

Naughty or Nice



Designed by Michael Purcell

Overview

Naughty or Nice is a find-the-match game for two players. It can be played in about five minutes and is intended for players who are at least ten years old.

Components

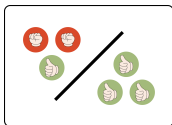
- 18 two-sided cards



8 target cards



7 character cards



3 scoring cards

Set Up

1. Prepage three decks of cards. Each deck will consist of all of the cards of a given type.
 - Shuffle the target cards together to create the *target deck*.
 - Shuffle the character cards together to create the *character deck*.
 - Shuffle the scoring cards together to create the *scoring deck*.
2. Place the scoring deck to one side of the play area where both players can see it easily.
3. Place the character deck in the middle of the play area.
4. Deal three cards from the target deck to the play area just below the character deck.

Gameplay

During the game, you will compete to determine whether each of the characters are “Naughty” or “Nice”.

Review the target and scoring cards in combination with each character to determine your answer and yell it out before your opponent.

If you're right, you will collect the character card and score one point. If you're wrong, your opponent will collect the card and score a point instead.

Continue like this until the character deck is exhausted. Whoever collected the most character cards wins the round and collects the scoring card.

Reshuffle the character and target decks and deal out the cards for another round. The first player to collect two scoring cards wins the game.

Questions and Answers

As you play, you will need to answer questions about the portraits displayed on the character cards.

For each character, you will need to determine if the background color behind their portrait satisfies the criterion defined by the target cards and the scoring card for that round.

If so, then the correct answer for that character is “Nice”. Otherwise, the correct answer is “Naughty”.



Target Cards

The portrait of each character appears on each target card with one of two possible background colors, yellow or green.

There are three target cards in each round. So, each character card will match 0, 1, 2, or 3 of the target cards.

Scoring Cards

One side of each scoring card indicates that the even counts, that is 0 or 2, correspond to “Nice” while the other counts correspond to “Naughty”.

The other side of each scoring card indicates that odd counts, that is 1 or 3, correspond to “Nice” while the other counts correspond to “Naughty”.

Example

Consider the following situation:



Scoring card



Character card



Target cards

Two target cards have a snowman with a green background. So, the count is 2.

The scoring card indicates that odd counts are “Nice”. So, the snowman with a green background is “Naughty”.

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