

School of Computing and Information Technologies

Operating System Theory and Design

Assignment

To be attempted in Groups of 5-6 students

a) Question 1

a. Discuss process scheduling in the following operating systems

- i. Unix operating system
- ii. Windows XP operating systems

b) Question 2

a. Discuss the Bankers algorithms as used to handling deadlocks in operating system

b. Discuss the strategies used to handle/manage deadlocks in the following operating systems

- i. Windows operating system
- ii. Linux Operating System

c. How does deadlock avoidance work in Windows 10?

c) Question 3

a. Describe disc (disk-arm) scheduling algorithms

b. A disk has the following cylinder requests: 2, 15, 30, 9, 16 and 10 in that order. Given that the disk arm is at position 14, describe the head movement using the following scheduling algorithms.

- i. FCFS.
- ii. Shortest Seek Time First (SSTF)
- iii. SCAN
- iv. LOOK

d) Question 4

The table below shows the arrival time and CPU burst of processes P1, P2, P3 and P4

Processes	Arrival Time	CPU Burst
P1	0	10
P2	1	7
P3	4	5
P4	6	1

With aid of a GANTT chart, determine the response time, waiting time and turn-around time of each process using shortest remaining time next and Round Robin algorithms

Question 5

a) Describe the functions of a filesystem

b) Discuss the structure of Linux filesystem