
CS131: Programming Languages

— Fall 2015
— Week #8

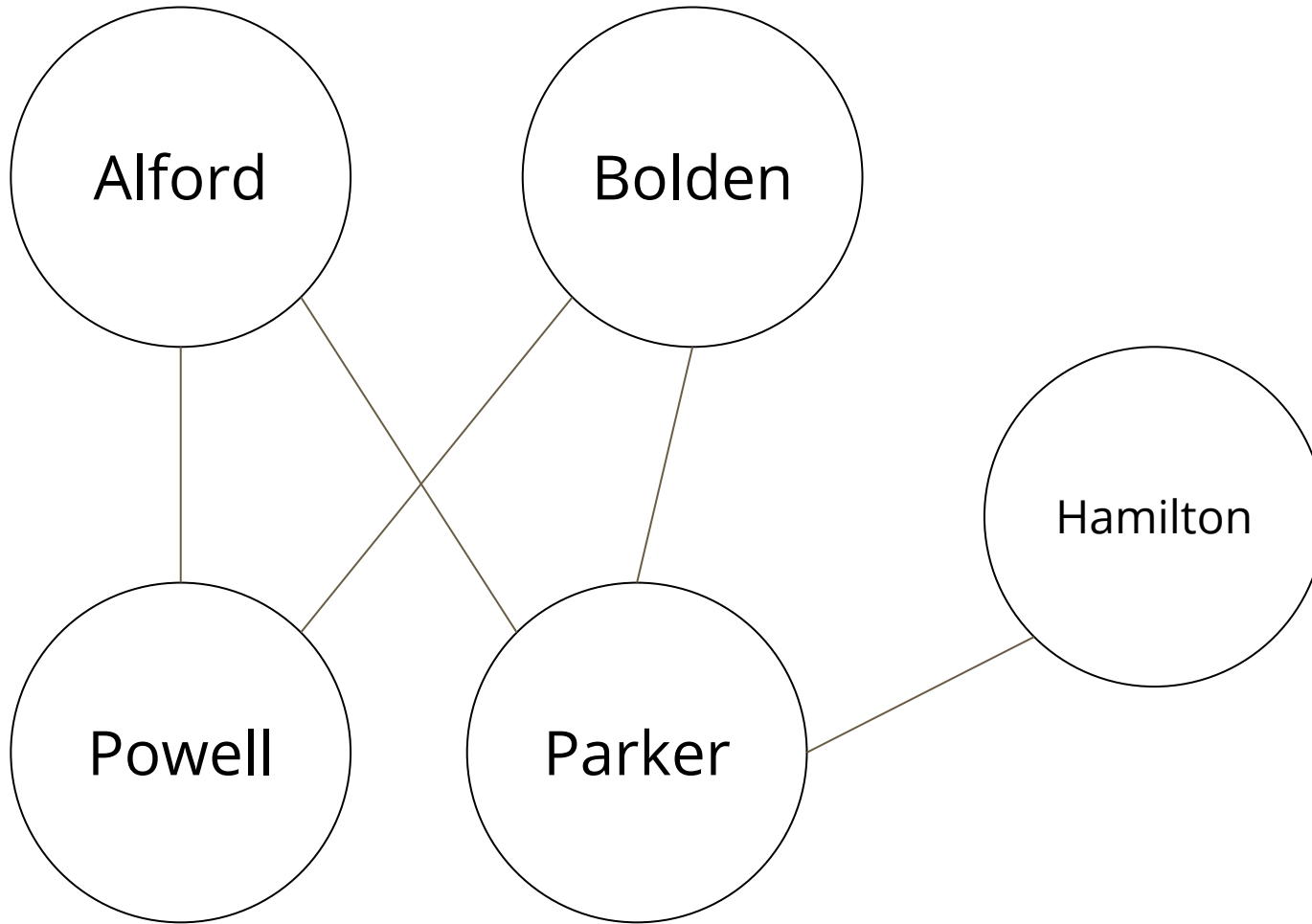
Announcements

- Project due 11/30, 11:55 PM
 - Late policy applies
- HW 6 due 12/3

Today

- Project
- HW 6

ProxyHerd Layout



Running the Reactor

```
from twisted.internet import reactor
def main():
    ...
    reactor.listenTCP(port, factory)
    reactor.run()
```

What is the Factory?

