

Name/Point s	Low	Medium	High
Michael Maggiore		1) Add flair/make ball look cooler.	<ol style="list-style-type: none"> <li>1. Environment. Make Levels for 1 and 2.</li> <li>2. Look into camera controls.</li> <li>3. Make a start and end.</li> </ol>
Will Warner	1) Create options screen	<ol style="list-style-type: none"> <li>1) Add a star position for ball and end position.</li> <li>2) Implement ball falling off the edge and restarting the Game.</li> </ol>	<ul style="list-style-type: none"> <li>• Create pause screen.</li> <li>• Create start screen</li> </ul>