

1-1: 2-6

: 12+

<u></u>: 10–15

Eruption is a dexterity game about volcanoes. During the game, pressure will mount as you fill rubber-band volcanoes with wooden cubes. Be careful! If the pressure gets too high, a volcano will erupt and spray its cubes all over the table. If that happens on your turn, you will be eliminated from the game.

Features

- Compact dexterity game
- Engaging and challenging
- Uses standard components
- Unique game experience
- Attention-grabbing gameplay

Components

- 175 wooden cubes (8mm)
 - 120 lava-colored cubes
 - 50 black cubes
 - 5 white cubes
- 5 rubber bands (size #31)

Gameplay

Start by placing the rubber-band volcanoes flat on the table.

On your turn, place a cube into a volcano without letting any of the existing cubes escape.

As the rubber bands stretch, pressure builds and the task becomes more difficult.

Design: Michael Purcell



Dramatic eruptions ensure that every game ends with a bang!

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