

Question 1.

init time: 0.08302	for BruteAutocomplete	init time: 0.1944	for BruteAutocomplete
init time: 0.02742	for BinarySearchAutocomplete	init time: 1.834	for BinarySearchAutocomplete
init time: 0.6084	for HashListAutocomplete	init time: 4.907	for HashListAutocomplete
search size #match	BruteAutoc BinarySear HashListAu	search size #match	BruteAutoc BinarySear HashListAu
456976 50 0.00933821 0.02240704 0.00026104		1000000 50 0.01970975 0.04240971 0.00019700	
456976 50 0.00592683 0.00702200 0.00028125		1000000 50 0.01137600 0.00775813 0.00019975	
a 17576 50 0.00742454 0.00338367 0.00026775		a 69464 50 0.00963738 0.00305425 0.00023929	
a 17576 50 0.00797642 0.00064738 0.00026275		a 69464 50 0.00887838 0.00111796 0.00024421	
b 17576 50 0.00402300 0.00064838 0.00027854		b 56037 50 0.00740146 0.00046046 0.00025863	
c 17576 50 0.00382421 0.00063142 0.00028029		c 65842 50 0.00753346 0.00051217 0.00025296	
g 17576 50 0.00393913 0.00069204 0.00025392		g 37792 50 0.00713983 0.00046238 0.00025000	
ga 676 50 0.00277150 0.00081925 0.00028138		ga 6664 50 0.00715163 0.00050317 0.00024925	
go 676 50 0.00228767 0.00061738 0.00025721		go 6953 50 0.00717183 0.00040392 0.00025371	
gu 676 50 0.00225625 0.00062371 0.00025758		gu 2782 50 0.00851000 0.00034300 0.00024963	
x 17576 50 0.00235558 0.00069258 0.00027450		x 6717 50 0.00797892 0.00039708 0.00025142	
y 17576 50 0.00245696 0.00099663 0.00026521		y 16765 50 0.00712913 0.00111925 0.00025721	
z 17576 50 0.00246179 0.00071538 0.00028983		z 8780 50 0.00715304 0.00038396 0.00026646	
aa 676 50 0.00227213 0.00067138 0.00029388		aa 718 50 0.00819446 0.00028825 0.00026417	
az 676 50 0.00274629 0.00080146 0.00027329		az 889 50 0.00812788 0.00028996 0.00027175	
za 676 50 0.00228288 0.00063254 0.00029425		za 1718 50 0.00705350 0.00029058 0.00026021	
zz 676 50 0.00225683 0.00066958 0.00027229		zz 162 50 0.00680583 0.00029475 0.00026433	
zqzqwx 0 50 0.00420508 0.00058954 0.00013825		zqzqwx 0 50 0.01055008 0.00037763 0.00005692	
size in bytes=7311616	for BruteAutocomplete	size in bytes=38204230	for BruteAutocomplete
size in bytes=7311616	for BinarySearchAutocomplete	size in bytes=38204230	for BinarySearchAutocomplete
size in bytes=11075636	for HashListAutocomplete	size in bytes=98824414	for HashListAutocomplete

init time: 0.007707	for BruteAutocomplete
init time: 0.03707	for BinarySearchAutocomplete
init time: 0.1016	for HashListAutocomplete
search size #match	BruteAutoc BinarySear HashListAu
17576 50 0.00384663 0.00976246 0.00004746	
17576 50 0.00264050 0.00267417 0.00017196	
a 676 50 0.00107579 0.00057742 0.00043308	
a 676 50 0.00081092 0.00056896 0.00031842	
b 676 50 0.00095050 0.00059238 0.00025538	
c 676 50 0.00082954 0.00067275 0.00024625	
g 676 50 0.00138246 0.00056096 0.00024679	
ga 26 50 0.00076571 0.00047263 0.00024308	
go 26 50 0.00079325 0.00049458 0.00024725	
gu 26 50 0.00083367 0.00067854 0.00024888	
x 676 50 0.00094813 0.00061279 0.00023863	
y 676 50 0.00083029 0.00058875 0.00024746	
z 676 50 0.00111508 0.00073454 0.00024525	
aa 26 50 0.00073883 0.00051696 0.00025158	
az 26 50 0.00072729 0.00064175 0.00023829	
za 26 50 0.00074129 0.00056758 0.00025208	
zz 26 50 0.00092746 0.00057029 0.00024975	
zqzqwx 0 50 0.00315129 0.00019946 0.00012404	
size in bytes=246064	for BruteAutocomplete
size in bytes=246064	for BinarySearchAutocomplete
size in bytes=354276	for HashListAutocomplete

