
CS131: Programming Languages

— Fall 2015
— Week #6

Today

- Prolog & HW 4 roundup
- Scheme Introduction
- HW 5
- Midterm

Prolog: fd_domain

`fd_domain(Vars, Lower, Upper)`

- Vars will be a list
 - More accurately, something unified to the form of a list
 - Lower & Upper are the inclusive bounds

`fd_domain([X,Y], 1, 5).`

`X = _#0(1..5)`

`Y = _#17(1..5)`

`fd_domain(L, 1, 5).` -- given L unified to a list form

Prolog: fd_all_different

```
fd_all_different(Vars).
```

- Again, Vars will be a list of finite domain variables
- Constraint won't be triggered until one of the variables becomes a ground term

```
fd_domain([X,Y],1,5), fd_all_different([X,Y]).
```

```
  X = _#0(1..5)
```

```
  Y = _#17(1..5)
```

```
fd_domain([X,Y],1,5), fd_all_different([X,Y]), X=1.
```

```
  X = 1
```

```
  Y = _#17(2..5)
```

Prolog: fd_labeling

```
fd_labeling(Vars).
```

- Forces the finite domain vars to take on values

```
fd_domain([X,Y],1,2), fd_labeling([X,Y]).
```

```
  X = 1, Y = 1 ? ;
```

```
  X = 1, Y = 2 ? ;
```

```
  X = 2, Y = 1 ? ;
```

```
  X = 2, Y = 2
```

```
yes
```

- Because Vars become ground terms, fd_all_different will be triggered!

HW 4: performance

- For performance reasons, use `fd_labeling` last
 - Whatever predicate you use `fd_labeling` in, order it last in the `kenken` predicate
- Also, only need to use `fd_domain` once on each row

Representing the KenKen board

`kenken(N,C,T)`

- T is a matrix - how do we represent?

Representing the KenKen board

kenken(N,C,T)

- T is a matrix - how do we represent?
 - List of lists
- But how do you force T to be of the form of a list of lists?

Representing the KenKen board

kenken(N,C,T)

- T is a matrix - how do we represent?
 - List of lists
- But how do you force T to be of the form of a list of lists?
 - Use the length predicate: `length(T,N)`
 - Also need to say every element of T is a list

Extracting/Using Constraint Info

$+(5, [1-1, 2-1]),$
 $-(3, 3-3, 4-3),$
etc.

- These are forms - you can pattern match them
 $\text{pred}(+(N, L)) \text{ -- } N = 5 \text{ and } L = [1-1, 2-1]$
- $1-1, 2-1$ are forms - you can pattern match them!
 - Need some way to index into T and get the finite domain variable
- $Z \# = X + Y$
 - Use $\# =$ to do arithmetic when X, Y are fd variables

Scheme

- Functional language
- Popular Lisp dialect
- Minimal language specification
 - almost everything is a list

```
(function_id arg1 arg2 arg3 ...)
```

```
> (string-length "hello world")
```

```
11
```

```
> (sqrt 16)
```

```
4
```

```
> (+ 1 2)
```

```
3
```

Scheme: Lists

`(fun arg1 arg2 arg3 ...)`

- Whatever identifier you put as the first element of the list, it will be interpreted as a function
 - So it better be one!
 - `(1 2 3)` - what will happen?

Scheme: Lists

(fun arg1 arg2 arg3 ...)

- Whatever identifier you put as the first element of the list, it will be interpreted as a function
 - So it better be one!
 - (1 2 3) - what will happen? **error!**
 - Trying to evaluate 1 as a function

Scheme: Lists

`(fun arg1 arg2 arg3 ...)`

- If you want a literal list, use `quote`

`> (quote (1 2 3))` or `'(1 2 3)`

`'(1 2 3)`

`> (quote (+ 1 2))`

`'(+ 1 2)`

`> (eval '(+ 1 2))`

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Scheme: Lambdas

- A lambda is an anonymous function
 - Lambda expression evaluates to a function

```
> (lambda (x) (+ x 2))
```

```
> (lambda (x y) (+ (+ x y) 2))
```

```
#<procedure>
```

- How do we call it?
 - Remember (fun arg1 arg2 arg3 ...)

