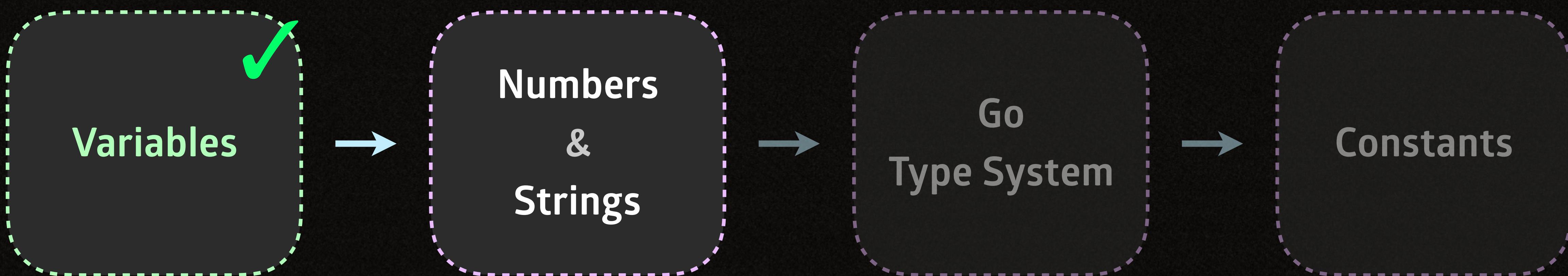


# PART II

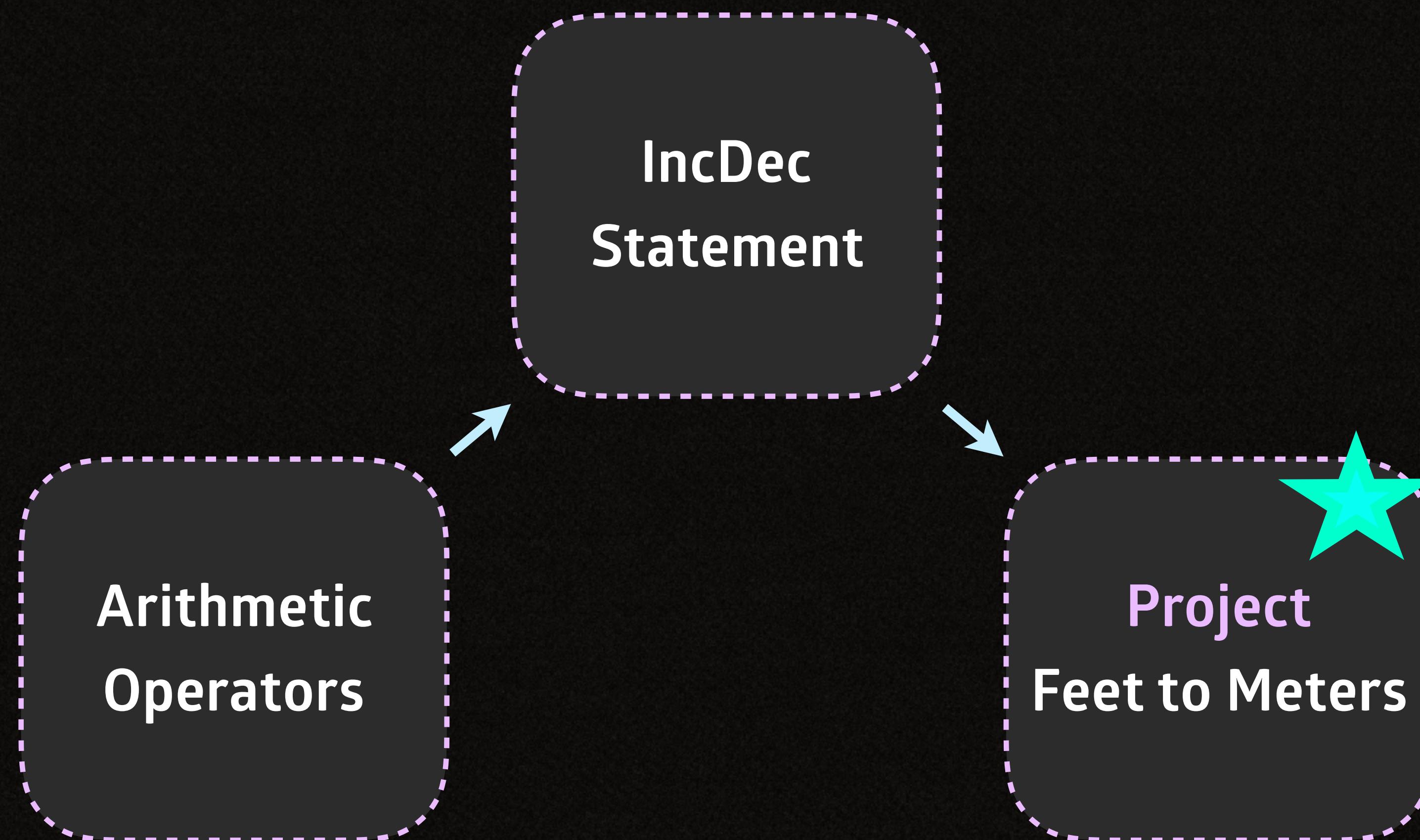
## *Fundamentals*

### *Representing Data*



# NUMBERS

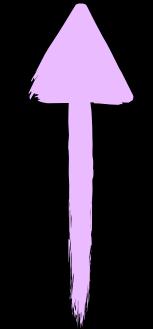
*Time to learn about basic numerical operations!*



# ARITHMETIC OPERATORS

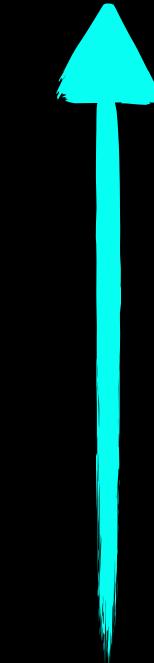
1..2..3..go!

8



OPERAND

\*



OPERATOR

2



OPERAND

# ARITHMETIC OPERATORS

| name  | operator | expression | result |
|---|----------|------------|--------|
| negation                                    | -        | -(-2)      | 2      |
| product                                     | *        | 8 * -4.0   | -32.0  |
| quotient                                    | /        | -4 / 2     | -2     |
| remainder<br><i>(only works w/integers)</i> | %        | 5 % 2      | 1      |
| sum   | +        | 1 + 2.5    | 3.5    |
| difference                                  | -        | 2 - 3      | -1     |

# ARITHMETIC OPERATORS

```
func main() {  
    var (  
        myAge     = 30  
        yourAge   = 35  
        average float64  
    )  
  
    average = myAge + yourAge X  
}
```

float64

int

Type Mismatch: You need to convert the expression to **float64**

# ARITHMETIC OPERATORS

```
func main() {  
    var (  
        myAge      = 30  
        yourAge    = 35  
        average float64  
    )  
  
    average = float64(myAge + yourAge) / 2  
  
    fmt.Println(average)  
}
```

\$ go run main.go  
32.5

# FLOAT INACCURACY

```
func main() {  
  
    ratio := 1.0 / 10  
  
    fmt.Printf("%.60f", ratio)  
  
}
```

```
$ go run main.go
```

```
0.10000000000000005551115123125782702118158340454101562500000
```

# PRECEDENCE

determines the order of calculations

# PRECEDENCE

| name           | expression                   | same as                        | result |
|----------------|------------------------------|--------------------------------|--------|
| multiplication | <code>2 + 2 * 4 / 2</code>   | <code>2 + ((2 * 4) / 2)</code> | 10     |
| addition       | <code>1 + 4 - 2</code>       | <code>(1 + 4) - 2</code>       | 3      |
| change it!     | <code>(2 + 2) * 4 / 2</code> | <code>((2 + 2) * 4) / 2</code> | 8      |

