

Process:

1. Exploration finds areas to mine
2. Excavation involved in extracting paydirt using **Excavator**
3. Loading picks up load paydirt from Excavator, using RockTruck to pickup paydirt and loads the paydirt into the Trommel.
4. The Trommel produces slurry which is cleaned
5. Once cleaned, the gold is either sold if prices are considered "down". If going "up", the gold is kept and sold based on predictions of the market going "down"

Assumptions

1. 1 cut mined at a time
2. Each excavator operated by distinct operator
4. operators for both excavators and loaders are assumed to be enrolled
5. Extractor turns on and off, and also adjusts speed up and down by increment.
6. Excavation will shutdown when:
 - a. operator shuts down
 - b. testing results decrease by 3 total units
7. Excavators and Loaders need to move if the cut is changed
8. Excavators never stop. Piles up paydirt endlessly for Loaders
8. If extraction shuts down, then Loaders shutdown
9. If extraction increases, then Loaders increase
10. if extraction decreases then Loaders increase
11. Loaders must stop when Extractor turned off due to problems or for cleaning
12. All equipment and operators are running 24/7

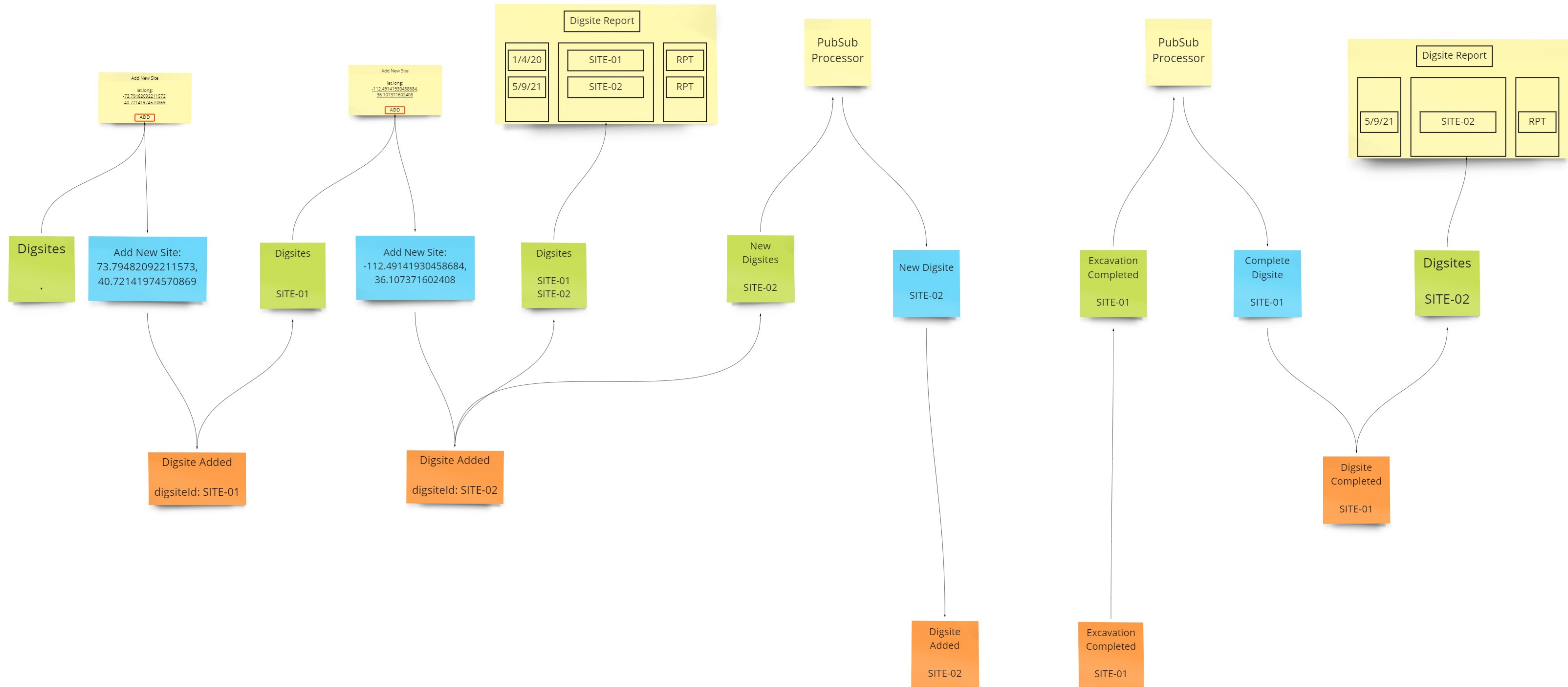
Todo:

