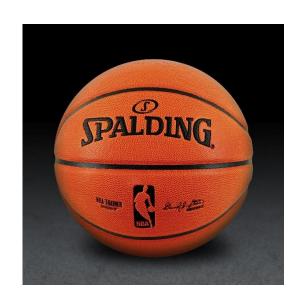


Predicting NBA achievement from inaugural performance



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GA Data Science 2015



Problem Statement

Can we measure initial performance of a NBA player and use that performance to determine his success and the accent to being an elite NBA player?

My Hypothesis

A player's performance early in his career will determine his success later in his career. A player who exhibits success within his first 3 seasons is likely to continue his progress into becoming an elite player.

Description of my data set

My data set consist of <u>conventional box-score</u> & <u>advanced</u> NBA player metrics from players since 1978.

Number of players: 2,454

Number of total seasons: 13,849

Conventional Statistics:

i.e. Counting Stats

Name	Pos	Min	FG	3Pt	FT	Off	Reb	Ast	то	StI	Blk	PF	Pts
Ernest Aguilar 3	SF	17.4	0-5	0-1	0-2	1	4	0	3	1	0	0	0
Albert Warwick B Ps	PG	33.8	4-10	0-2	4-4	1	1	6	2	1	0	0	12
Thomas Reyes	SG	28.7	6-10	0-0	1-1	1	2	0	2	3	0	1	13
Edward Hassett	PF	29.5	8-15	0-2	6-6	1	9	1	2	0	2	5	22
Curtis Meade	FC	28.7	8-12	0-0	1-2	1	7	0	5	1	2	0	17
Matthew Matos B Ps	PG	24.2	0-2	0-0	0-2	1	3	5	3	2	0	0	0
Chad Jordan	GF	25.3	2-4	0-0	0-0	0	5	2	2	0	0	2	4
Stewart Kowalski	SF	14.0	3-6	0-2	2-2	0	3	1	1	0	0	0	8
Craig Temple Po R	FC	12.5	2-5	0-0	3-5	2	4	0	2	0	0	0	7
Frederick Engel	PG	17.8	1-6	0-0	0-0	1	1	3	2	1	0	0	2
Michael Wilson	PF	3.8	2-3	0-0	0-0	0	0	0	0	0	0	0	4

Advanced Statistics:

Stats which can't be measured easily on the floor

PER TS% 3PAr FTr ORB% DRB% TRB% AST

STL% BLK% TOV% USG% OWS DWS W	5 WS/48
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Why 1978?

	EATTL							
Min.	FG	FT O	R C)R 7	R	A.	PF	TP
J. Johnson 36	4-6	1-2	1	1	2	0	2	9
Shelfon 32	4-11	9-8	3	5	1	1	4	12
Sikma 44	7-11	7-8	2	8	10	1	5	21
D. Johnson 44	10-14	3-4	3	4	7	6	4	23
Williams 36	6-18	4-4	1	4	5	5	3	14
Silas	2-5	6-8	8	1	9	1	3	10
Brown 16	7-11	1-2	0	2	2	2	2	15
Awtrey 2	0-0	0-0	0	9	Ø	Ģ	0	0
Totals	42-78	22-30	18	25	43	 14	23	104
	HOEN		5)		_	-		
Min.	FG	FT 0	R C)R 1	Ŕ	A.	PF	TP
Davis 37	16-14	5-5	ø	2	2	7	2	24
Robinson 34	2-6	9-9	1	5	6	1	3	4
Kramer 32	8-70	3-4	5	3	8	2	6	19
Buse	3-8	0-0	Ť	7	2	0	2	- 6
Westphol 39	12-24	5-5	1	0	1	8	4	29
Scott 11	1-3	0-0	Q	1	1	ě,	0	2
Heard 16	1-5	0-0	0	2	2	ì	4	2
Forrest 14	3-3	0-0	4	1	5	2	1	6
Bratz 15	3-8	3-4	0	٥	0	1	0	9
McClain 5	1-2	6-1 1	0	Đ	ø	1	. 2	2
Totals	44-87	17-20	12	15 :	27	23	24	105
Seattle		27	24	2	2	29		304
Phoenix					_			105
					_			
Shooting: Seattle								
Team rebounds:					10,			
Turnovers: Seatt			x 1;	5.				
Steals: Seattle 8,				_				
Blocked shots: 5					_	_		_
Officials: Jack #	Madder	n, Jah	ın Y	'ane	ويتلاو	. Ji	m	Co-

Pers.

Attendonce: 12,660.

