

Prepared by: Michael Tang

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# **Protocol Summary**

MemeSwap a decentralized exchange protocol that allows users to swap their memes and weth. The protocol is based on the Uniswap v2 architecture and uses a constant product formula to determine the price of each meme.

# **Issues found**

Severtity	Number of issues found
High	3
Low	1
Info	3

Severtity	Number of issues found
Total	7

# **Findings**

## High

[H-1] Swap: : deposit is missing deadline check, causing transaction to complete after a long time.

**Description:** According to the documentation of the protocol, deadline parameter should be taken into account when execute the deposit function. However, the current implementation does not check the deadline and allows the transaction to complete after a long time.

**Impact:** Transaction could be pending in the mempool for a long time and get processed at an unfavoourable time later, causing economic loss for operators.

**Proof of Concept:** The deadline parameter is not used.

**Recommended Mitigation:** Consider making following changes:

```
1 function deposit(
           uint256 wethToDeposit,
           uint256 minimumLiquidityTokensToMint,
3
           uint256 maximumPoolTokensToDeposit,
4
5
           uint64 deadline
6
7
           external
8 +
           revertIfDeadlinePassed(deadline)
9
           revertIfZero(wethToDeposit)
           returns (uint256 liquidityTokensToMint)
11
       {
```

[H-2] Miscalculation in Swap::getInputAmountBasedOnOutput, which leads to user spending more tokens than they should to deposit.

**Description:** The function is intended to calculate how much tokens user should spend to swap a specific amount of weth. However, the calculation is wrong by scaling the result by 10,000 instead of 1,000.

**Impact:** Swapper could spend more tokens than they should to swap certain amount of weth, which means they sell tokens at a lower price.

#### **Recommended Mitigation:**

```
function getInputAmountBasedOnOutput(
2
           uint256 outputAmount,
3
           uint256 inputReserves,
4
           uint256 outputReserves
5
       )
6
           public
7
           pure
8
           revertIfZero(outputAmount)
           revertIfZero(outputReserves)
9
           returns (uint256 inputAmount)
11
            return ((inputReserves * outputAmount) * 10_000) / ((
12
      outputReserves - outputAmount) * 997);
13 +
            return ((inputReserves * outputAmount) * 1_000) / ((
      outputReserves - outputAmount) * 997);
14
       }
```

# [H-3] Missing slippage check in Swap::swapExactOutput, which leads to user falling victim to potential front-running attack.

**Description:** The function lacks slippage check and protection, which may expose transactions vulnerable to MEV attacks.

#### **Recommended Mitigation:**

```
1 + error Swap__SlippageError(uint256 maxInputAmount, uint256
      inputAmount);
2
       function swapExactOutput(
           IERC20 inputToken,
3
4 +
           uint256 maxInputAmount,
5 .
6.
7 .
8
           inputAmount = getInputAmountBasedOnOutput(outputAmount,
              inputReserves, outputReserves);
9 +
           if(inputAmount > maxInputAmount){
               revert(Swap__SlippageError(maxInputAmount, inputAmount));
10 +
11 +
12
           _swap(inputToken, inputAmount, outputToken, outputAmount);
```

#### Low

# [L-1] Default value returned by TSwapPool::swapExactInput results in incorrect return value given

**Description:** The swapExactInput function is expected to return the actual amount of tokens bought by the caller. However, while it declares the named return value ouput it is never assigned a value, nor uses an explict return statement.

**Impact:** The return value will always be 0, giving incorrect information to the caller.

### **Recommended Mitigation:**

```
1
       {
2
            uint256 inputReserves = inputToken.balanceOf(address(this));
           uint256 outputReserves = outputToken.balanceOf(address(this));
3
4
5 -
            uint256 outputAmount = getOutputAmountBasedOnInput(inputAmount
       , inputReserves, outputReserves);
6 +
            output = getOutputAmountBasedOnInput(inputAmount,
       inputReserves, outputReserves);
 7
8
            if (output < minOutputAmount) {</pre>
                 revert TSwapPool__OutputTooLow(outputAmount,
9 -
      minOutputAmount);
            if (output < minOutputAmount) {</pre>
10 +
                 revert TSwapPool__OutputTooLow(outputAmount,
11 +
       minOutputAmount);
12
           }
13
            _swap(inputToken, inputAmount, outputToken, outputAmount);
14 -
            _swap(inputToken, inputAmount, outputToken, output);
15 +
       }
16
```

#### **Informationals**

### [I-1] Lacking zero address checks

# [I-2] Event is missing indexed fields

Indexed fields in events can be quickly accessed by off-chain services. However, extra gas is required to store the indexed fields, so more context should be taken into account when deciding whether to use them.

[I-3] Function Swap::swapExactInput visibility should be restricted to external for gas-saving purpose, since it is not intended to be called by itself.