# PRECEDENCE

*example*

```
func main() {  
    n, m := 1, 5  
    fmt.Println(2 + 1 * m / n)  
    fmt.Println(((2 + 1) * m) / n)  
}
```

$$1 * m = 5$$

$$5 / n = 5$$

$$5 + 2 = 7$$

$$2 + 1 = 3$$

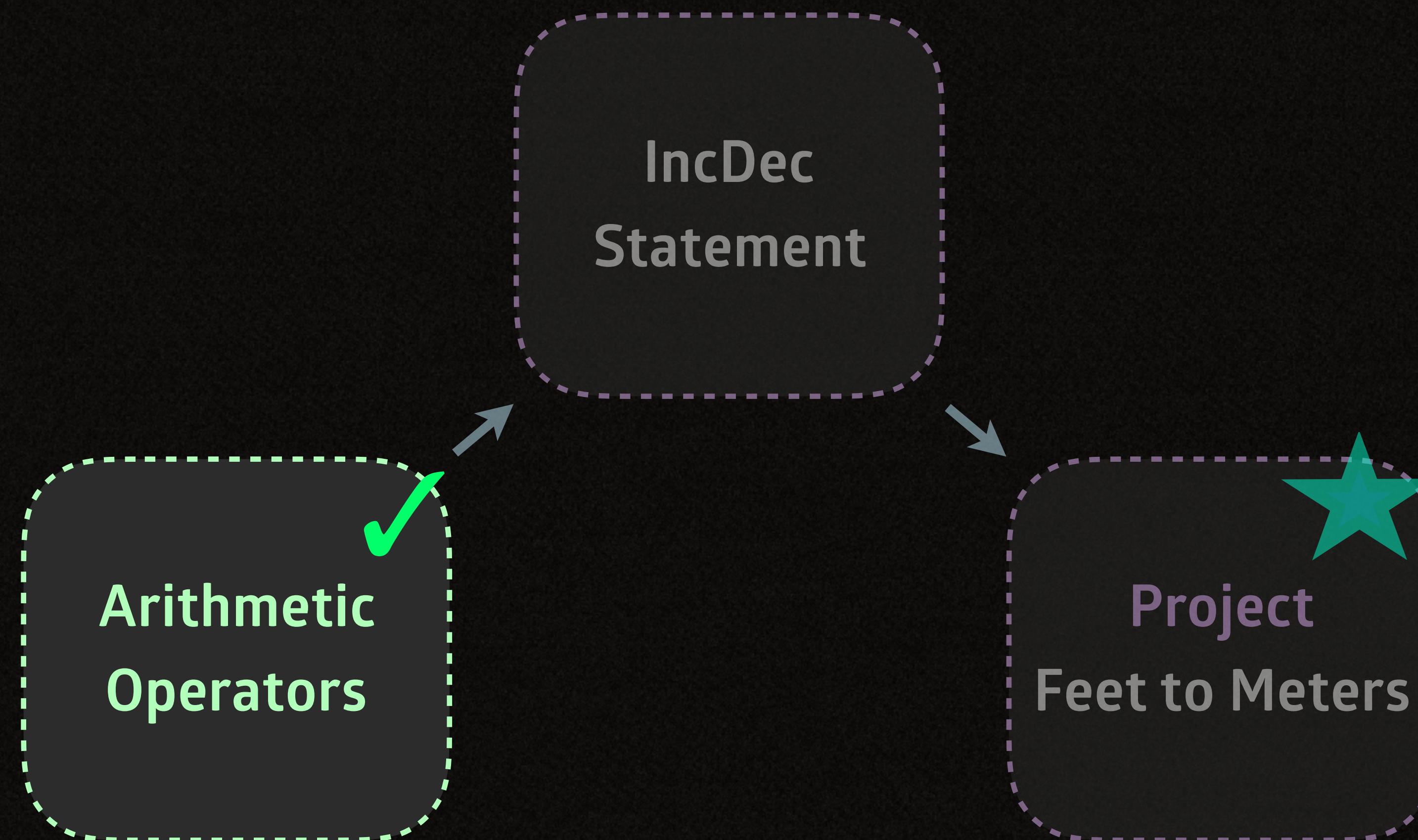
$$3 * 5 = 15$$

$$15 / 1 = 15$$

```
$ go run main.go  
7  
15
```

# ARITHMETIC OPERATORS

*Congrats!*



# INCDEC STATEMENT

expression++ expression--

# INCDEC STATEMENT

*Increases or decreases numeric values by one*

```
func main() {  
    var n int  
  
    n = n + 1  
    fmt.Println(n)  
  
    n += 1  
    fmt.Println(n)  
  
    n++  
    fmt.Println(n)  
}
```

