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Double the point value of one treasure map (limit one compass per treasure map).

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Double the point value of one treasure map (limit one message in a bottle per treasure map).

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Double the point value of one treasure map (limit one spyglass per treasure map).

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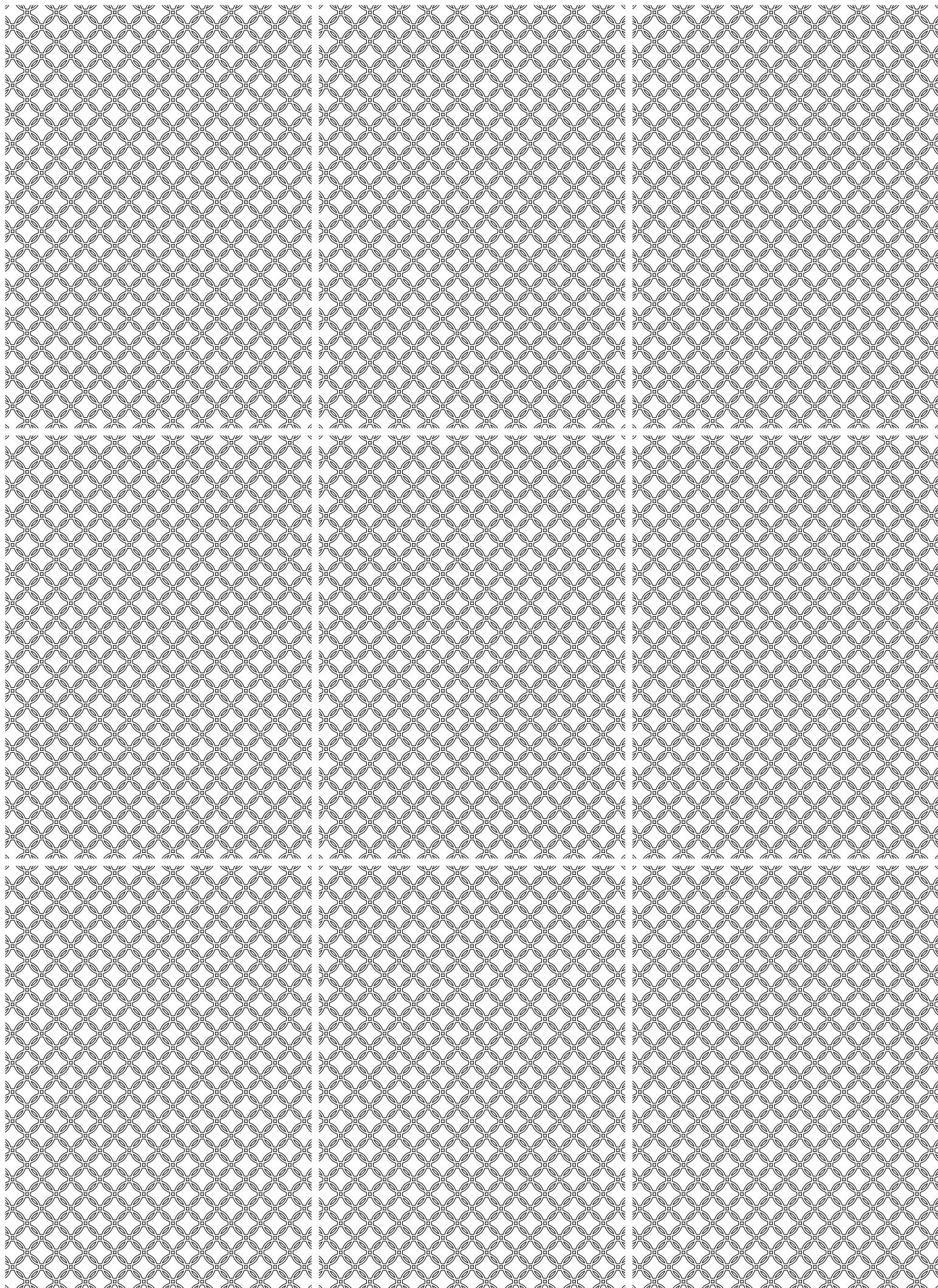
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Score two points for each treasure map you have at the end of the game.

Double the point value of one treasure map (limit one spyglass per treasure map).



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Score two points for each stack of gold coins you have at the end of the game.

