This pack contains:
- 45 Decals

Textures:
- Cliffs texture resolution is 2K

Textures include:
- Albedo
- Normal Map
- Base Map
- Cookie
- Mask Map (it contains)
  - Red channel – Metallic map
  - Green channel – Ambient Occlusion map
  - Blue channel – empty (white)
  - Alpha channel – Smoothness map

Note: Since each pipeline utilizes particular textures, you can safely delete the rest to reduce your project size.

- **Standard Pipeline (SP):** If using SP you can delete all but the Cookie textures.
- **Universal Render Pipeline (URP):** If using URP you can delete Mask Map and Cookie textures.
- **High Definition Render Pipeline (HDRP):** If using HDRP you can delete the Cookie textures.

If you have any problems or questions about this or any of my other packages you can send me an email at **ravibio@abv.bg**