*incdec statement*

$n++$



$n--$



$5 + n--$



\$ go run main.go

1

2

3

# INCDEC STATEMENT

*Increases or decreases numeric values by one*

```
func main() {  
    n := 10  
  
    n = n - 1  
    fmt.Println(n)  
  
    n -= 1  
    fmt.Println(n)  
  
    n--  
    fmt.Println(n)  
}
```

\$ go run main.go

9  
8  
7

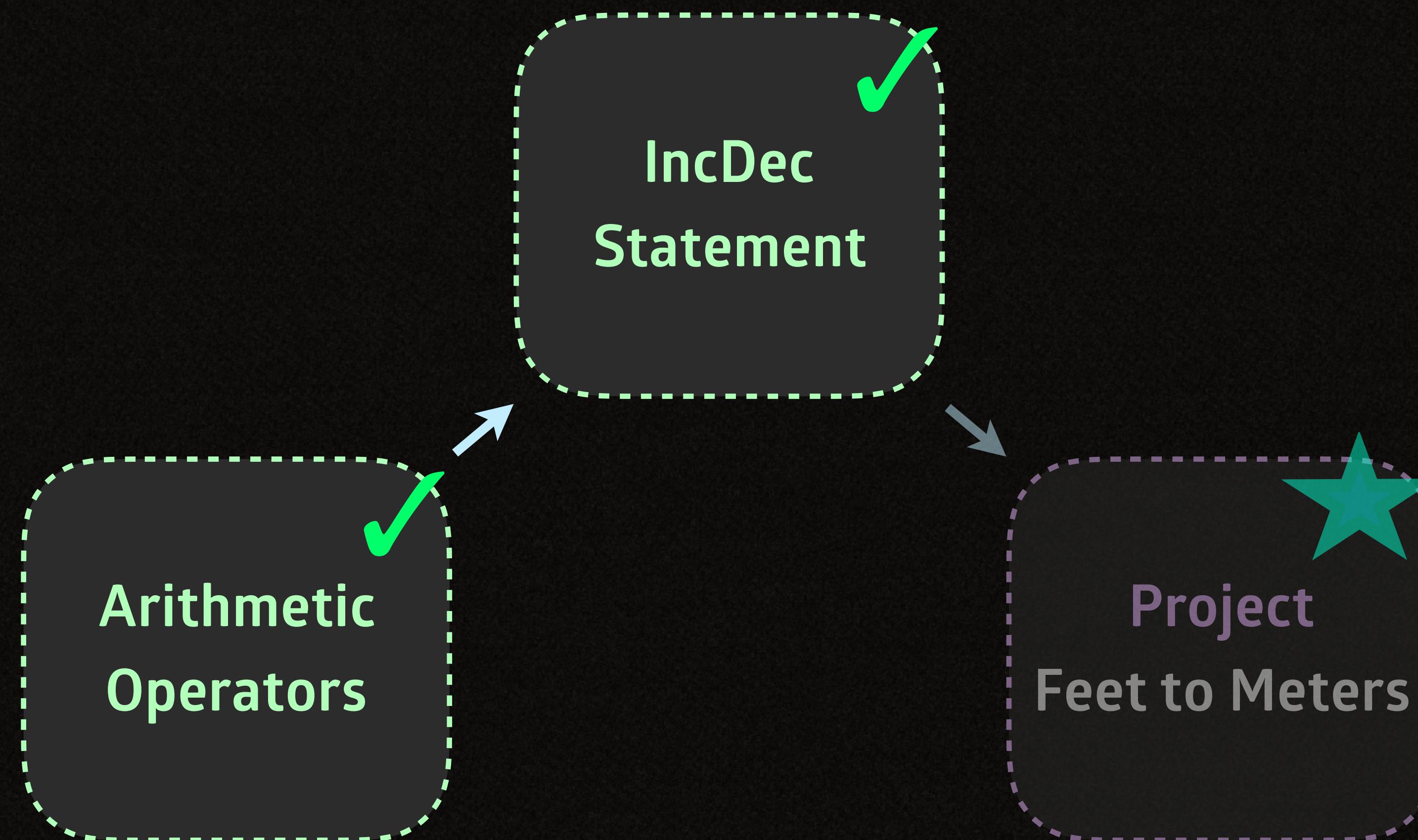
# ASSIGNMENT OPERATIONS

`variable *= 2`

`variable = variable * 2`

# ARITHMETIC OPERATORS

Done! Done!



