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```
default IDnaStrand cutAndSplice(String enzyme, String splicee) {
           String search = this.toString();
           IDnaStrand ret = getInstance(source: "");
           // Splits dna strand by enzyme, leaving empty strings
           // in case of leading, repeating, or trailing enzymes
           String[] fragments = search.split(enzyme+"{1}", -1);
            for (int i=0; i<fragments.length-1; i++) {     // splicing in</pre>
               ret.append(fragments[i]);
               ret.append(splicee);
            ret.append(fragments[fragments.length-1]);  // adding last fragment
           return ret;
61
              @Override
62
              public IDnaStrand append(String dna) {
63
                    myInfo = myInfo + dna;
64
                    myAppends++;
65
                     return this;
66
```

Question 1: What is the big O asymptotic runtime complexity of cutAndSplice when using StringStrand, in terms of N, b, and S? Justify your answer in theory, referencing the implementation, and empirically, by reporting your results from running DNABenchmark.

The big O asymptotic runtime complexity of toString() is O(1) and it runs once. The big O asymptotic runtime complexity of getInstance() is O(1), and it runs once. The big O asymptotic runtime complexity of split() on line 22 is O(N), and it runs once. This method will lead fragments to be of length b+1, so the forloop on line 23 will run b times. The Length of fragments[i] on line 24 will be N/b, because assuming the length of the enzymes is negligible there are N characters divided by b+1 fragments, which is close to N/b. The big O asymptotic runtime complexity of the append() method on line 24 and the append() method on line 25 is an arithetic sequence with b terms and each term goes from 0 + 2N/b + S to N + bS. Therefore the overall big O asymptotic runtime complexity of cutAndSplice is O(bN + (b^2)S)), with all smaller terms being negligible.

<pre>dna length = 320,160 cutting at enzyme gaattc</pre>							
Class	dna,N	splicee,S	recomb	time(ms)	breaks,b		
StringStra:	320,160	10,000	769,890	30	45		
StringStra:	320,160	20,000	1,219,890	27	45		
StringStra:	320,160	40,000	2,119,890	24	45		
StringStra:	320,160	80,000	3,919,890	39	45		
StringStra:	320,160	160,000	7,519,890	77	45		
StringStra:	320,160	320,000	14,719,890	157	45		
StringStra:	320,160	640,000	29,119,890	358	45		
StringStra:	320,160	1,280,000	57,919,890	793	45		
StringStra:	320,160	10,000	769,890	8	45		
StringStra:	640,320	10,000	1,539,780	35	90		
StringStra:	1,280,640	10,000	3,079,560	123	180		
StringStra:	2,561,280	10,000	6,159,120	499	360		
StringStra:	5,122,560	10,000	12,318,240	2,194	720		

Empirically, as S doubles, the runtime approximately doubles, showing a linear relationship with S. As b multiplies by 16 and N multiplies by 16, runtime multiplies by approximately 274, which is close to $16^2(b^2) + 16(N)$.

Question 2: What is the big O asymptotic runtime complexity of cutAndSplice when using StringBuilderStrand, in terms of N, b, and S? Justify your answer in theory, referencing the implementation, and empirically, by reporting your results from running DNABenchmark.

O(N + bS)

The big O asymptotic runtime complexity of toString() and getInstance() is O(1). As before, the big O asymptotic runtime complexity of split() is O(N). Then fragments.length is b+1 and the forloop on line 23 runs b times. The big O asymptotic runtime complexity of append() on line 25 is O(S) and it runs b times. The big O asymptotic runtime complexity of append() on line 25 is O(N/b) and it runs b times. This

results in an overall big O asymptotic runtime complexity of O(bS + N).

dna length = 320,160 cutting at enzyme gaattc								
Class	dna,N	splicee,S	recomb	time(ms)	breaks,b			
StringBuil:	320,160	10,000	769,890	5	45			
StringBuil:	320,160	20,000	1,219,890	2	45			
StringBuil:	320,160	40,000	2,119,890	3	45			
StringBuil:	320,160	80,000	3,919,890	3	45			
StringBuil:	320,160	160,000	7,519,890	4	45			
StringBuil:	320,160	320,000	14,719,890	8	45			
StringBuil:	320,160	640,000	29,119,890	13	45			
StringBuil:	320,160	1,280,000	57,919,890	15	45			
StringBuil:	320,160	10,000	769,890	1	45			
StringBuil:	640,320	10,000	1,539,780	3	90			
StringBuil:	1,280,640	10,000	3,079,560	5	180			
StringBuil:	2,561,280	10,000	6,159,120	10	360			
StringBuil:	5,122,560	10,000	12,318,240	20	720			

Empirically, we see that as S doubles, time roughly doubles, showing linear time complexity. We also see that as b and N double, the time doubles, which corresponds with O(bS + N) where b and N have linear time complexity.

Question 3: If each character of a String takes 1 byte of memory to store, about how much total memory is necessary to store the result of a cutAndSplice operation on a StringStrand object? Express your answer in terms of N, b, and S. Would the result take more or less memory if using a StringBuilderStrand object? Briefly explain.

The required memory for the result would be N + s - bE bytes where E is the length of the enzyme. It would take more memory using a StringBuilderStrand, because the StringStrand object points to the same spot in memory for each splice, whereas the StringBuilderObject allocates memory for each splice.

Question 4: What is the big O asymptotic runtime complexity of cutAndSplice when using LinkStrand in terms of N, b, and S? Justify your answer in theory, referencing the implementation, and empirically, by reporting your results from running DNABenchmark.

O(N + b)

The big O asymptotic runtime complexity of getInstance(), and append() is O(1). The big O asymptotic runtime complexity of toString() is O(N). As before, the big O asymptotic runtime complexity of split() is O(N). Then fragments.length is b+1 and the forloop on line 23 runs b times. This results in an overall big O asymptotic runtime complexity of O(b+N).

dna length = 320,160 cutting at enzyme gaattc							
Class	dna,N	splicee,S	recomb	time(ms)	breaks,b		
LinkStrand:	320,160	10,000	769,890	3	45		
LinkStrand:	320,160	20,000	1,219,890	3	45		
LinkStrand:	320,160	40,000	2,119,890	1	45		
LinkStrand:	320,160	80,000	3,919,890	1	45		
LinkStrand:	320,160	160,000	7,519,890	1	45		
LinkStrand:	320,160	320,000	14,719,890	1	45		
LinkStrand:	320,160	640,000	29,119,890	1	45		
LinkStrand:	320,160	1,280,000	57,919,890	1	45		
LinkStrand:	320,160	10,000	769,890	1	45		
LinkStrand:	640,320	10,000	1,539,780	2	90		
LinkStrand:	1,280,640	10,000	3,079,560	6	180		
LinkStrand:	2,561,280	10,000	6,159,120	9	360		
LinkStrand:	5,122,560	10,000	12,318,240	18	720		

Empirically, we see that S has no effect on runtime. We also see that as b and N double, the time doubles, which corresponds with O(b + N) where b and N have linear time complexity.

Question 5: If each character of a String takes 1 byte of memory to store, and each reference to a node takes 8 bytes of memory to store, about about how much total memory is necessary to store the result of a cutAndSplice operation on a LinkStrand object? Express your answer in terms of N, b, and S. Briefly explain your answer, refereincing the implementation of LinkStrand.

On line 19 getInstance is added to ret, which is 8 bytes. The forloop runs b times and each time it creates two nodes, 16 bytes, and adds strings length N/b and s. Then the last fragment is added for a total memory of b(16 + N/b + s) + N/b bytes.