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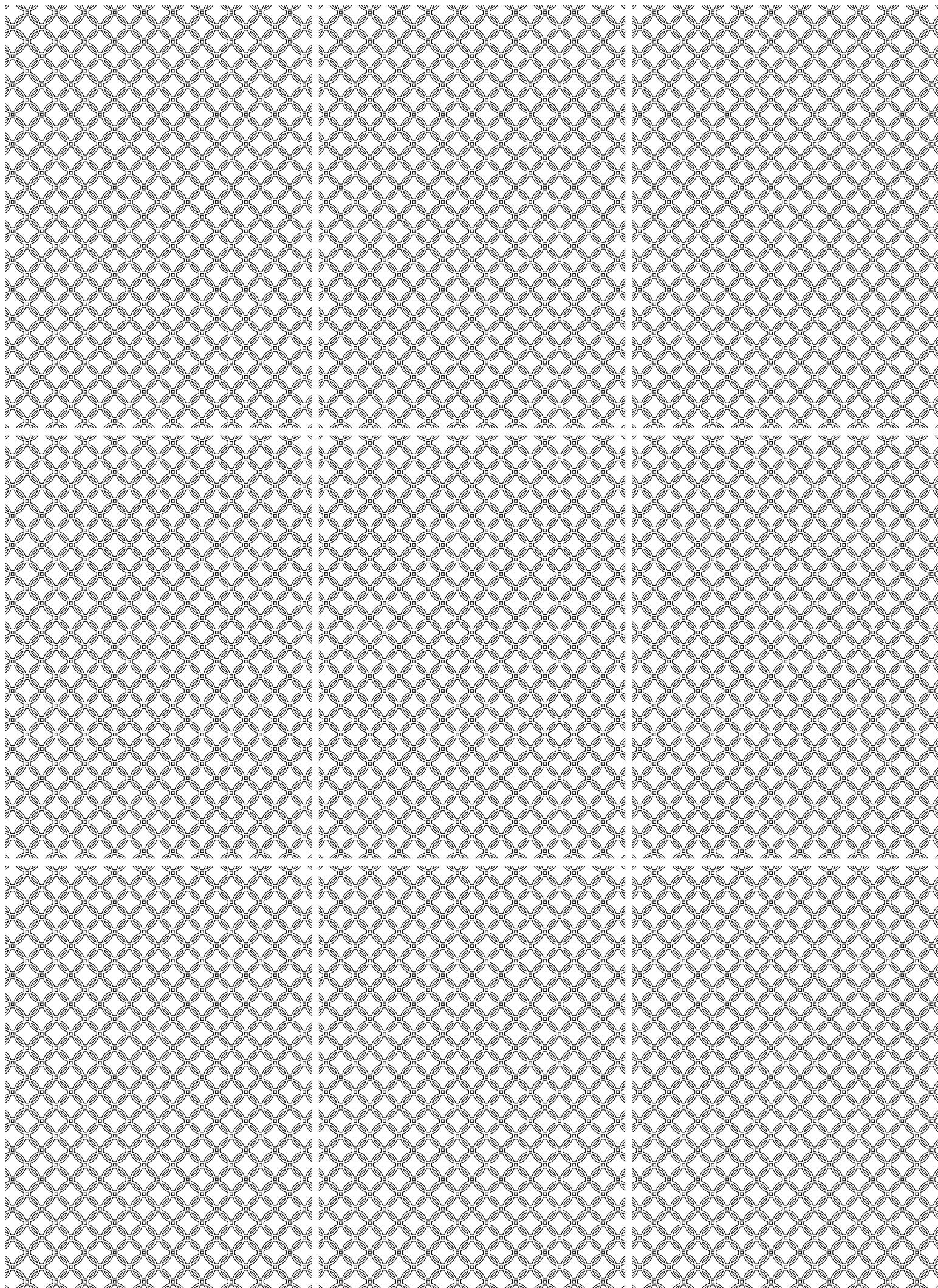
Score two points for each stack of gold coins you have at the end of the game.

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Score a number of points based  
on how many bottles of rum  
you have at the end of the game.

