



Systems

ENDEAVOUR uses a modified version of the PARAGON SYSTEM, found in the AGON roleplaying game. You will need a copy of the AGON rulebook to play this game. Refer to agon-rpg.com for more information. Changes to the PARAGON SYSTEM as used in ENDEAVOUR are described below.

As with AGON, a pool comprised of polyhedral dice is used to determine the outcome of each challenge. It is best if each player has (at least) **1d4**, **3d6**, **3d8**, **2d10**, and **1d12** available for use throughout the game.

Modified Terminology

While ENDEAVOUR uses the same underlying mechanics as AGON, much of the terminology has been changed to reflect the thematic differences between the two games.

AGON ⇌ ENDEAVOUR	AGON ⇌ ENDEAVOUR
Island ⇌ Planet	Contest ⇌ Challenge
	Battle ⇌ Crisis
Gods ⇌ Civilizations	Clash ⇌ Confrontation
Divine Favor ⇌ Assistance	
	Pathos ⇌ Stress
Epithet ⇌ Role	Agony ⇌ Distress
Lineage ⇌ Species	Fate ⇌ Experience
Honored God ⇌ Heritage	
	Glory ⇌ Distinction
Exodus ⇌ Debriefing	
Great Deeds ⇌ Discoveries	Harm ⇌ Complications
Trophies ⇌ Artifacts	Perilous ⇌ Dangerous
	Epic ⇌ Gruelling
Fellowship ⇌ Recreation	Sacred ⇌ Sensitive
Sacrifice ⇌ Diplomacy	Mythic ⇌ Fraught