1. Allow for multiple cuts active
2. Control schedule of operators and equipment better than 24/7
3. Add dump trucks to Loading domain
4. Operators need a Read Model for handling change of location.
5. Scripts needed:
 - a. loading sites for exploration
 - b. hitting Extraction with shutdown problems
6. Allow operators to switch vehicles due to capacity issues
7. Allow for different size Loaders, Excavators, and Dump Trucks
8. Limit how much Excavators can pile up without shutting down
9. Based on load, trigger more Excavators, Loaders, Dump Trucks

Surveyor

Exploration

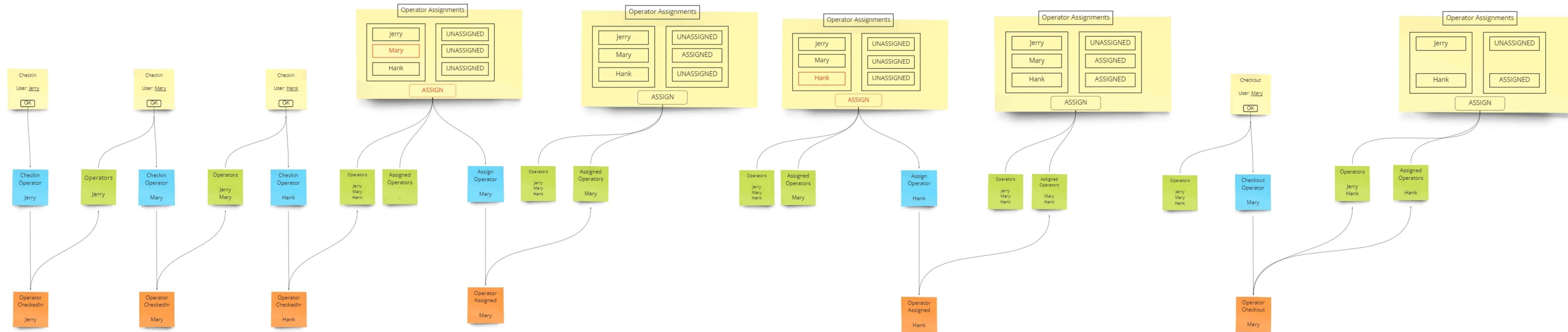
Excavation



Manager

Operator

Excavation



Manager

Operator

Excavation

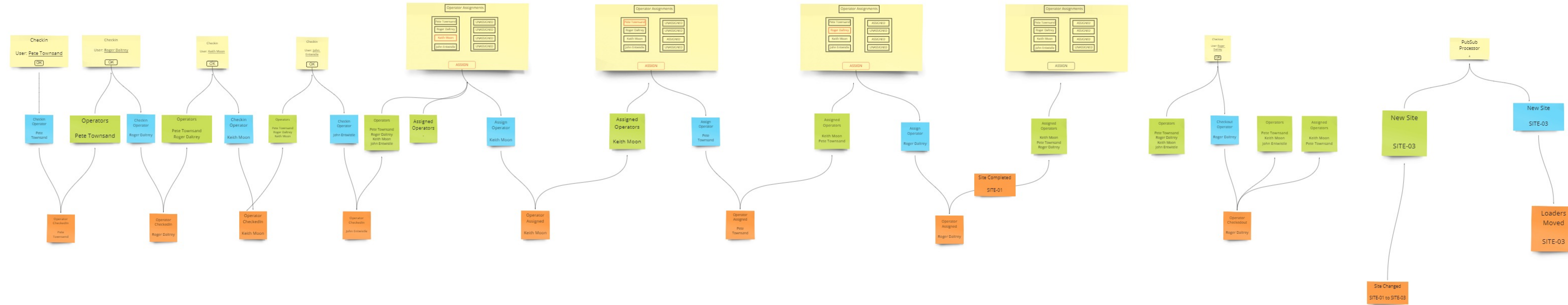


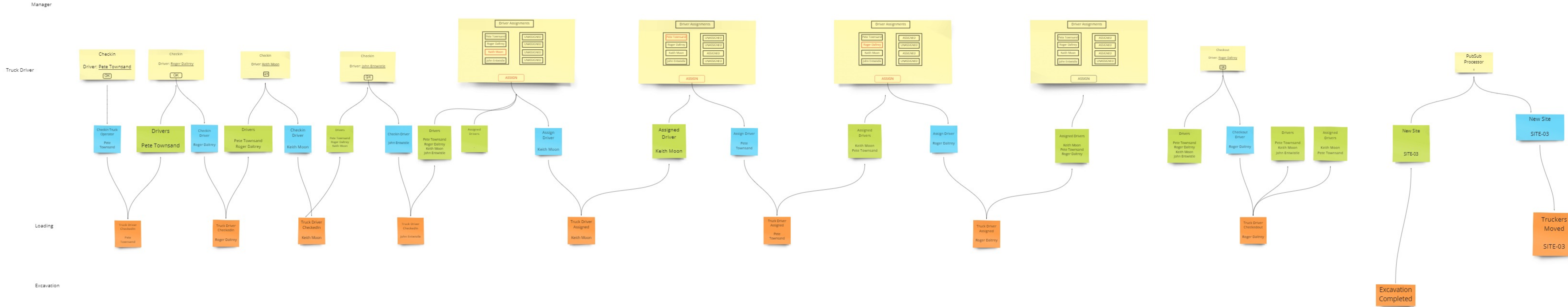
Manager

Operator

Loading

Excavation



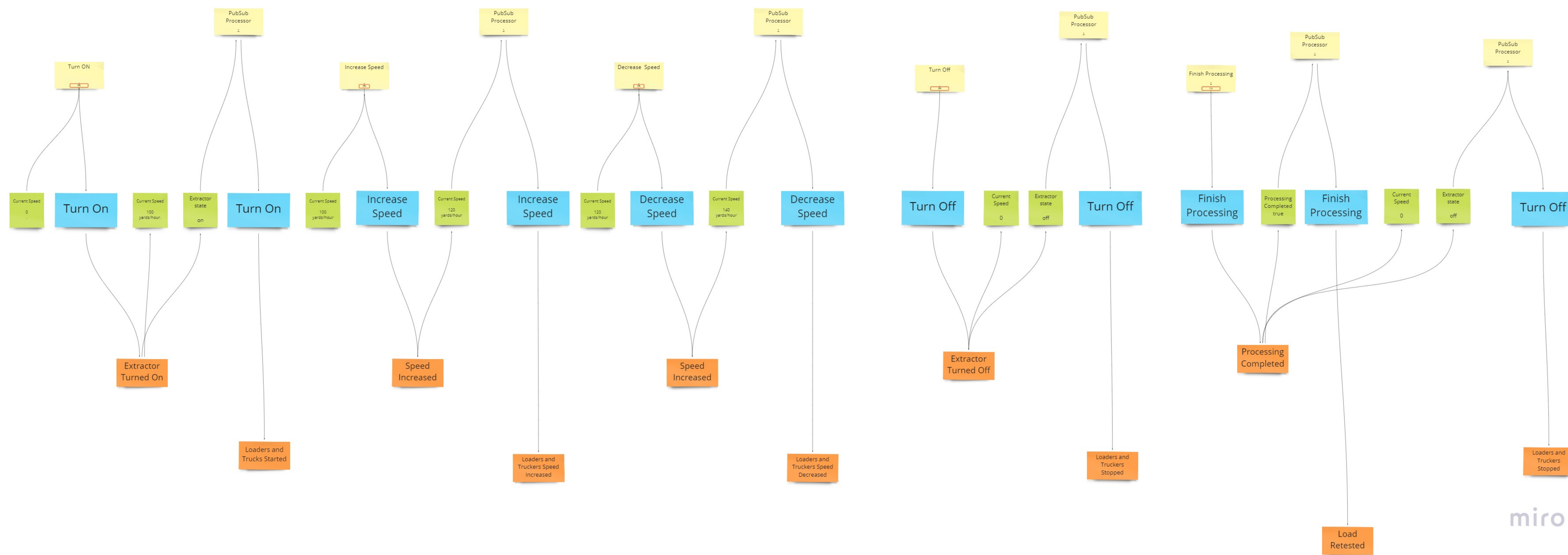


Operator

Extraction

Loading

Testing



Operator

Extraction

Testing

Loading