# FEET TO METERS

**get and convert input from the command line**

# OS PACKAGE

**strconv = string conversion**



allows you to **convert** basic values **from/to** a **string** value

# EXERCISE

## convert celsius to fahrenheit

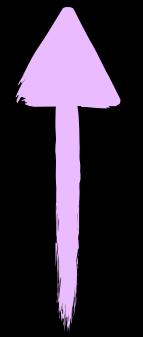
1. Get a number from the command line argument as Celsius
2. Convert it into a *float64* using *strconv*
3. Convert it to Fahrenheit
4. Print it

$$20^{\circ}\text{C} \times 1.8 + 32 = 68^{\circ}\text{F}$$



s u m m a r y

8



OPERAND

\*



OPERATOR

2



OPERAND

# arithmetic operators

$-(-2)$  → unary operator

$8 * -4.0$

$-4 / 2$

multiplication  
operators

$5 \% 2$

only works  
with integers



$1 + 2.5$

$2 - 3$

addition  
operators

floats are inaccurate

0.1000000000000005

**int and float = float**

$$2 + 2.0 = 4.0$$

$$2 + 2 = 4$$

# assignment operations

variable += 10

→ variable = variable + 10

variable \*= 5

→ variable = variable \* 5

# incdec statement

variable++  
variable--

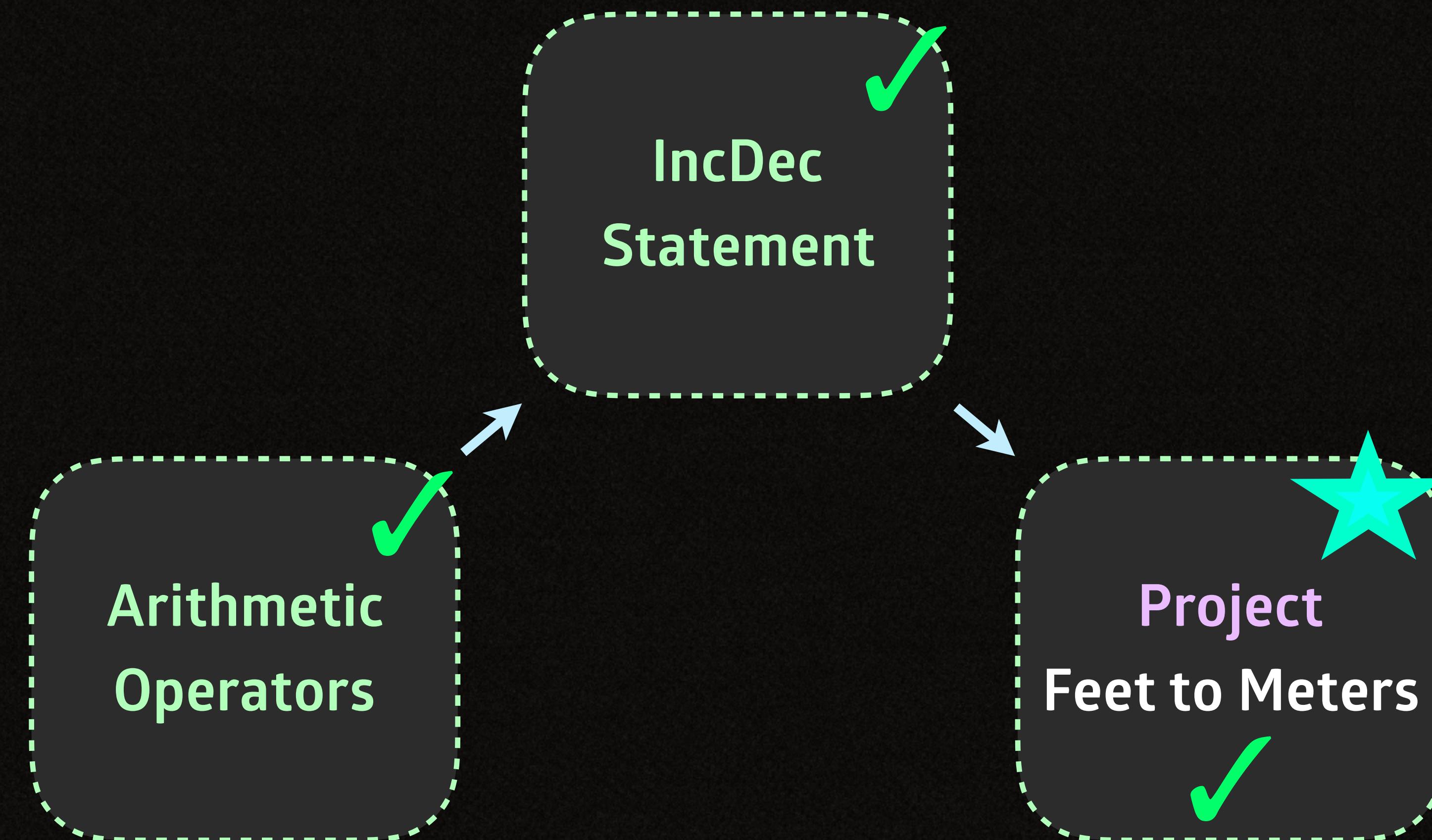
→ variable += 1 → variable = variable + 1  
→ variable -= 1 → variable = variable - 1

