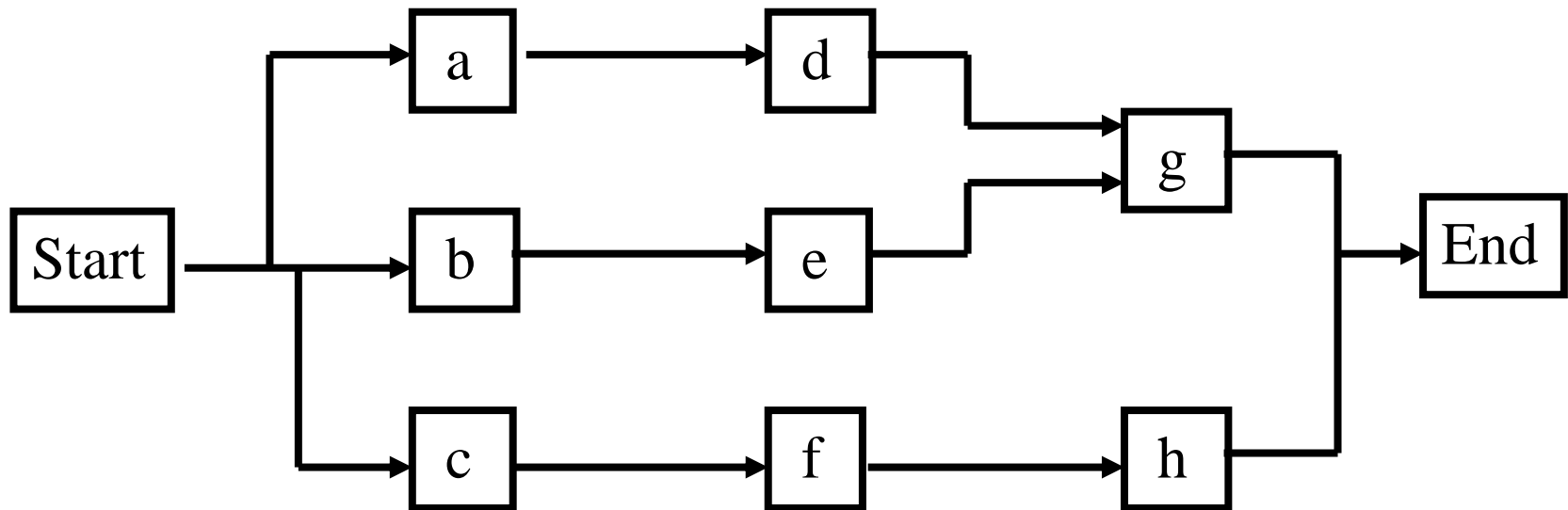


- This is the same network drawn as an On Arrow network



# Precedence Networks

- A simple precedence network



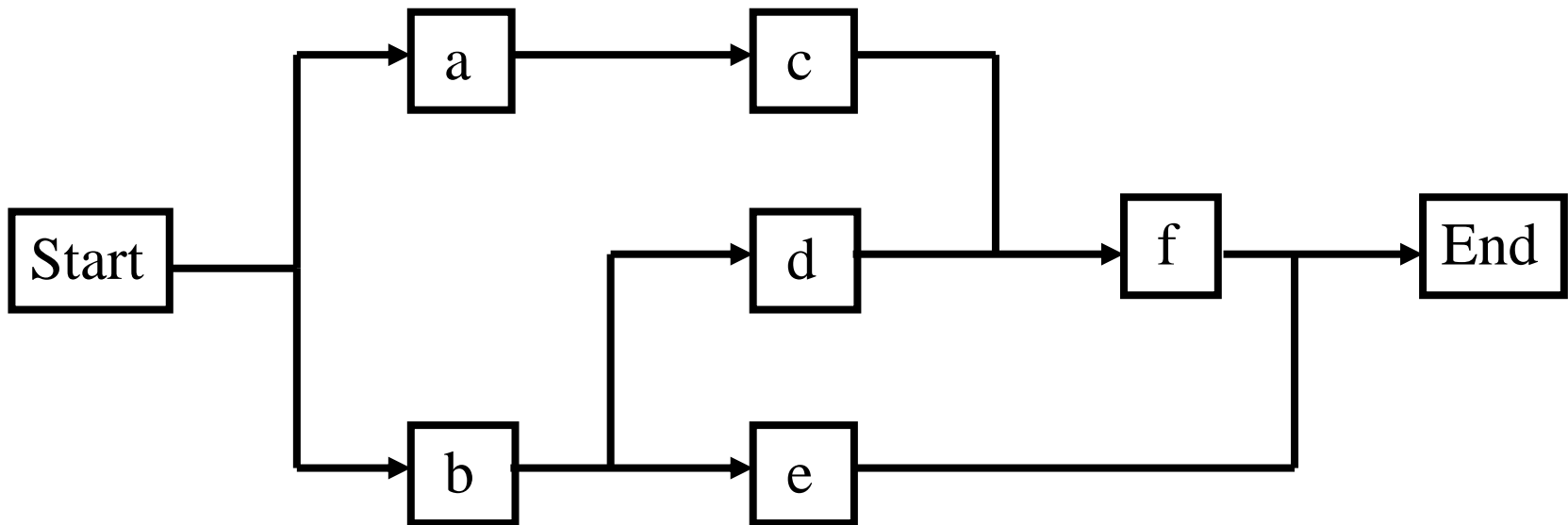
