

# qroundNEWTON — componentwise rounding of quaternion arrays

Round quaternion components to improve readability (for logs, tables, diagnostics).

## Setup

```
hasQuat = true;
try
    quaternion(0,0,0,0);
catch
    hasQuat = false;
end
if ~hasQuat
    disp('This toolbox requires MATLAB''s built-in quaternion class
(quaternion(w,x,y,z)).');
    disp('Examples in this page are skipped.');
    return;
end

if exist('qroundNewton','file') ~= 2
    thisFile = mfilename('fullpath');
    if ~isempty(thisFile)
        rootGuess = fileparts(fileparts(fileparts(thisFile))); % .../docs/source ->
toolbox root
        if exist(fullfile(rootGuess,'qroundNewton.m'),'file')
            addpath(rootGuess);
            rehash toolboxcache
        end
    end
end

if exist('qroundNewton','file') ~= 2
    error('qroundNewton not found on the MATLAB path. Add the toolbox root
folder.');
end
```

## Syntax

- $Y = \text{qroundNewton}(X)$
- $Y = \text{qroundNewton}(X, \text{ndigits})$

## Example 1: a single quaternion

```
q = quaternion(1.234567, -0.0001234, 2, -3.1415926);
q2 = qroundNewton(q, 3);

disp('Before:'); disp(q);
```

Before:

```
1.2346 - 0.0001234i +      2j - 3.1416k
```

```
disp('After (ndigits=3):'); disp(q2);
```

```
After (ndigits=3):  
1.235 + 0i + 2j - 3.142k
```

## Example 2: a matrix

```
rng(2);  
A = quaternion(randn(3),randn(3),randn(3),randn(3));  
A2 = qroundNewton(A, 2);  
  
disp('A (original):'); disp(A);
```

```
A (original):  
-0.12423 - 0.82845i + 0.66096j - 1.63k -0.19598 - 1.1221i - 1.0163j - 0.084647k -1.1289 + 0  
-2.5415 + 0.53584i - 2.5455j - 0.93638k -0.19621 + 0.046042i - 0.11557j - 0.88367k 0.19425 +  
0.27721 + 0.10947i + 0.012487j - 0.27864k -0.30573 - 1.2386i - 0.77633j + 0.51178k -0.60707 - 0
```

```
disp('A2 (rounded to 2 digits):'); disp(A2);
```

```
A2 (rounded to 2 digits):  
-0.12 - 0.83i + 0.66j - 1.63k -0.2 - 1.12i - 1.02j - 0.08k -1.13 + 0.64i - 1.14j - 0.07k  
-2.54 + 0.54i - 2.55j - 0.94k -0.2 + 0.05i - 0.12j - 0.88k 0.19 + 1.15i + 0.32j + 0.02k  
0.28 + 0.11i + 0.01j - 0.28k -0.31 - 1.24i - 0.78j + 0.51k -0.61 - 0.02i - 0.57j - 0.39k
```

## See also

qcleanNewton, parts