
CS131: Programming Languages

Fall 2015
Week #1

Today

- Supplements for HW #1
- Basic things for upcoming HW #2 (has not been posted yet)

HW #1: Submission

Due: Today (Oct 2) 11:55 pm

- CCLE
- email to TAs if you are not enrolled

HW #1: Before submission

- You have to define

```
type ('a, 'b) symbol = N of 'a | T of 'b
```

in the beginning of the source code file.

- Please do not implement the functions in the test file [hw1test.ml](#)

Review: Determining blind alleys

- A rule is blind-alley if it is **NOT productive**
 - If it can be reduced to a terminal string (all terminal symbols)
- Aspects that don't matter:
 - **Reachability**: if a rule will ever be applied in a derivation
 - **Start symbol**: relates to which terminal strings can be produced
 - Is independent from individual rules

Review: Function currying

- Currying -- to translate the evaluation of a function that takes multiple arguments into evaluating a sequence of functions (with a single argument)
- $f: (X * Y) \rightarrow Z$ / $\text{curry } f: X \rightarrow (Y \rightarrow Z)$
- Why is it useful?
 - `my_equal x y` where the type is `'a -> 'a -> bool = <fun>`
 - `List.map (my_equal 2) [1;2;3]` the type of `(my_equal 2)` is `int -> bool = <fun>`
- : `bool list = [false; true; false]`
 - Otherwise, we have to define a helper function:
 - `fun x -> my_equal_non_currying (x,2)` `'a * 'a -> bool = <fun>`
 - It will be heavily used in the homework #2.

Definitions

- Substitution rules (“alternative list” in spec)
 - A list of right hand sides for a given nonterminal symbol

<code>[Expr, [N Term; N Binop; N Expr];</code>		<code>Expr -> [[N Term; N Binop; N Expr];</code>
<code>Expr, [N Term]]</code>	$\xrightarrow{\hspace{1cm}}$	<code>[N Term]]</code>
HW1		HW2

- Production function
 - It takes a nonterminal value as an argument and returns an alternative list
 - `f (Expr) = [[N Term; N Binop; N Expr]; [N Term]]`

Definitions

- Substitution rules (“alternative list” in spec)
 - A list of right hand sides for a given nonterminal symbol

$$\begin{array}{ccc} [\text{Expr}, [\text{N Term}; \text{N Binop}; \text{N Expr}]; & & \text{Expr} \rightarrow [\text{N Term}; \text{N Binop}; \text{N Expr}]; \\ \text{Expr}, [\text{N Term}] & \xrightarrow{\quad \quad \quad} & [\text{N Term}] \\ \text{HW1} & & \text{HW2} \end{array}$$

- Production function
 - It takes a nonterminal value as an argument and returns an alternative list
 - $f(\text{Expr}) = [[\text{N Term}; \text{N Binop}; \text{N Expr}]; [\text{N Term}]]$

Grammar Representation...

```
let giant_grammar =  
  Conversation,  
  [...  
    Sentence, [N Quiet];  
    Sentence, [N Grunt];  
    Sentence, [N Shout];  
    ...]
```

a pair of a nonterminal
starting symbol and a list of
rules.



```
let giant_grammar =  
  Conversation,  
  function  
  | ...  
  | Sentence -> [ [N Quiet];  
                  [N Grunt];  
                  [N Shout]; ]  
  | ...
```

a pair of a nonterminal
starting symbol and a
production function

The grammar in the example

```
Expr → Term Binop Expr | Term
Term → Num | Lvalue | Incrop Lvalue | Lvalue Incrop | "(" Expr ")"
Lvalue → "$" Expr
Incrop → "++" | "--"
Binop → "+" | "-"
Num → "0" | "1" | "2" | ... | "9"
```

A derivation for the phrase "3" "+" "4" is:

Expr → Term Binop Expr	<u>Term Binop Expr</u> →	leftmost derivation
Term → Num	Num Binop Expr	
Num → "3"	"3" Binop Expr	
Binop → "+"	"3" "+" Expr	
Expr → Term	"3" "+" Term	
Term → Num	"3" "+" Num	
Num → "4"	"3" "+" "4"	

Leftmost Derivation

Grammar (CFG)

- * Nonterminal symbols: { S, A, B, C },
- * Terminal symbols: { a, b, c },
- * Starting symbol: S
- * Rules: { $S \rightarrow ABC$, $A \rightarrow a$, $B \rightarrow b$, $C \rightarrow c$ }

Leftmost derivation

$S \rightarrow ABC \rightarrow aBC \rightarrow abC \rightarrow abc$

Rightmost derivation

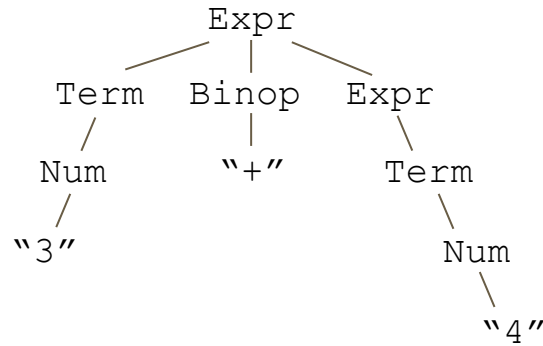
$S \rightarrow ABC \rightarrow ABc \rightarrow Abc \rightarrow abc$

