



## Embusen





## Overview

Embusen is a drawing game for any number of players. Each player will need a copy of these rules and a pencil.

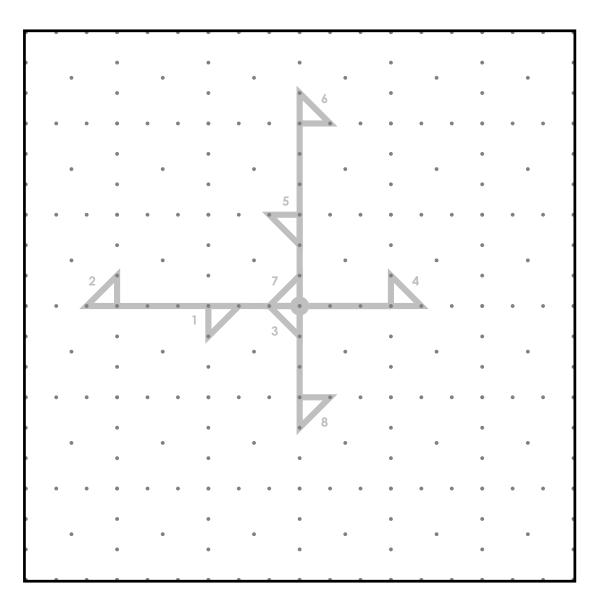
During the game, you will perform a *kata*. To do so, you will draw a diagram which represents the choreographed series of stances, strikes, and blocks that your kata comprises.

To represent the difficulty in accurately assessing your own performance, you must always close your eyes whenever you are drawing.

**Training**: You should work together to learn your katas and practice performing them. During training, you may watch other players perform and offer guidance to assist them.

**Competition**: You should take turns performing your katas without guidance from other players. Whoever best recreates their kata diagram in their performance wins the game.

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## Gameplay

Begin your kata at the *kiten* ( $\bullet$ ).

- 1. Hidari gedan barai
- 2. Migi chudan oi-zuki
- 3. Migi gedan barai
- 4. Hidari chudan oi-zuki --
- 5. Hidari gedan barai
- 6. Migi chudan oi-zuki
- 7. Migi gedan barai
- 8. Hidari chudan oi-zuki

## Tips & Tricks

Notice that this kata requires you to execute only two fundamental techniques: gedan barai (—) and chudan oi-zuki (4—).

Also, in this kata you alternate between the two techniques. In particular, each gedan barai (¬—) is followed by chudan oi-zuki (4—) in the same direction.

So, one way to improve your performance is to first practice each technique in isolation.

Then, practice combining the two techniques. Finally, practice performing the complete kata.

強度手法 Designed by Michael Purcell

空手道

Kata: Shihozuki Ichi