mocoi_R2G

Iterative movement correction for calcium imaging. Corrects an image stack with activity dependent fluorescence (e.g., GCaMP data in green channel) based on movement correction of a simultaneously acquired, non-activity dependent fluorescent imaging stack (e.g. tdTomato or mRuby co-label in the red channel).

Required files:

moco package for ImageJ

(translation-based movement correction plugin developed by R. Yuste Lab) Download from http://www.columbia.edu/cu/biology/faculty/yuste/methods.html. Follow instructions in ReadMe.txt to install.

mocoi_R2G.ijm - (ImageJ macro)

- 1. Creates two directories: <root_dir>/registered/ and <root_dir>/moco results/.
- 2. Creates "seed" reference image by applying iterative movement correction to first 1000 frames of red channel, using average of nFrames_seed frames as initial reference. Creates <root_dir>/registered/ref_img.tif, the average projection of this movement corrected stack.
- 3. Applies iterative movement correction to red channel and saves results of each repeat in <root_dir>/moco results/. Briefly, stitched stack is corrected with moco, using ref_img.tif as reference, then averaged to generate reference for next repeat. The last three parameters described below are used to test whether to repeat. Creates <root_dir>/registered/reg_<savFile_name(1:end-4)>red.tif , the movement corrected stack from the red channel.
- 4. Results are summed to calculate total translation (dx,dy) for each frame, and then applied to the green channel. Creates mocoi_Results.txt, which records in each row the total translation (dx,dy) for each frame. Creates <root_dir>/registered/reg_<savFile_name(1:end-4)>.tif, the movement corrected stack
- <root_dir>/registered/reg_<savFile_name(1:end-4)>.tif, the movement corrected stack
 from the green channel.

Default Parameters

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(use 'Plugins>>Macros>>Edit...' to change)

nFrames_seed = 100; // nFrames to AVG for for initial ref image.

max_error = 1; // threshold abs(dx)+abs(dy) per frame for repeat.

err_tolerance = 0.001; // threshold cumulative error (pixels) for repeat.
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max_rep = 10; // threshold #iterations for considering only max_error for repeat.