

<b>Unit Code</b>	
<b>Unit Name</b>	Data structures and algorithms
<b>Prerequisite</b>	Introduction to Computer Programming
<b>Cohort</b>	
<b>Lecturer</b>	Wairagu G.R
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### Purpose

To enable the students understand the concepts and application of data structures and algorithms.

### Course Objectives:

- Develop sound techniques on designing, developing, and documenting well-structured programs using proper software engineering principles.
- Understand the purpose and mathematical background of algorithm analysis and be able to apply this to determine the run time and memory usage of algorithms
- Describe and implement common data structures--lists, stacks, queues, graphs, and trees--for solving complex programming problems.
- Explain the different sorting and searching techniques

### Course Description

Abstract data types, concepts, data models; Elementary data structures: arrays, unions, structures, enumerated data types, lists, records, sets, stacks, queues, graphs and trees; Algorithms: definition, features and analysis, sorting, searching and merging; Recursion; Application of structures in memory management, file indexing, and organization hashing.

### Course Content

WEEK	COURSE CONTENT	REMARKS
Week 1	a) Introduction. Course overview. Introduction to data structures and algorithms b) Fundamentals of C++ programming. c) Lab – C++ Syntax	
Week 2	Introduction a) Basic Definitions b) Structured Data Types c) Arrays –Implement arrays Lab – C++ data types, operators.	
Week 3	Lists <ul style="list-style-type: none"> <li>Lists as an Abstract Data Type</li> <li>Implementation</li> </ul> Lab - Selection control structures in c++	

Wek 4	<p>Stacks</p> <ul style="list-style-type: none"> <li>Stack as an Abstract Data Type</li> <li>An Array Implementation of Stacks</li> </ul> <p>Application of Stacks</p> <p>Lab – loops in c++</p> <p>Queues</p> <ul style="list-style-type: none"> <li>Queue as an Abstract Data Type</li> <li>An Array Implementation of Queues</li> </ul> <p>Applications of Queues</p>	
Week 6	<p>Trees</p> <ul style="list-style-type: none"> <li>Binary Trees</li> <li>Binary Search Trees</li> <li>Tree Traversal</li> <li>Lab –implementing arrays in C++</li> </ul>	
Week 7	<p>CAT 1</p> <p>Revision of CAT 1</p>	
Week 8	<ul style="list-style-type: none"> <li>Heaps</li> </ul> <p>Graphs</p> <ul style="list-style-type: none"> <li>Definition</li> <li>Representation</li> <li>Traversing</li> <li>Minimum spanning tree</li> <li>Topological sort</li> <li>Shortest Path</li> </ul> <p>Lab – implementing linked lists in C++</p>	<ul style="list-style-type: none"> <li></li> </ul>
Week 9	<p>Sorting Algorithms</p> <p>Selection Sort</p> <ul style="list-style-type: none"> <li>Selection Sort</li> <li>Bubble Sort</li> <li>Insertion Sort</li> </ul> <p>Lab – implementing stacks in C++</p> <p>Implementing BST in C++</p> <ul style="list-style-type: none"> <li></li> </ul>	
Week 10	<p>Sorting Algorithms</p> <ul style="list-style-type: none"> <li>Quick Sort</li> <li>Merge Sort</li> <li>Heap Sort</li> </ul> <p>Lab – implementing Queues in C++</p> <p>Lab- Implement Heap</p> <ul style="list-style-type: none"> <li></li> </ul>	
Week 11	<p>Searching algorithms</p> <ul style="list-style-type: none"> <li>Sequential Search</li> <li>Binary Search</li> </ul> <p>Lab –Implementation of bubble sort</p>	

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Week 12	Algorithms <ul style="list-style-type: none"> <li>• Analysis</li> <li>• Performance Evaluation</li> <li>• Asymptotic notations</li> </ul> Infix, Prefix and Postfix expressions <ul style="list-style-type: none"> <li>•</li> <li>• Lab – Implement quick sort</li> <li>• Lab – Implement sequential search</li> </ul>	
Week 13	CAT2	
Week 14	a) Evaluation b) Revision	
Week 15 and 16	End of Semester Exams	

### Teaching Methodologies

Lectures, practical sessions and Tutorials.

### Instructional Materials/Equipment

1. LCD Projector
2. Whiteboard
3. Textbooks, Computers and Internet.

### Course Assessment Mode:

Laboratory Practicals	10%
Continuous Assessment Tests	20%
<b>Total Continuous Assessment</b>	<b>30%</b>
<b>End of Semester Examination</b>	<b>70%</b>

### Practicals/Laboratory sessions

- a) Lab 1 – C++ Syntax
- b) Lab 2 – Data types, Operator
- c) Lab 3- Selection control structures in c++
- d) Lab 4– loops in c++
- e) Lab 5 –implementing arrays in C++
- f) Lab 6– implementing linked lists in C++
- g) Lab 7– implementing stacks in C++
- h) Lab 8 – implementing Queues in C++
- i) Lab 9 –Implementation of bubble sort
- j) Lab 10– Implement quick sort
- k) Lab 11 – Implement sequential search

### Core Reading Materials:

**Course Text books**

1. Narasimha K. (2011). *Data Structures and Algorithms Made Easy: Data Structure and Algorithmic Puzzles*, (1<sup>st</sup> Ed.). CreateSpace Independent Publishing Platform. ISBN-13: 978-1456549886
2. Weiss M.A. (2006). *Data Structures and Algorithm Analysis in Java*, (2<sup>nd</sup> Ed.). Addison Wesley. ISBN-13: 978-0321370136
3. Drozdek A. (2012). [\*Data Structures and Algorithms in C++\*](#) (4<sup>th</sup> Ed.). Cengage Learning. ISBN-13: 978-1133608424

#### **Course Journals**

1. *Journal of Computer and System Sciences*. ScienceDirect. ISSN: 0022-0000
2. *International Journal of Advanced Computer Science and Technology (IJACST)*. IJACST. ISSN: 2249-3123
3. *Advances in Computational Sciences and Technology (ACST)*. ACST. ISSN: 0974-4738

#### **Reference Materials:**

##### **Reference Textbooks**

1. Ford W.H. (2001). *Data Structures with C++*, (2<sup>nd</sup> Ed.). Prentice Hall. ISBN-13: 978-0130858504
2. Standish T.A. (1998). *Data Structures in Java*. Addison-Wesley. ISBN: 978-0201305647
3. Yedidyah AU, L. (2011). *Data Structures using C and C++*, (2<sup>nd</sup> Ed.). ISBN-13: 978-8120311770

##### **Reference Journals**

1. *International Journal of Computational Science and Engineering*, IJCSE. ISSN: 2249-4251
2. *International Journal of Information Science and Education (IJISE)*. IJISE. ISSN: 2231-1262
3. *Global Journal of Computational Intelligence Research (GJCIR)*. GJCIR. ISSN 2249-0000

**Approved for use: Sign: (CoD) \_\_\_\_\_ Date\_\_\_\_\_**