



ZODIAC





Give everyone a pencil and a player sheet. Find one black and one white six-sided dice to share.

During the game you will draw *constellations* on your sheet.

- To draw a constellation, outline a set of five adjacent squares.
- Each square can belong to at most one constellation.

Each round, one player should roll the dice. Then, you should:

- 1. Choose a constellation shape that corresponds to the value shown on one of the dice.
- 2. Draw a new constellation of the shape you chose on your sheet. You may rotate and/or flip the shape when you do so.

You will score points based on the number of star symbols in each of your constellations as follows:

Stars	0	1	2	3	4	5
Points	0	1	3	6	10	15

If you can't place a constellation, you are done. Whoever has the highest total score when everyone is done wins the game.