# strconv package

```
ParseFloat("3.5", 64) = 3.5
```

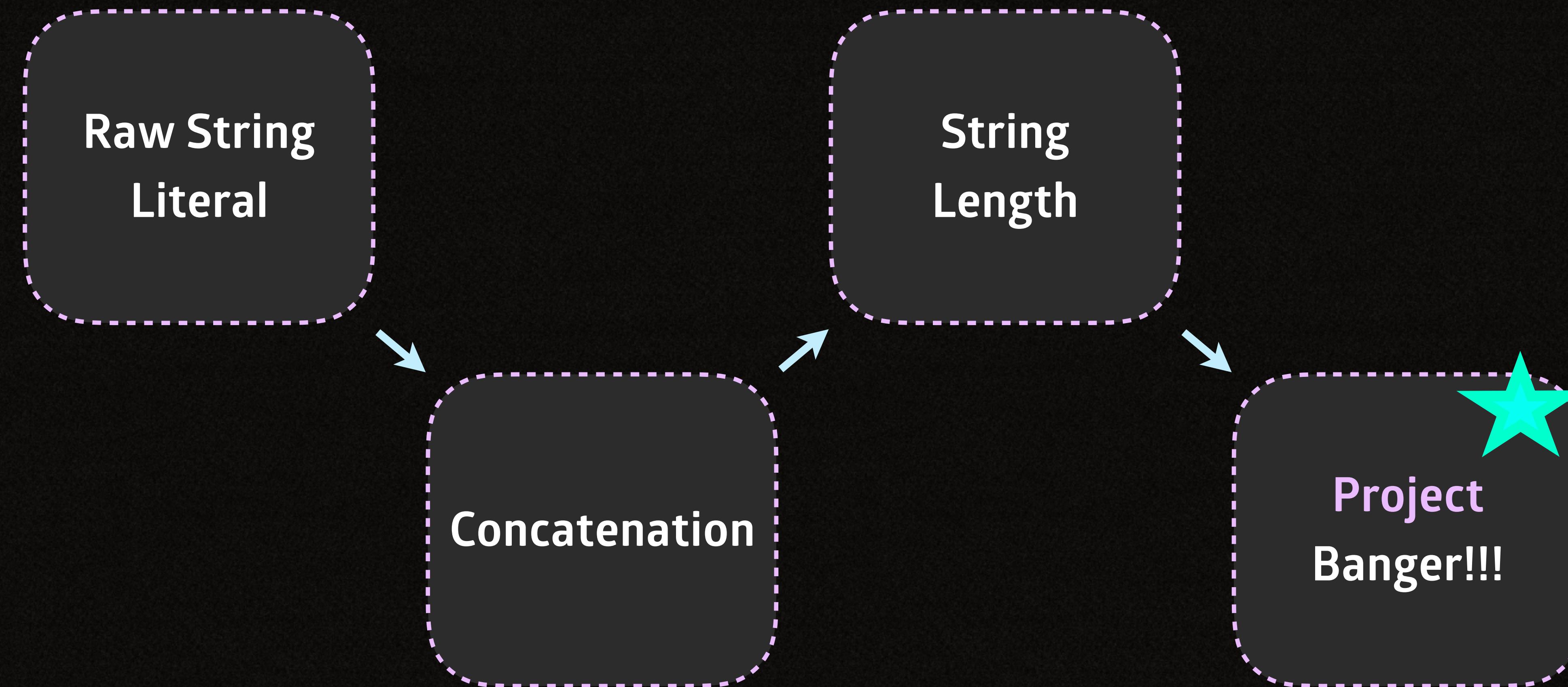
# NUMBERS

*Congrats!*



# BASIC STRINGS

*Time to learn about the **basics of strings!***



# RAW STRING LITERALS

let's investigate the raw string literal

# **TYPES**

**string**



***string literal***

"hi there 星!"

