Vect (int) v;
//...

Vect (int) v2(v);

```
4
3
2
1
```
0x100

arr
0x100

Capacity
10

Size
4

v

arr
0x100

Capacity
10

Size
4

v2

Default copy mechanism
is member-wise copy.
For our Vect<T>, this result
in a shallow copy!