BOST	ON	(100)		PHILADE	LPH	ITA (9	6)
	FG	FT	Pts	11111111	FG	FT	Pts
Embry	0	0- 3	0	Chamb'lair	100000	6-15	14
Havlicek	7	7- 7	21	Green	1	2- 6	4
Howell	8	1- 3		Greer	8		22
S. Jones	9 5	4- 4	22	Jackson	7	1- 1	15
Nelson	5	0- 0	10	W. Jones	8	2- 2	18
Russell	4	4-10	12	Melchionni		0- 0	0
Seigfried	7	4- 4	18	Walker	8	3- 6	19
Thacker	0	0- 0	0		_	_	
	_		_	Totals	38	20-36	96
Totals	40	20-31	100	100000000000000000000000000000000000000	-	De la Contraction de la Contra	Venig
Boston			26	20 2	7	27-	100
Philadelph	ila .		21	The state of the s	9	27-	

A modern box score

San Antonio															
Starters	1350	Min	FG	3Pt	FT	+/-	Off	Reb	Ast	TO	Sti	BS	BA	PF	Pts
G. Hill	G	35:40	8-15	0-1	6-9	+12	0	2	5	2	4	0	0	3	22
K. Bogans	G	16:42	2-3	1-2	4-4	-7	0	0	0	0	.0	0	0	2	9
T. Ratliff	C	8:37	1-2	0-0	0-0	-2	*		0	0	0		0	3	2
R. Jefferson	F	37:17	9-16	1-3	5-8	+11	2	8	7		0	0	2	1	24
M. Finley	F	14:30	2-4	2-2	1-2	-5		3	0	-01	4	0	0	0	7
Bench		Min	FG	3Pt	FT	+5.	Off	Reb	Ast	TO	Sti	85	BA	PF	Pts
M. Bonner		34:00	7-16	4-8	0-0	+10		4	2	0	0	0	0	3	18
M. Ginobili		32:14	8-15	6-8	14-16	+21		4	8	11		4	+	0	36
A. McDyess		23:44	2-5	0-0	3-5	+16	5	10	3	0	0	0	0	5	7
D. Blair		18:59	3-7	0-0	0-0	-4	4	7	4	-	0	0	4	5	6
R. Mason		17:23	0-4	0-4	0-0	-10		2	2	0	0	10	0	0	0
M. Hairston		0:54	0-0	0-0	0-0	-7	0	0	0	0	0	0	0	0	0
Totals			42-87	14-28	33-44		16	4"	28	6	3	6	4	22	131
Percentages:			.483	500	.750	T	eam l	Rebou	nds: 1	0					

How my data was obtained

Basketball-reference stores data from the every NBA/ABA season (since 1946).



Beautiful Soup was utilized to extract data from each HTML page.

I extracted Debut, Traditional Per Game, and Advanced individual basketball statistics from Basketball-reference.

My Feature Selection choice

I needed to have some kind of singular value for my dependent variable to evaluate player performance.

I decided to use the following two metrics:

WinShares (WS)₁

PER (Player Efficiency Rating)

1: http://www.basketball-reference.com/about/ws.html

PER: Player Efficiency Rating

PER strives to measure a player's per-minute performance, while adjust for pace of play₂.

Here's the formulate to calculate uPER (unweighted PER):

$$u_{PER} = \frac{1}{min} \times \left(3P - \frac{PF \times lgFT}{lgPF} + \left[\frac{FT}{2} \times \left(2 - \frac{tmAST}{3 \times tmFG}\right)\right] + \left[FG \times \left(2 - \frac{factor \times tmAST}{tmFG}\right)\right] + \frac{2 \times AST}{3} + VOP \times \left[DRBP \times (2 \times ORB + BLK - 0.2464 \times [FTA - FT] - [FGA - FG] - TRB) + \frac{0.44 \times lgFTA \times PF}{lgPF}\right]$$

$$(TO + ORB) + STL + TRB - 0.1936(FTA - FT)$$

$$DRBP = \frac{lgTRB - lgORB}{lgTRB}$$

Here's the formulate to calculate PER after determining uPER:

$$PER = \left(uPER \times \frac{lgPace}{tmPace}\right) \times \frac{15}{lguPER}$$

PER: Player Efficiency Rating

What do the ratings correspond to?

PER	Category
35.0+	A Year for the Ages
30.0	Runaway MVP Candidate
27.5	Strong MVP Candidate
25.0	Weak MVP Candidate
22.5	Bona fide All-Star
20.0	Borderline All-Star
18.0	Solid 2 nd option
16.5	3 rd Banana
15.0	Average
13.0	In Rotation

WS: Win Shares₃

WS = Offensive WS + Defensive WS

Offensive WS = Points produced - 0.92 * (1) * (Offensive possessions)

Defensive WS = (player minutes played / team minutes played) * (team defensive possessions) * (1.08 * (league points per possession) - ((Defensive Rating) / 100))