Scheme: Lambdas

- A lambda is an anonymous function
 - Lambda expression evaluates to a function

```
> (lambda (x) (+ x 2))
```

```
> (lambda (x y) (+ (+ x y) 2))
```

```
#<procedure>
```

- How do we call it?
 - Remember (fun arg1 arg2 arg3 ...)

```
> ((lambda (x) (+ x 2)) 2)
```

```
4
```


Scheme: Define

- Use define to create a variable binding or a function

```
> (define x 4)
```

```
> x
```

```
4
```

```
> (define foo _____) -- what do we put here?
```

Scheme: Define

- Use define to create a variable binding or a function

```
> (define x 4)
```

```
> x
```

```
4
```

```
> (define foo (lambda (...) (...)))
```

```
> (define square _____)
```

Scheme: Define

- Use define to create a variable binding or a function

```
> (define x 4)
```

```
> x
```

```
4
```

```
> (define foo (lambda (...) (...)))
```

```
> (define square (lambda (x) (* x x)))
```

```
> (square 4)
```

- Equivalent syntax:

```
> (define (square x) (* x x))
```

Scheme: Control Flow

If statement

```
> (if (> 1 5) "bigger" "smaller")  
"smaller"
```

```
> ((if #f + *) 5 3)  
15
```

Cond

- Similar to a “switch-case” statement

```
> (define (reply-more s)  
  (cond  
    [ (equal? "hello" s) "hi!" ]  
    [ (equal? "goodbye" s) "bye!" ]))
```

Scheme: Equivalence

- = is a function that compares integers
- equal? compares other forms

```
> (= 1 2)
```

```
#f
```

```
> (= '(1 2) '(1)) -- violation
```

```
> (equal? '(1 2) '(1))
```

```
#f
```

```
> (equal? '(+ 1 2) '(+ 1 2))
```

```
#t
```

```
> (equal? '(lambda (x) (+ x 1)) '(lambda (y) (+ y 1)))
```

```
#f
```

Scheme Practice: Factorial

```
(define factorial
```

Scheme Practice: Factorial

```
(define factorial  
  (lambda (x)  
    (if (= x 0) 1  
        (* x (factorial (- x 1))))))
```

```
(define factorial  
  (cond  
    ((= x 0) 1)  
    ((> x 0) (* x (factorial (- x 1)))))
```

Scheme Practice: Tail-recursive Factorial

```
(define (factorial x acc)
```


Scheme Practice: Tail-recursive Factorial

```
(define (factorial x acc)
  (if (= x 0) acc
      (factorial (- x 1) (* x acc))))
```

Scheme: List operations

- `(cons h t)` “Construct” - a function that returns a newly allocated list whose head is `h` and tail is `t` (given that `t` is a list)
- `(car p)` Returns the head of the list `p`
- `(cdr p)` Returns the tail of the list `p`

```
> empty
```

```
'()
```

```
> (cons “head” empty)
```

```
'(“head”)
```

```
> (cons “dead” (cons “head” empty))
```

```
'(“dead” “head”)
```

- Careful - `t` should be a tail. if not, `cons` will create a pair

```
> (cons 1 2)
```

```
'(1 . 2) ; pair
```

Scheme: Named Let

- let allows you to do a local variable binding

```
> (let ((x 1) (y 2)) (+ x y))
```

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- let* allows the bindings to refer to each other

```
> (let* ((x 1) (y x)) (+ x y))
```

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Additional Scheme/Racket Resources

<http://learnxinyminutes.com/docs/racket/>

<http://docs.racket-lang.org/guide/index.html>

HW 5: Scheme Code Difference Analyzer

- `(compare-expr x y)`
 - it compares two Scheme expressions `x` and `y`
 - it produces a difference summary of where the two expressions are the same and where they differ

- examples

```
> (compare-expr 12 12)
```

```
12
```

```
> (compare-expr 12 20)
```

```
‘(if TCP 12 20)
```

```
> (compare-expr ‘(cons a b) ‘(cons a b))
```

```
‘(cons a b)
```

HW 5: Scheme Code Difference Analyzer

- More examples

```
> (compare-expr 'a '(cons a b))
```

```
(if TCP a (cons a b))
```

```
> (compare-expr '(if x y z) '(if x z z))
```

```
(if x (if TCP y z) z)
```

HW 5: Scheme subset

- Constant Literals
 - number, boolean (`#t`, `#f`), character, string
- Variable References
 - eg: `x`
- Procedure Calls
 - eg: (`<operator> <operand1> <operand2> ...`)
- The special forms:
 - (`quote datum`)
 - (`lambda formals body`)
 - (`let bindings body`)
 - (`if expr expr expr`)
 - (`if expr expr`)