*single-line  
interpreted*

**string**



***raw string literal***

`hi  
there!`

*multi-line  
not interpreted*

*Their type is **string***

# **TYPES**

**string**



***string literal***

"hi there 星!"

*single-line  
processed*

**string**



***raw string literal***

`hi  
there!`

*multi-line  
unprocessed*

*Their type is **string***

# BASIC STRINGS

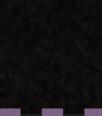
*Congrats!*

Raw String  
Literal

String  
Length

Concatenation

Project  
Banger!!!



# STRING CONCATENATION

combine multiple **string values** together

# STRING CONCATENATION

*Concatenation operator + combines multiple strings together and creates a new string value*

```
func main() {  
    name, last := "carl", "sagan"  
  
    fmt.Println(name + " " + last)  
}
```

+  
concatenation  
operator

```
$ go run main.go  
carl sagan
```

# STRING CONCATENATION

*Concatenation operator can be used in an assignment operation*

```
func main() {  
    name, last := "carl", "sagan"  
    name += " edward"  
    fmt.Println(name + " " + last)  
}
```

*name = name + " edward"*

```
$ go run main.go  
carl edward sagan
```

# BASIC STRINGS

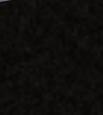
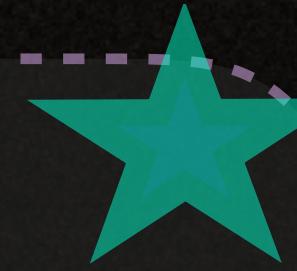
*Congrats!*

Raw String  
Literal

String  
Length

Concatenation

Project  
Banger!!!



# STRING LENGTH

get the length of a string value

# STRING LENGTH

**len** built-in function returns the *length of a string value in bytes*

```
func main() {  
    name := "carl"  
  
    fmt.Println(  
        len(name))  
}
```

**len(stringValue)**

*length of a string*

```
$ go run main.go
```

4

**len** returns how many *bytes in a string*

# STRING LENGTH

*Unicode characters can be 1 to 4 bytes each*

```
func main() {  
    name := "İnanç"  
  
    fmt.Println(  
        len(name))  
}
```

5 characters

'*İ*' = 2 bytes  
'*n*' = 1 byte  
'*a*' = 1 byte  
'*n*' = 1 byte  
'*ç*' = 2 bytes

**len(stringValue)**

*length of a string in bytes*

```
$ go run main.go
```

7

# STRING LENGTH

*utf8 package's **RuneCountInString** function finds the number of characters in a string*

```
import ( "fmt"; "unicode/utf8" )

func main() {
    name := "İnanç"

    fmt.Println(
        utf8.RuneCountInString(name))
}
```

```
$ go run main.go
5
```