Question 2. Let N be the total number of terms, let M be the number of terms that prefix-match a given search term (the size column above), and let k be the number of highest weight terms returned by topMatches (the #match column above). The runtime complexity of BruteAutocomplete is $O(N \log(k))$. The runtime complexity of BinarySearchAutocomplete is $O(\log(N) + M \log(k))$. Yet you should notice (as seen in the example timing above) that BruteAutocomplete is similarly efficient or even slightly more efficient than BinarySearchAutocomplete on the empty search String "". Answer the following:

- For the empty search String "", does BruteAutocomplete seem to be asymptotically more efficient than BinarySearchAutocomplete with respect to N , or is it just a constant factor more efficient? To answer, consider the different data sets you benchmarked with varying size.
 - It does appear that BruteAutocomplete is asymptotically more efficient than BinarySearchAutocomplete with respect to N . When size increases, the time for BinarySearchAutocomplete increases faster relative to BruteAutocomplete not at a constant rate.**

- Explain why this observation (that BruteAutocomplete is similarly efficient or even slightly more efficient than BinarySearchAutocomplete on the empty search String "") makes sense given the values of N and M.
 - **When the prefix is just the empty string "", all terms are prefix matches, so $M=N$. This means the big O runtime complexity of BruteAutoComplete is $O(N\log(k))$ and for BinarySearchAutocomplete is $O(N\log(N) + N\log(k))$.**
- With respect to N and M, when would you expect BinarySearchAutocomplete to become more efficient than BruteAutocomplete? Does the data validate your expectation? Refer specifically to your data in answering.
 - **BinarySearchAutocomplete becomes more efficient with N is large and M is relatively small, because BinarySearchAutocomplete has near linear runtime complexity to M, and BruteAutocomplete has near linear runtime complexity to N. Looking at the zz prefix for my top left screenshot of data, you can see that BinarySearchAutocomplete runs about 3.3 times faster than BruteAutocomplete. This does validate my expectation.**

Question 3. Run the BenchmarkForAutocomplete again using alexa.txt but doubling matchSize to 100 (matchSize is specified in the runAM method). Again copy and paste your results. Recall that matchSize determines k, the number of highest weight terms returned by topMatches (the #match column above). Do your data support the hypothesis that the dependence of the runtime on k is logarithmic for BruteAutocomplete and BinarySearchAutocomplete?

init time: 0.2120	for BruteAutocomplete			
init time: 1.937	for BinarySearchAutocomplete			
init time: 4.621	for HashListAutocomplete			
search	size	#match	BruteAutoc	BinarySear
	1000000	100	0.02279225	0.03442163
	1000000	100	0.00880604	0.01174246
a	69464	100	0.01053925	0.00299683
a	69464	100	0.00886763	0.00068671
b	56037	100	0.00739050	0.00060267
c	65842	100	0.00756508	0.00064992
g	37792	100	0.00715158	0.00064900
ga	6664	100	0.00715063	0.00068454
go	6953	100	0.00709808	0.00053242
gu	2782	100	0.00779563	0.00047567
x	6717	100	0.00678417	0.00100850
y	16765	100	0.00686008	0.00085142
z	8780	100	0.00675546	0.00052900
aa	718	100	0.00754271	0.00044579
az	889	100	0.00752617	0.00044479
za	1718	100	0.00683804	0.00046846
zz	162	100	0.00684988	0.00041579
zqzqwx	0	100	0.00735921	0.00049942
size in bytes=38204230	for BruteAutocomplete			
size in bytes=38204230	for BinarySearchAutocomplete			
size in bytes=98824414	for HashListAutocomplete			

Looking at the data for BruteAutocomplete supports that the runtime is logarithmic with respect to k. We expect the runtimes to increase by $\log(100)/\log(50)=1.17$ times. In the first data entry for prefix "", BruteAutocomplete is 1.15 times greater for k = 100 than for k = 50. This aligns well with your expectation. Looking at the second row of data for BinarySearchAutocomplete, we expect BinarySearchAutocomplete with k = 100 to take $(\log(1,000,000) + 1,000,000\log(100))/\log(1,000,000) + 1,000,000\log(50)=1.17$ times longer than BinarySearchAutocomplete with k = 50. The data shows that it actually takes 1.5 times longer, which is roughly in line with the expectation.

Question 4. Briefly explain why HashListAutocomplete is much more efficient in terms of the empirical runtime of topMatches, but uses more memory than the other Autocomplete implementations.

The Big O asymptotic runtime complexity of TopMatches for HashListAutocomplete is $O(1)$, whereas for BinarySearchAutocomplete it is $O(\log N + M \log(k))$, and for BruteAutocomplete is $O(N \log(k))$. This is reflected in the empirical runtimes, where HashList is typically 2 orders of magnitude less than the other two implementations. However, due to the use of a HashMap for storing and sorting the prefixes and corresponding term lists, as opposed to an array and priority queue, more memory is used. This is seen at the bottom of the pictures, where the program shows how much more data in bytes is used for HashListAutocomplete than for the two other implementations.