Bottles	0	1	2	3	4+
Points	0	1	4	9	0

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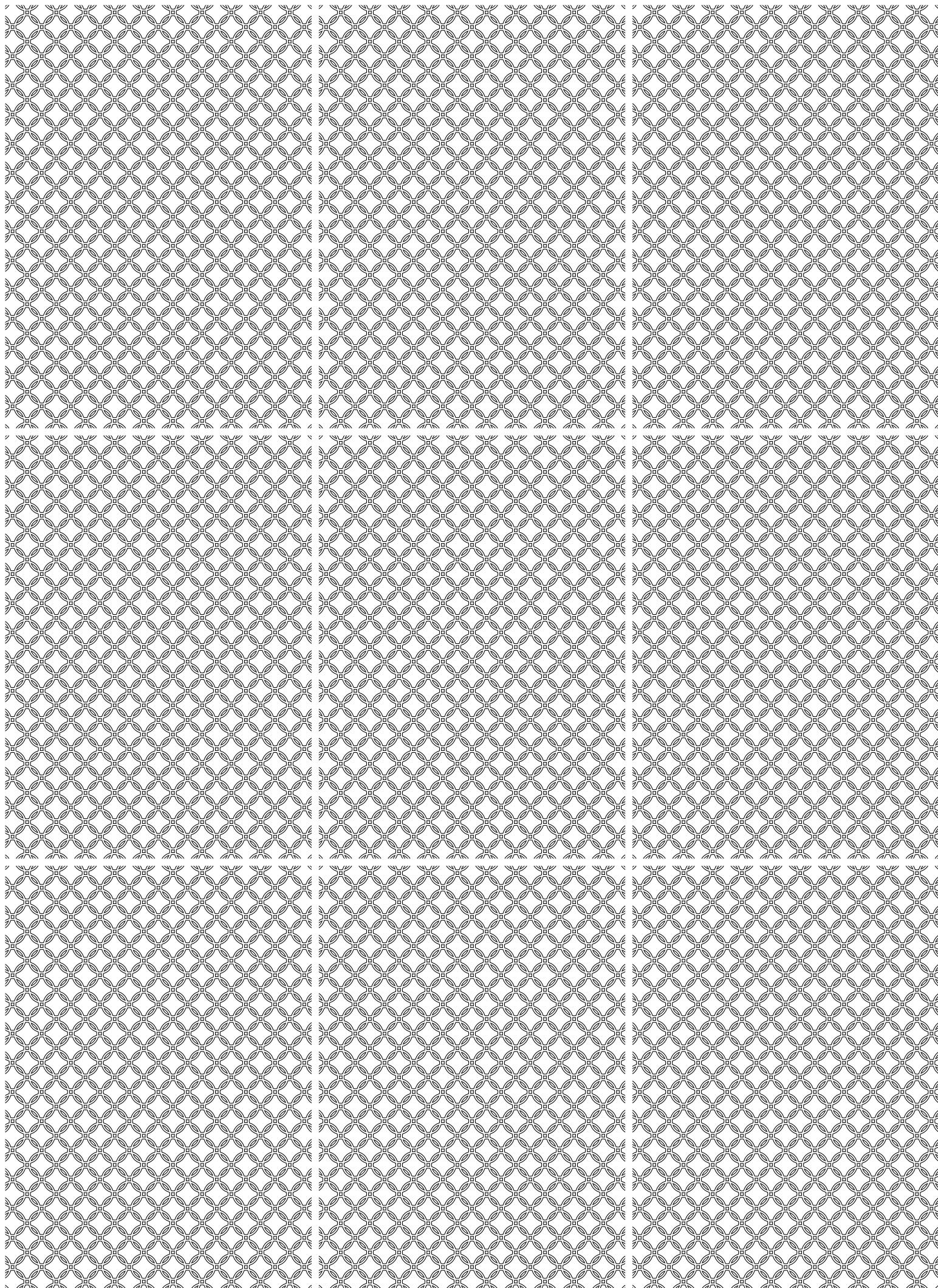
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Score five points if you have the most emeralds at the end of the game.

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You may discard a pistol at any time to steal one treasure from another character.

Score five points if you have the most emeralds at the end of the game.