# BASIC STRINGS

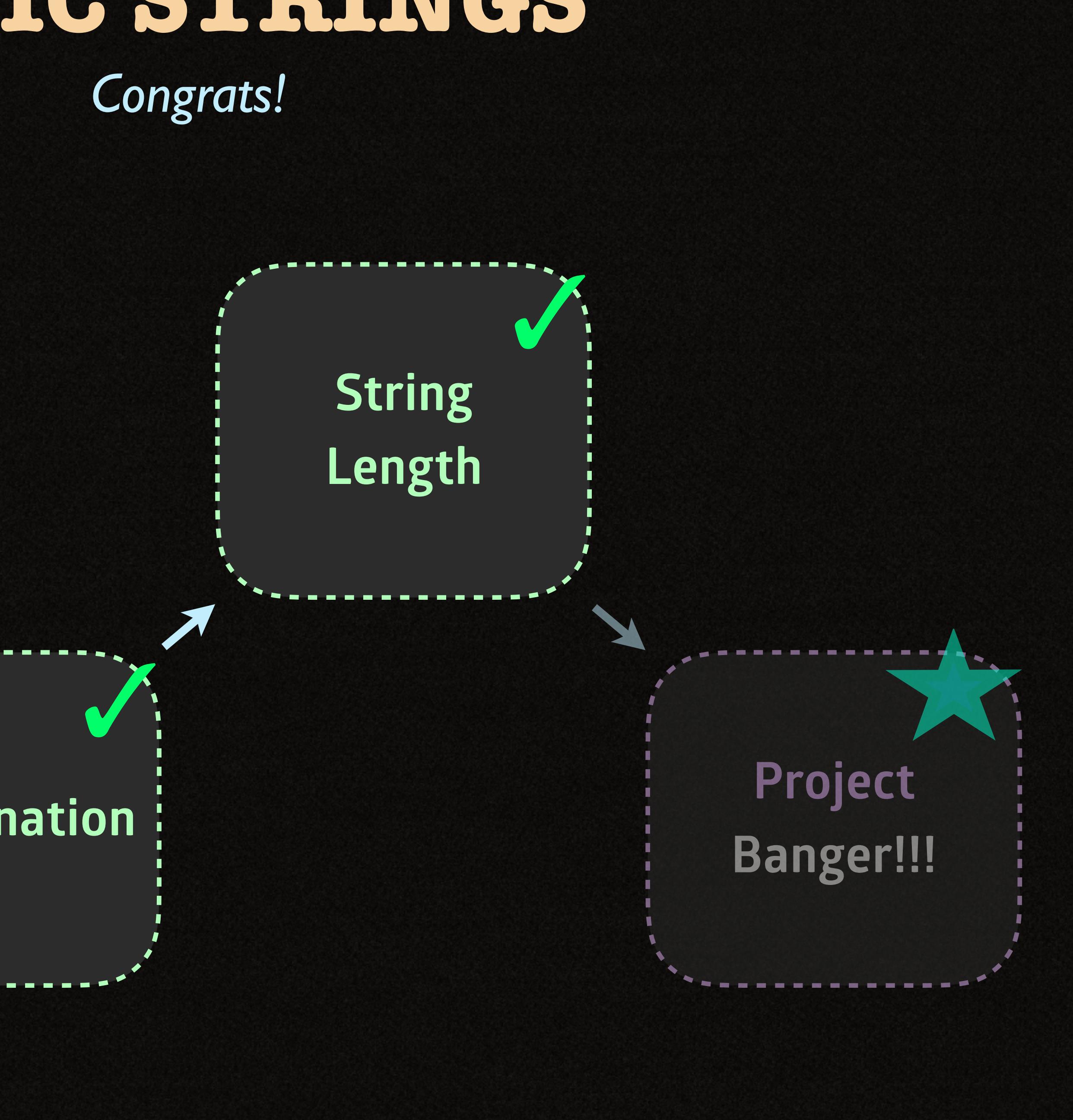
*Congrats!*

Raw String  
Literal

String  
Length

Concatenation

Project  
Banger!!!



# BANGER

get input + bang it

*go run main.go hey  
HEY!!!*

*go run main.go hello  
HELLO!!!!*

# OS PACKAGE

## strings package



provides utility functions for manipulating **strings**

<https://golang.org/pkg/strings/>

# EXERCISE

Also add "!" in front of the passed argument

*go run main.go hey*  
!!!HEY!!!

*go run main.go cool*  
!!!!COOL!!!!



**BONUS:** Use the **Repeat** function **only once**



s u m m a r y

# raw string literals

```
`{  
  "key": "value"  
}`
```

# concatenation operator

"Good" + " " + "Bye"

"Good Bye"

# string conversion

```
strconv.Itoa(255) = "255"
```

# length of strings

returns the **number of bytes** in a string value

`len("Inanç") = 7`

`len("hey!") = 4`

`len("hi!") = 3`

string literals are utf-8 encoded

```
utf8.RuneCountInString("İnanç") = 5
```

```
len("İnanç") = 7
```

# BASIC STRINGS

*Congrats!*

Raw String  
Literal

String  
Length

Concatenation

Project  
Banger!!!