- Class that builds new protocol instances

```
from twisted.internet import protocol
class YourFactory(protocol.ServerFactory):
    def __init__ ...
    def buildProtocol(self, addr):
        return YourProtocol(self)
```

- Run the reactor for each server
 - A new protocol will be created for each new connection

What is the Protocol?

- Class that implements event methods

```
from twisted.protocols.basic import LineReceiver
class YourProtocol(LineReceiver):
    def connectionMade(self):
        ...
    def lineReceived(self, line):
        ...
    def connectionLost(self, reason):
        ...
```

Handling Commands

```
IAMAT kiwi.cs.ucla.edu +34.068930-118.445127 1400794645.3...
```

- IAMAT contains
 - Command name
 - client ID
 - Can be any string of non-whitespace
 - LatLng
 - Time client thinks it sent the message
 - Args are separated by whitespace
 - Can be tab, space, etc

Handling Commands

```
AT Alford +0.563873386 kiwi.cs.ucla.edu +34.068930-  
118.445127 1400794699.108893381
```

- Server response to IAMAT
 - Command name = AT
 - server ID
 - Time difference between client time and receipt
 - Client ID
 - LatLng
 - Time server thinks it sent the message

Handling Commands

```
WHATSAT kiwi.cs.ucla.edu 10 5
```

- WHATSAT contains
 - Command name
 - client ID
 - Radius in km
 - Number of results desired

Handling Commands

```
AT Alford +0.563873386 kiwi.cs.ucla.edu +34.068930-  
118.445127 1400794699.108893381
```

```
json { ... }
```

- Server response to WHATSAT
 - Command name
 - server ID
 - of most recent IAMAT
 - Time difference between client time and receipt
 - of most recent IAMAT
 - Client ID
 - LatLng of most recent IAMAT
 - Time server thinks it sent the message

Server Propagation

- Servers must send information to each other
- Client can ask any server for info, they should all have it
- Use a flooding algorithm
 - When a server receives an IAMAT, forward the information to all connected servers
 - Forward the information in whatever format you design
 - When a server receives the forwarded info, forward it to all connected servers
 - If you see info you already sent, ignore it

Client Protocol

- Client connects and sends commands via telnet
 - No need to create Protocol for this
- However, server needs to act like client during propagation
 - Create Factory & Protocol for this
 - How will the protocol differ; what event are you concerned with?

Logging

- Log everything!
 - Made connection
 - Every command received
 - Connections lost

Project API Key

See url on course webpage

twisted.web.client.getPage

```
d = getPage(url)
```

```
d.addCallbacks(callback=<fun>, errback=<fun>)
```

```
https://maps.googleapis.  
com/maps/api/place/nearbysearch/json?location=+34.068930,  
-118.445127&radius=10&sensor=false&key=API_KEY
```


Download Twisted

First check:

```
$ python
```

```
>>> import twisted
```

<http://twistedmatrix.com/Releases/Twisted/15.0/>

or

```
pip install twisted
```

Testing TCP Ports

Email TAs for allocation

Report Contents

- 5 pages max
- 80% - talk about your Project implementation
 - How your protocol works with client messages
 - How your servers communicate with each other
 - Biggest hurdles
- 20% - Node.js vs Twisted
 - Discussion of how your implementation would change if you used Node.js

HW 6

- Virtual Machine
 - Creates sandboxed OS on host computer
 - Uses host's resources
 - Abstracts an entire machine
 - Has own network interface, filesystem, kernel, etc
 - Contains a copy of all the binaries the OS would have
 - Large overhead

HW 6

- Linux Containers
- Have own network interface, file system, etc
- But share the kernel with the host
- Load in an image
 - Contains all the binaries needed to run an application
 - Created by the user

HW 6

- Docker
 - Based on Linux Containers (LXC)
 - Written in Go
- Your task
 - Research Docker, LXC, Go, & why Go is used in Docker
 - Discuss how you might implement Docker in:
 - Java, Python, and (Rust | Scala | Clojure | Groovy)

HW 6

- Alternative implementation: DockAlt
- Things to discuss:
 - Impact of language style (imperative, functional, etc)
 - Impact of static/dynamic typing
 - Library availability
 - Does it have a LXC library?
 - Modularization
 - How does the module system differ from Go, and would this affect implementation?