Pre-processing before Analysis Removing Nulls





Integrating players across multiple seasons

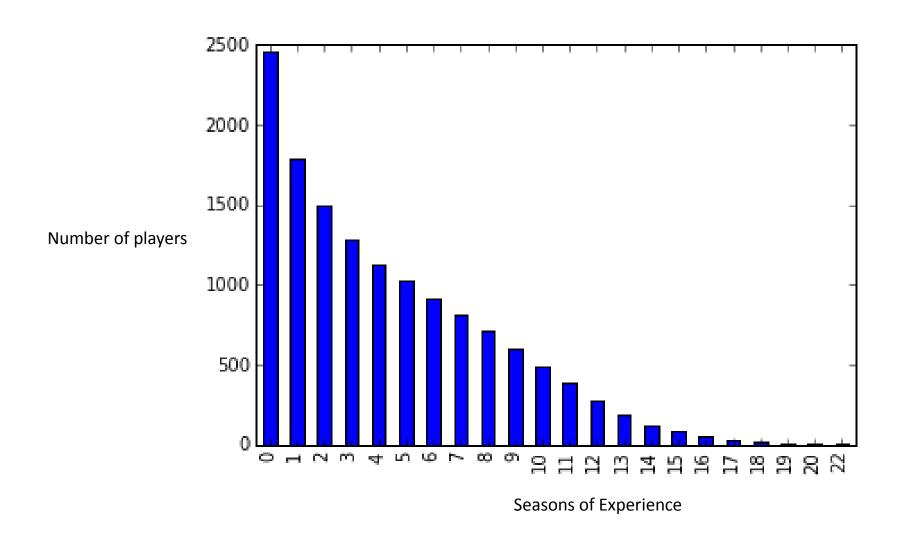
Resolving when different players have the same name

Calculating Experience, Mean PER, and Mean WS





Playing Professional Basketball is hard!!!!



My Original Hypothesis

A player's performance early in his career will determine his success later in his career. A player who exhibits success within his first 3 seasons is likely to continue his progress into becoming an elite player.

My revised Hypothesis

A player's performance early in his career will determine his success later in his career. A player who exhibits success within his <u>first season</u> is likely to continue his progress into becoming an elite player.

Model selection

The best models that I could think to use are:

• Linear regression

• Logarithmic regression

• Decision Tree

Naïve Bayes

<u>Linear</u>

PER:

MAE	RMSE
2.372	3.458

Feature analysis:

Dimension	Coef
TS%	24.72
EFG%	19.61
FGA	3.10
TRB	1.43
FT%	1.40
PTS	1.23
TRB%	1.18

Dimension	Pvalues
MP	6.15E-132
AGE	6.39E-124
AST	4.59E-109
PF	2.91E-47
FT%	1.52E-45
BLK	1.52E-38
STL	7.90E-36

WS:

MAE	RMSE
1.001	1.363

Feature analysis:

Dimension	Coef
FG%	2.325
x3P	0.705
STL	0.668
x2P	0.641
TRB	0.610
TRB	0.517

Dimension	Pvalues
age	0.00E+00
ast	1.52E-163
tov	3.94E-74
stl	3.71E-47
pf	1.04E-41
blk	1.37E-39

Logistic

PER:

	Predicted: No	Predicted: Yes
Actual: No	598	1
Actual: Yes	12	3

2.8% of population qualified

WS:

	Predicted: No	Predicted: Yes
Actual: No	592	5
Actual: Yes	12	5

3.3% of population qualified

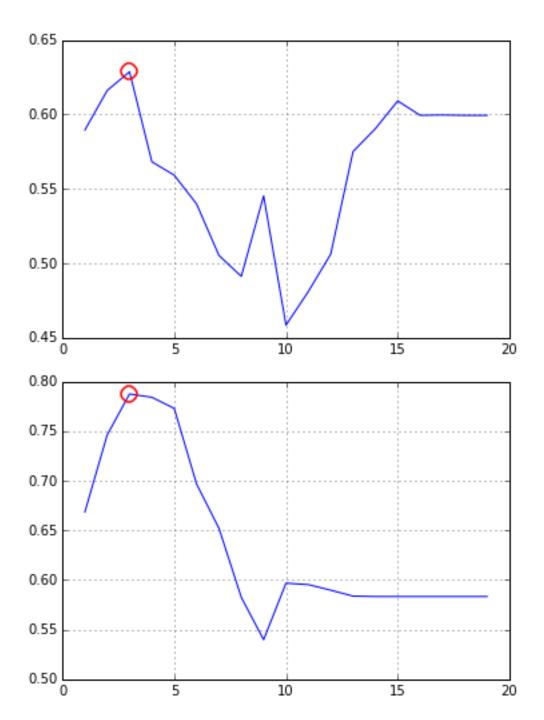
Decision Tree

PER:

Dimension	Coef	
FT	0.492	
TS%	0.268	
BLK%	0.239	

WS:

Dimension	Coef		
G	0.138		
MP	0.264		
TRB	0. 598		



Model Cross Validation

PER:

Model	Accuracy	ROC_AUC	Specific*	Sensitive*
Log	97.6%	0.90	99.8%	20%
Decision Tree	96.6%	0.62	97.5	0
Naïve Bayes	86.8%	0.77	N/A	N/A
KNN	97.2%	0.67	N/A	N/A

WS:

Model	Accuracy	ROC_AUC	Specific*	Sensitive*
Log	96.7%	0.92	99.1%	29.4%
Decision Tree	96.6%	0.73	97.5	25%
Modified Tree	96.3%	0.86	N/A	N/A
Naïve Bayes	82.1%	0.88	N/A	N/A
KNN	96.5	0.73	N/A	N/A

Challenges:

- Reduced group of players
- Dealing with similarly named players
- Calculating PER, mean WS, and mean PER
- Extremely Low Success Rate

Successes:

- Finding strong feature correlations
- Create my own NBA RDBS

