

CS 107, Probability, Spring 2020

Lecture 02

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22 January 2020

- Experiment, Outcomes and the Sample Space
- Events, Operations with Events

Assume our mobile phone Weather App says that there is a 50% chance of snow for this Saturday, and also 50% chance of snow this Sunday.

Is it true that it will snow for sure (i.e., with probability 1) this weekend?

Last Lecture Recap

- We run over the Syllabus: MP OH is on Wed, 11:30 - 13:30
- PSS, Tuesday, 11:00-12:30, Gayane Tonoyan's OH 12:30 -14:30
- We use Probability to model Mathematically the uncertainty, to talk about/study phenomena with unpredictable (random) outcomes
- Probabilists do Experiments with coins, dice, cards, darts and things like these, and various situations can be modeled by these type of Experiments

Modeling by Coins/Dice/Balls...

In general,

- Coin tossing type Experiments model Binary Outcome ($0/1$, *Success/Failure*, *Yes/No*, *Loves/Doesn't ...*) phenomena;
- Die rolling type Experiments model multiple-Outcome phenomena, where all Outcomes are Equiprobable;
- Ball picking type Experiments model multiple-Outcome phenomena, where Outcomes can have different Probabilities;
- Cards picking type Experiments model multiple-Outcome, multiple class phenomena - we can differentiate cards by their color, nomination, suit. Say, we can talk about choosing a person at random: we can differentiate persons by their gender (model by a color), age groups (model by suits), birthplace (model by, say, nominations).

Modeling by Coins/Dice/Balls...

- Darts throwing type Experiments model infinite-Outcome Equiprobable (*Uniform*) geometric phenomena.

Q: Can you give different examples of the above type phenomena?

Experiment, Outcomes and the Sample Space

- A **random (or probabilistic) Experiment** is a situation, where we are uncertain about the result.
- An **Outcome** is a possible result of an Experiment.

So if our "Experiment" has just one Outcome, then it is not a random Experiment, it is not an Experiment in our sense.

- The set of all Outcomes of an Experiment is called the **Sample Space** of that Experiment:


Ω = the Sample Space of the Experiment =
= the set of all outcomes of our Experiment

Examples

- Our Experiment: we are tossing a (fair) coin.
- **Heads** is one of the outcomes.
- The Sample Space in this Example is:

$$\Omega = \text{Sample Space} = \{\text{Heads, Tails}\} = \{H, T\}$$

Examples

- Experiment: we are rolling a (fair) die.
- One of the outcomes is .
- The Sample Space in this Example is:

Examples

- Experiment: we are watching (interested) if the produced detail is defective.
- One of the outcomes is that it is Not Defective.
- The Sample Space in this Example is:

Examples

- Experiment: we are interested in the remaining lifetime (in years) of a person (for insurance reasons, say).
- One of the outcomes is 30.1.
- The Sample Space in this Example is:

Examples

- Experiment: we are watching for the Google Stock closing Price for the next Friday.
- One of the outcomes is 1501.31\$.
- The Sample Space in this Example is:

Examples

- Experiment: we are rolling 2 dice.
- Important: we need to specify (depends on the problem we are solving) if the order is important for us or not.

Case 1: Order is important. Example: 2 persons are rolling dice - wins the person obtaining the largest number.

- Some outcomes are $(1, 1)$, $(2, 3)$, $(3, 2)$
- Say, first person rolls a black die, the second one - white:



- The Sample Space is:

Examples

- Experiment: we are rolling 2 dice.
- Important: we need to specify (depends on the problem we are solving) if the order is important for us or not.

Case 2: Order is not important. Example: 2 persons are playing Nardi at Besedka.

- Some outcomes are
 $(1, 1), (2, 3), \textit{panj} - u - du, \textit{dord} - djhar$
- In this case rolling $(2, 3)$ or $(3, 2)$ are the same
- The Sample Space is:

Events

Usually in the Probability Theory (and in real-life situations), we are interested not in particular outcomes and their probabilities, but also in some groups of outcomes and their probabilities.

An **Event** in some Experiment is some collection of Outcomes of that Experiment. Mathematically, every subset of the Sample Space is called an **Event**¹.

¹Some Restrictions may apply!

Events Examples

- Experiment: Rolling a die
- Sample Space $= \Omega = \{1, 2, 3, 4, 5, 6\}$
- Some Events:
 - The Result is Odd $= \{1, 3, 5\}$
 - The Result is larger than 2 $= \{3, 4, 5, 6\}$
 - Any Result $= \Omega$
 - No Result $= \emptyset$

Events Examples

- Experiment: Waiting Time (in minutes) for the Metro train
- An example of an outcome: 3.24. Another one: π
- Sample Space = $\Omega = [0, 20]$
- It is not interesting to have the probability of one outcome: say, what is the probability that the waiting time will be 3.24312456231? **Exactly**, I mean. The answer is 0.
- So in this case we are interested in events' probabilities rather than in particular outcome probability.
- Some Events:
 - The WT is larger than 3 = $(3, 20]$
 - The WT is between 2 and 5, included = $[2, 5]$
 - The WT is anything = Ω
 - No Result = \emptyset

Operations with Events

Assume we have an Experiment with a Sample Space Ω . And assume A and B are two Events in this experiment, i.e.,

$$A \subset \Omega \quad \text{and} \quad B \subset \Omega.$$

Then we can obtain new Events from A and B :

- $A^c = \Omega \setminus A$ - the complement of A , the negation of A ;
- $A \cap B$ - the intersection of A and B , the Event " A and B ";
- $A \cup B$ - the union of A and B , the Event " A or B ";
- $A \setminus B$ - the Event " A but not B " ...

And having Events $A_1, A_2, \dots, A_k, \dots$ in our Experiment, i.e., $A_k \subset \Omega$, we can form

$$\bigcup_k A_k, \quad \bigcap_k A_k, \dots$$

Some Questions to Answer

- What is an Experiment?
- What is an Outcome?
- What is the Sample Space?
- What is an Event?
- Is an Outcome an Event?
- If the Sample Space of an Experiment has cardinality n , $\#\Omega = |\Omega| = \text{card}(\Omega) = n$ (i.e., the number of elements in Ω is n), how many different Events our Experiment have?