# Precedence Networks

- Draw the following as Precedence network

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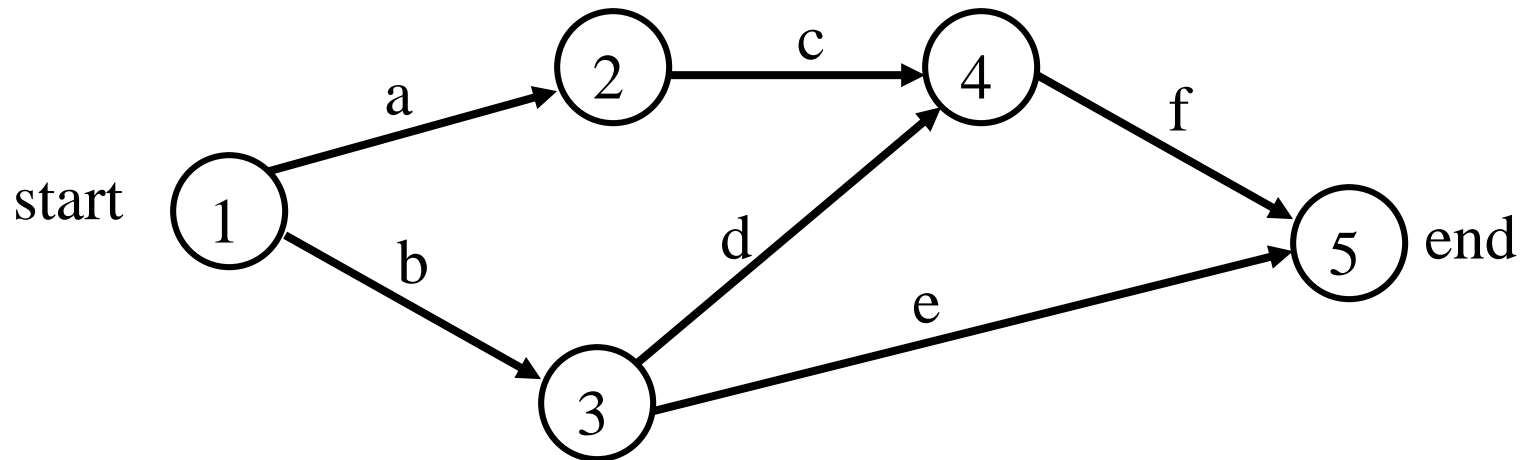
# Precedence Networks