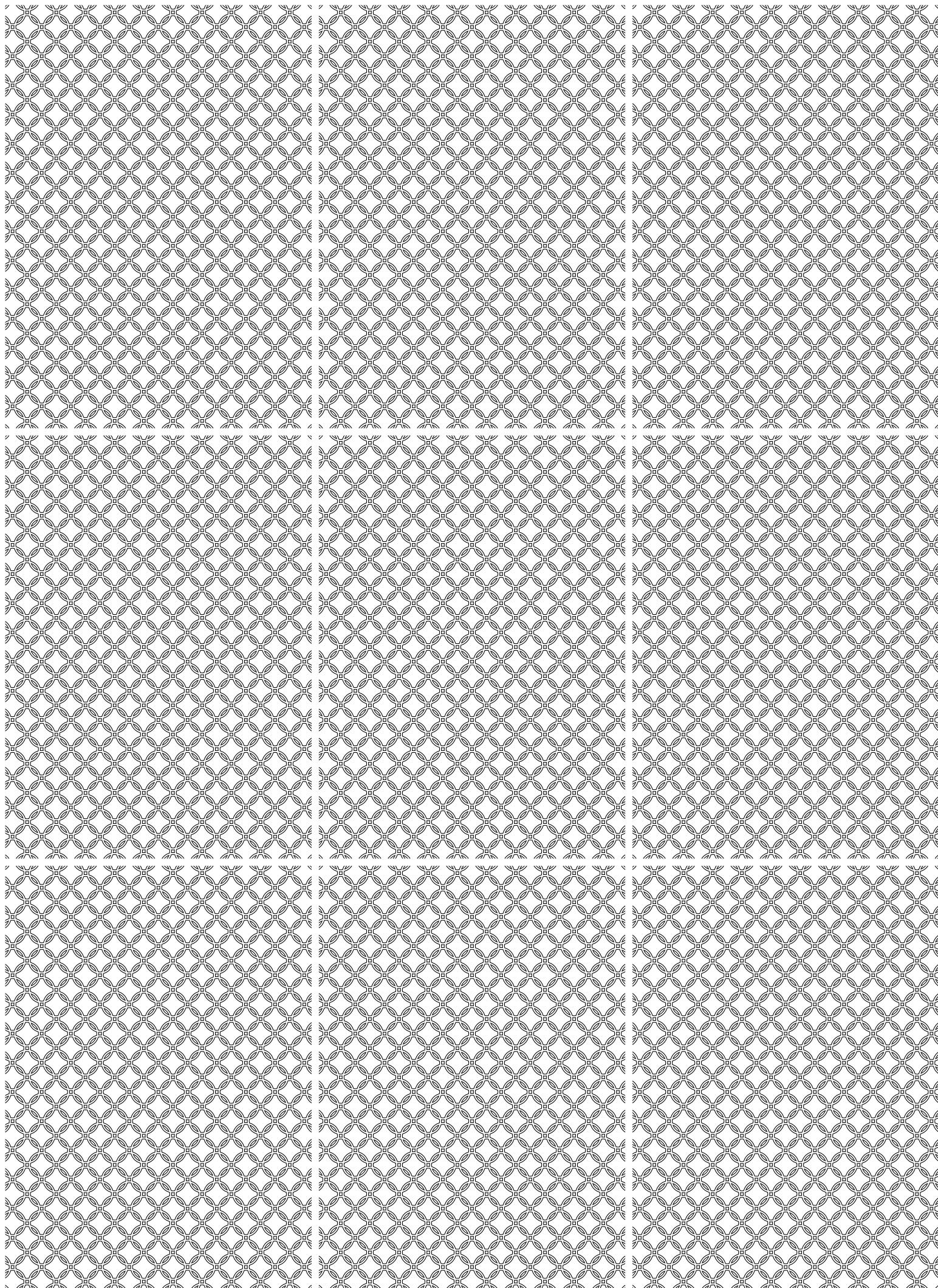
You may discard a pistol at any time to steal one treasure from another character.

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Score five points if you have the most rubies at the end of the game.

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Score five points if you have the most rubies at the end of the game.

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You may discard a pistol at any time to steal one treasure from another character.

Score five points if you have the most rubies at the end of the game.

