

Castle of Magic

The Card Game

A modern reimagining of a classic game of magic and intrigue. During the game, players will assume the role of wizards who must work together to cast a ritual spell that will determine the fate of their kingdom.



3-6



30-45



12+

Components

- 65 cards
- 6 player aids
- 12 pawns

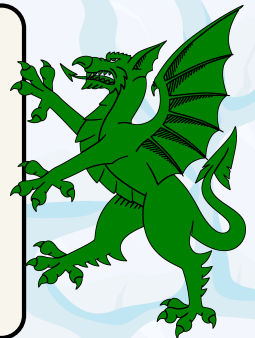
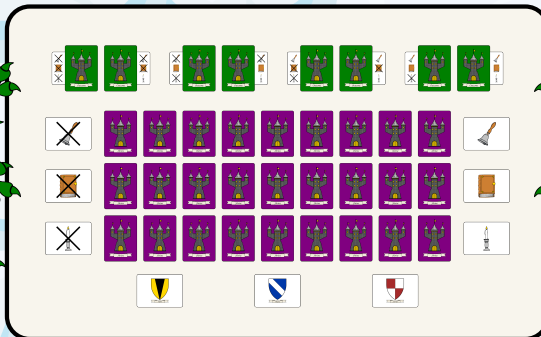
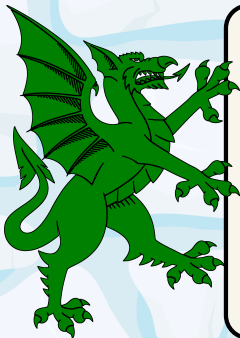


Story

A Monster is imprisoned in Castle Bondi. The shrines that form its prison are failing. So, wizards from three rival factions have come together to banish the Monster forever. The Cultists, however, may have other plans!

Gameplay

- Vie for control of mighty nations to secure political power for your faction.
- Claim long-lost royal regalia to earn accolades for yourself.
- Influence mysterious and powerful arcana to shape the form of the ritual spell.
- Banish the Monster to ensure your safety or release the Monster to rampage through the countryside.
- Deduce which of the other wizards are allies and which are adversaries.



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