# Effects of Narrative Quality and Graphics Quality on Virtual Story-Driven Experience

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# MOTIVATION & RESEARCH QUESTION

- Understand the importance of storytelling and graphics in a storydriven experience and its application to advertising, marketing, computer gaming, and filmmaking.
- How do narrative quality and graphics quality affect users in a story-driven experience?

#### INTRODUCTION

#### Literature Review

- A goal of media creators who use **narratives** is to maximize engagement through high **presence** and **enjoyment** (Green et al., 2004)
- Higher **graphics quality** can positively affect a user's experience when they are not otherwise engaged (Newman et al., 2022)
- People are capable of becoming invested in stories with extremely limited visual assistance (Heider & Simmel, 1944)

#### **Research Hypotheses**

- 1. Higher narrative quality will result in more enjoyment, attitude change, and narrative transportation than lower narrative quality.
- 2. Higher graphics quality will result in more enjoyment, attitude change, and narrative transportation than lower graphics quality.
- 3. Effects of graphics quality will be stronger for lower than higher narrative quality.

### METHOD

Participants 12 undergraduates

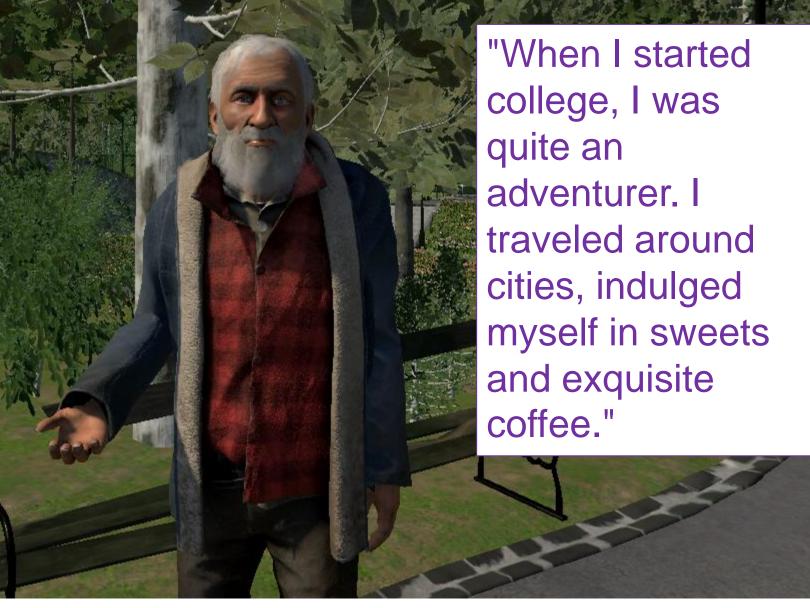
VR System Desktop with 1080p 32" monitor, GTX 1080 Ti

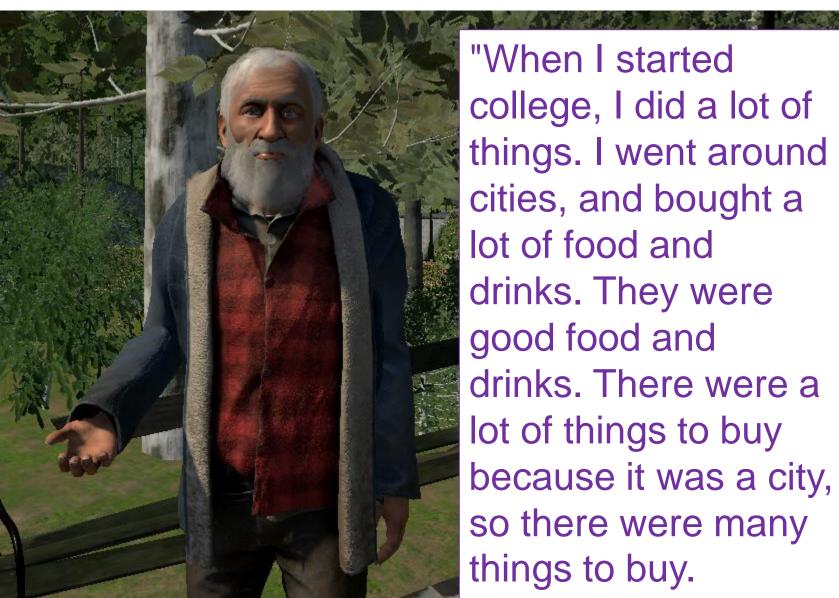
Procedure Practice Session → Main Session → Surveys

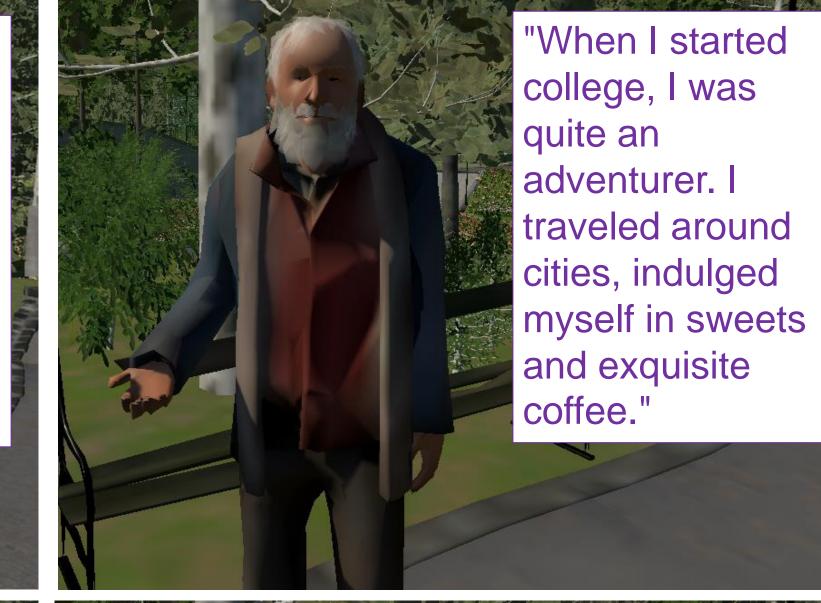
**Graphics Quality** 

High

Low









"When I started college, I did a lot of things. I went around cities, and bought a lot of food and drinks. They were good food and drinks. There were a lot of things to buy because it was a city, so there were many things to buy.

## DISCUSSION

#### Pilot Data suggests:

- 1. Narrative transportation positively correlates with enjoyment.
- 2. Narrative quality has no effect on narrative transportation, enjoyment, and donation.
- a. But, high narrative quality results in more donations than low narrative quality.
- 3. High graphics condition compared to lower graphics conditions result in:
  - a. Better narrative transportation
  - b. More enjoyment
- c. More donations, and
- d. Lower anxiety about ageism
- 4. Conclusion: Graphics quality is a stronger variable than narrative quality for story-driven experience in a desktop VR video game.

#### RESULTS