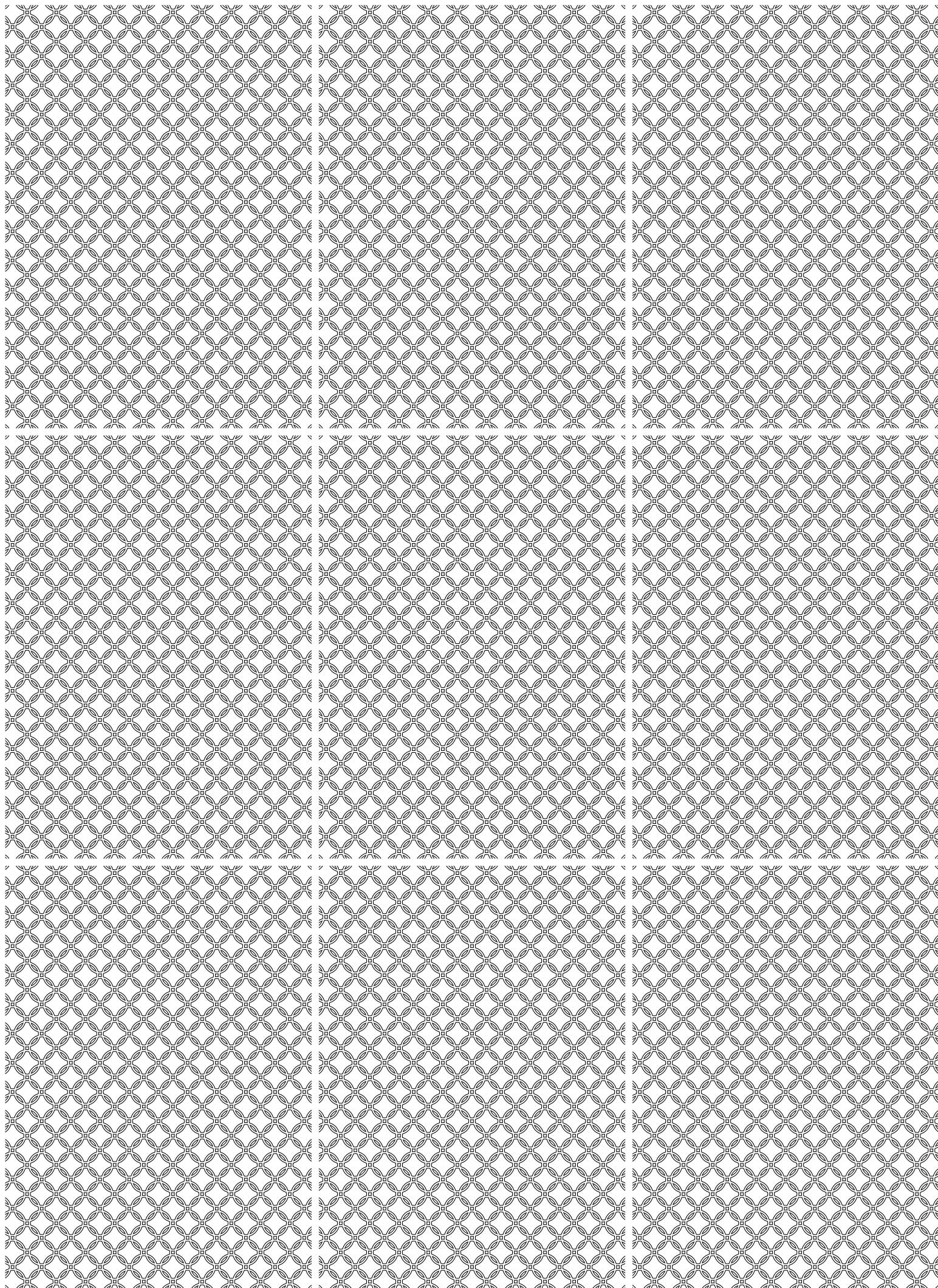
You may discard a pistol at any time to steal one treasure from another character.

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Score five points if you have the most sapphires at the end of the game.

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You may discard a pistol at any time to steal one treasure from another character.

Score five points if you have the most sapphires at the end of the game.