- The completed Precedence Network



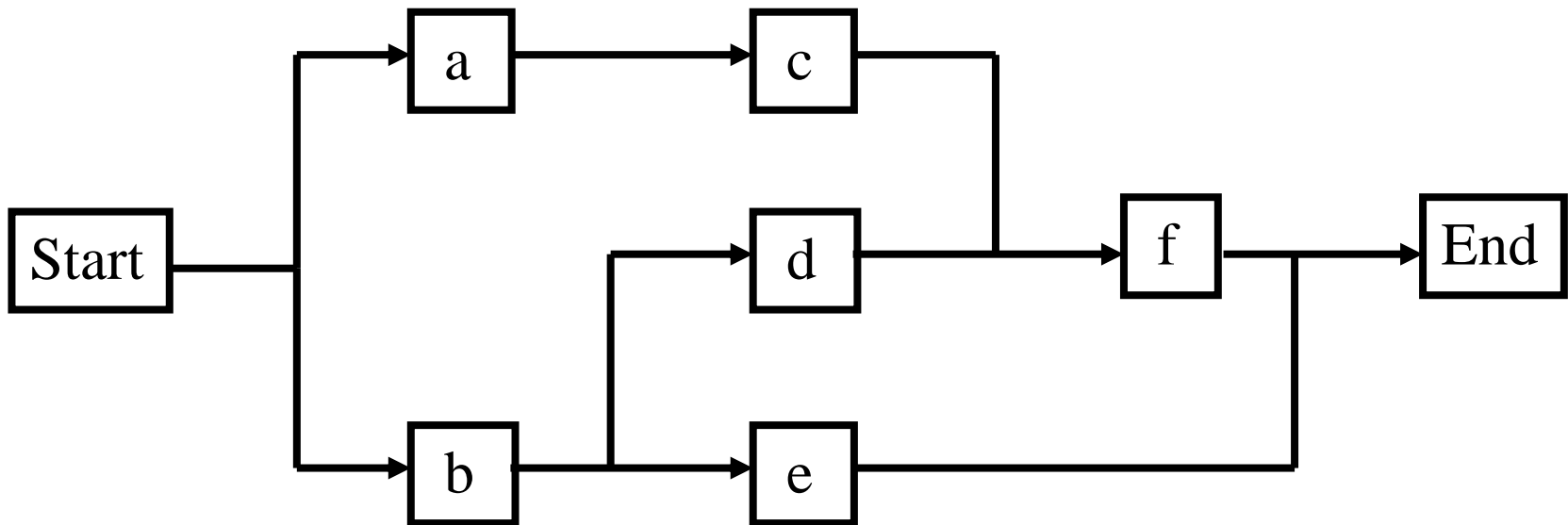


- The same network drawn as an On Arrow Network



# Precedence Networks

- The completed Precedence Network



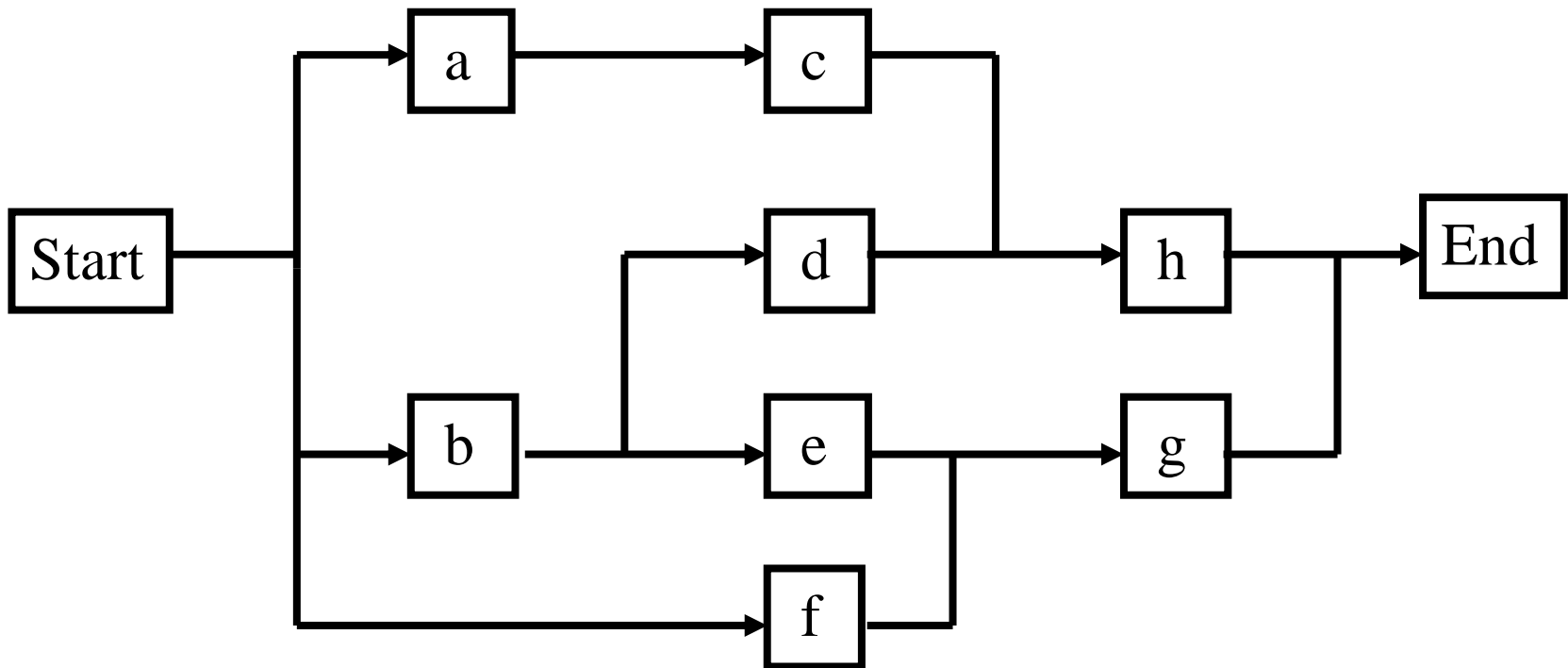
# Precedence Networks

- Another on precedence network to draw

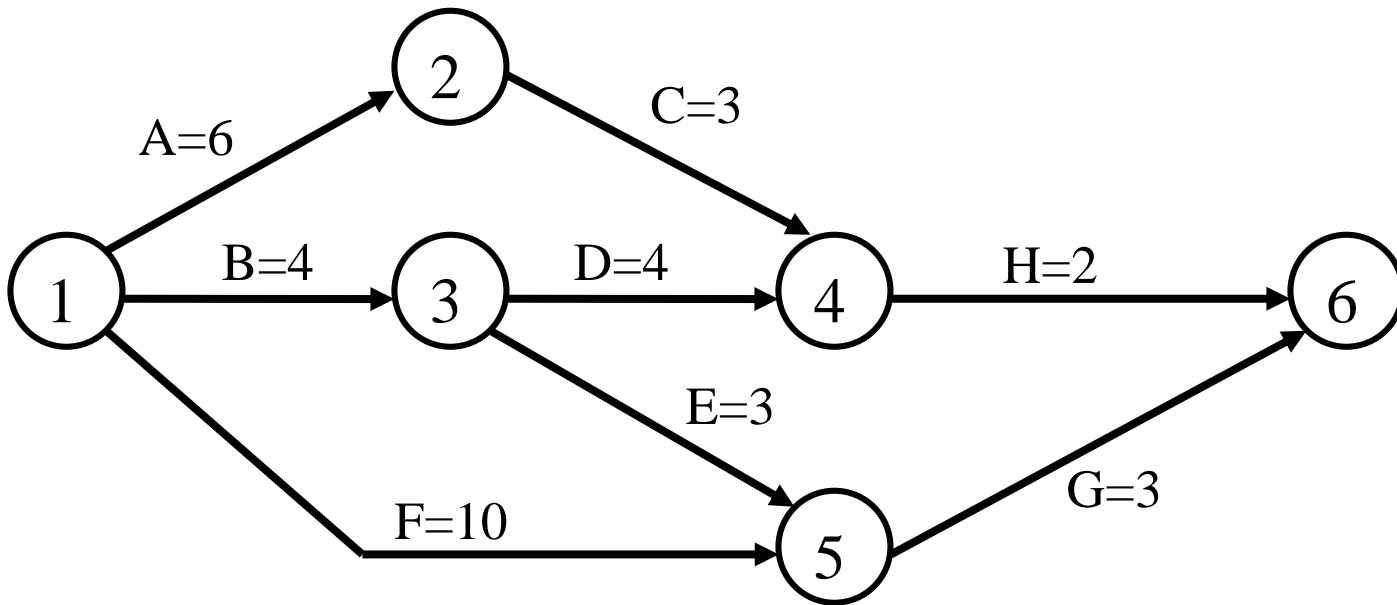
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g	e,f	3 weeks
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# Precedence Networks

- The completed Precedence Network



- This is the same network drawn as an On Arrow network



# Precedence Networks

- The completed Precedence Network