Parser



- Input: terminal string/phrase/code
- Output: A derivation from the start symbol to the phrase
 - Information about the structure of the program
- Internally knows the grammar it's using to parse

Parser



HW2



<code>Expr</code>	<code>-></code>	<code>Term Binop Expr</code>
<code>Term</code>	<code>-></code>	<code>Num</code>
<code>Num</code>	<code>-></code>	<code>"3"</code>
<code>Binop</code>	<code>-></code>	<code>"+"</code>
<code>Expr</code>	<code>-></code>	<code>Term</code>
<code>Term</code>	<code>-></code>	<code>Num</code>
<code>Num</code>	<code>-></code>	<code>4</code>

- Output of a parser
 - Many times structure of program is represented as a tree
 - For HW2, output will be a list of rules

Parser generator



- Input: Grammar
- Output: a parser which has internalized that grammar

How to get a derivation

(example)

```
let produce nt = ( snd grammar ) nt;;
let rec traverse start_symbol depth =
  List.iter (fun lst->begin
    if (* stopping condition *) then
      begin
        (* print statements *)
        List.iter ( fun x -> traverse x (* number of terminals *) ) lst
      end
    else ();
  end
) (produce start_symbol);;

# traverse Expr 1;;
```

Option

- A standard type that can be either **None** (undefined) or **Some x** (where x can be any value)

```
type 'a Option = None | Some of 'a
```

- Useful replacement for NULL pointer values in C++
 - Fits into the OCaml type system

Hint code (in 2006)

- A pattern matcher generator that works only on DNA patterns

<http://web.cs.ucla.edu/classes/fall06/cs131/hw/hw2.html>

- A DNA pattern is defined as...

```
type nucleotide = A | C | G | T
```

```
type fragment = nucleotide list           (ex) [ A; G; T ]
```

```
type acceptor = fragment -> fragment option
```

```
type matcher = fragment -> acceptor -> fragment option
```

```
type pattern =
```

```
  | Frag of fragment
```

```
  | List of pattern list
```

```
  | Or of pattern list
```

```
  | Junk of int
```

```
  | Closure of pattern
```

We want to detect the following patterns:

A G T

A ? G T

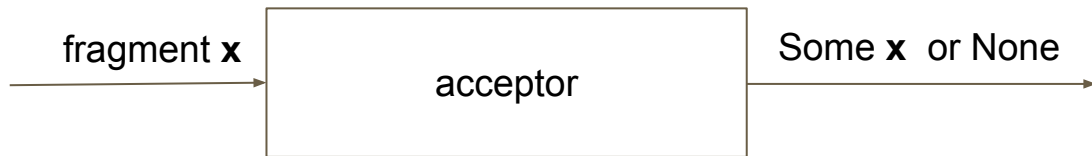
```
# let p = List [ Frag [A]; Junk 1; Frag [G; T] ];;
```

```
val p : pattern = List [Frag [A]; Junk 1; Frag [G; T]]
```

Acceptor

A function returns the 'wrapped' fragment , if accepted
'undefined' , if rejected

- `type acceptor = fragment -> fragment option`

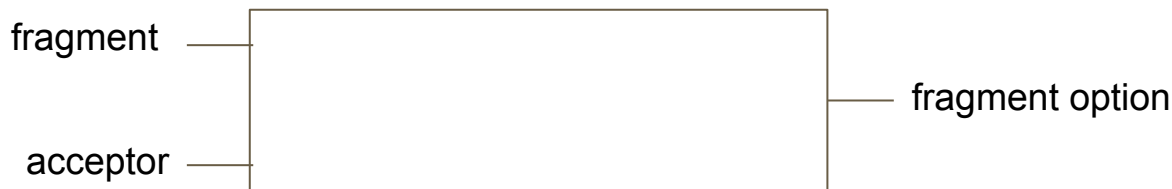


For example,

- `(fun x -> Some x)` → it always succeeds the fragment x.
- `(fun x -> None)` → it always rejects the fragment x.
- `(function | (A::tail) -> Some tail | _ -> None)` → it accepts if the first nucleotide is A...

Matcher

- A function that inspects a given fragment to find a match for a prefix that corresponds to a pattern.



- `val p : pattern = List [Frag [A]; Junk 1; Frag [G; T]]`
 - How can we create a matcher for this pattern?

A 'matcher' generator

- Similar to the 'parser generator' in the previous slide.

```
let rec make_matcher = function
  | Frag frag -> make_appended_matchers match_nucleotide frag
  | List pats -> make_appended_matchers make_matcher pats
  | ...
  | Junk k -> match_junk k (* function currying *)
  | ...
```

```
let rec match_junk k frag accept =
  match accept frag with
  | None ->
    (if k = 0 then None
     else match frag with
      | [] -> None
      | _::tail -> match_junk (k - 1) tail accept)
  | ok -> ok
```

Acceptor

```
Expr -> Term | Num
Term -> Num
Num   -> 1
```

- Ambiguous grammar: two ways to derive “1”
 - What are the ways?
- An acceptor can force one of the derivations to be chosen

```
let rec contains_term = function
  | [] -> false
  | (Term, _) :: _ -> true
  | _ :: rules -> contains_term rules
```

```
let accept_only_non_term rules frag =
  if contains_term rules
  then None
  else Some (rules, frag)
```