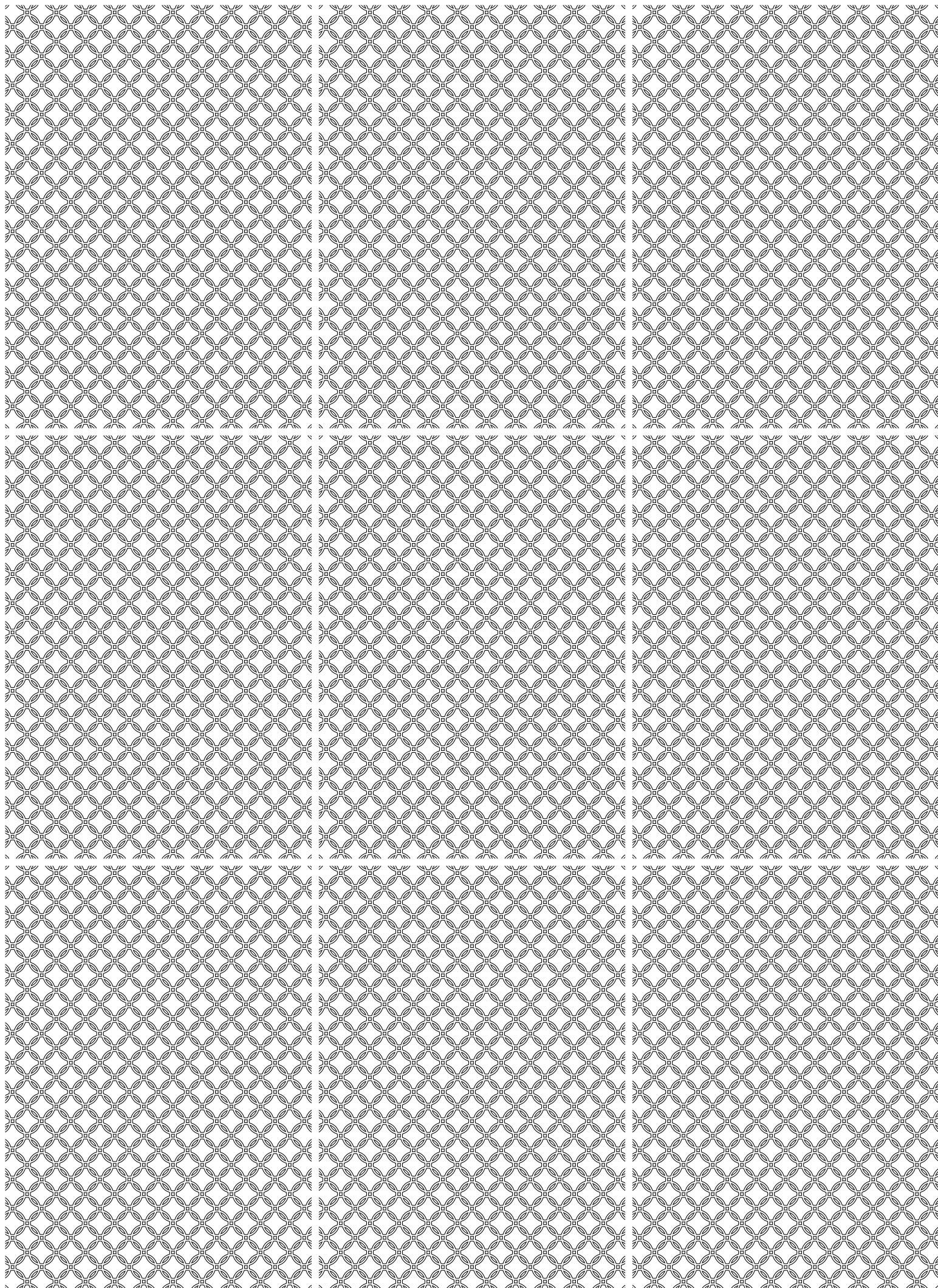
You may discard a pistol at any time to steal one treasure from another character.

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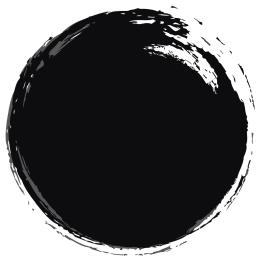


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After each round, steal one random treasure from another character.

Lose five points if you have the black spot at the end of the game.

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Score two points for each stack of gold coins you have at the end of the game.



You may discard a barrel at any time to draw a random secret treasure card.

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You may discard a barrel at any time to draw a random secret treasure card.



You may discard a barrel at any time to draw a random secret treasure card.

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Score a number of points based on how many bottles of rum you have at the end of the game.

Bottles	0	1	2	3	4+
Points	0	1	4	9	0

Score a number of points based on how many bottles of rum you have at the end of the game.

Bottles	0	1	2	3	4+
Points	0	1	4	9	0

