## Michael James Seh

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SKILLS	Programming Languages: Java, C++ Web Development: HTML, CSS Software: Adobe Creative Suite (Lightroom, Premiere Pro, After Effects, InDesign, Photoshop), Cinema 4D, Blender, Unreal Engine, MaxMSP, OBS, FFmpeg Operating Systems: Linux (Cinnamon, GNOME), MacOS, Windows Fabrication: Printmaking, Woodworking, Epoxying, 3D Printing		
EDUCATION	UCLA Design   Media Arts (BA)	2022	
EXPERIENCE	Studio Intern Olivia Erlanger, Los Angeles, CA	September 2020 – Present	
	Gallery/Equipment Consultant  UCLA Design   Media Arts, Los Angeles, CA  • Managed audio/visual technology inventory and p for use by the Design Media Arts department.	September 2019 – Present production/exhibition spaces	
	<ul> <li>Responsibilities included developing a custom inventory system for 200+ item and maintaining department spaces including installation and de-installation of gallery shows.</li> </ul>		
EXHIBITIONS	"link, exist", UCLA Arts Conditional Studio "BFA Student Show", Serving the People "The Future of Space", A+D Museum "Migration", New Wight Gallery	2020 2020 2020 2020	

	"Migration", New Wight Gallery	2020
	"Breaking the Rules", New Wight Gallery	2019
HONORS	Alan M. Schwartz Arts Scholarship	2020
	Emma B. Keller Fine Arts Fund	2019
	Placita Salais Fund	2019
	UCLA Freshman Video Art Exhibition Award	2019
	Los Angeles Marathon Finisher	2018
PRESS	"Streets", Digital America	2020
	Online at https://www.digitalamerica.org/streets-michael-seh/	
	"DESMA's Breaking the Rules Exhibit", FEM Magazine	2019
	Online at https://femmagazine.com/desmas-breaking-the-rules-exhibit/	