

Michael Tran

cs.mtt2@gmail.com | (630)-709-7715 | <https://michaeltranxd.github.io>
linkedin/in/michaelthuantran | github/michaeltranxd | Chicago, IL

Self-motivated entry-level software engineer with proven analytical skills, who is dedicated in learning and growing skills by seeking out new challenges. BS in Computer Science and volunteers IT skills to a non-profit youth organization.

- Scrum, Agile, CICD
- HTML, CSS, JavaScript
- Node.js, React, Angular JS, Bootstrap
- C# and SQL
- Azure DevOps, Git
- Bilingual: English & Vietnamese

PROJECTS

Work Life Balance (2020), 3D healthcare awareness serious game designed and developed in C# using Unity Engine. Organized a team to achieve development milestones and documented all design choices.

Discord Bot (2020), Written using discord.js library in node.js; Automatically compiles weekly event information through website data extraction from the official Maplestory patch notes into a user-friendly text channel to serve over 10+ Maplestory players.

EXPERIENCE HIGHLIGHTS

VEYM IT, Remote
Web Developer

July 2020 – Present

- Contributed to large-scale project with 2000+ users and 5+ web developers. Participated in Scrum ceremonies to coordinate with other developers ultimately delivering features to end users. Built using .NET Core, Angular JS, and SQL
- Implemented HR employee management system to represent the hierarchy structure for the organization

UIC Head and Neck Cancer Research, Chicago, IL
Undergraduate Research Assistant

June 2019 – May 2020

- Processed and exported 400+ patient data, accurately into an external database, upholding Research Ethics and Compliance policies
- Analyzed UIC Head and Neck Cancer cohort data by developing visualizations using d3.js library

EDUCATION

B.S. Computer Science, Chicago IL
University of Illinois at Chicago, College of Engineering,
4.00 GPA, Dean's List, Summa Cum Laude

May 2020