

Generative Adversarial Networks (GAN) Overview

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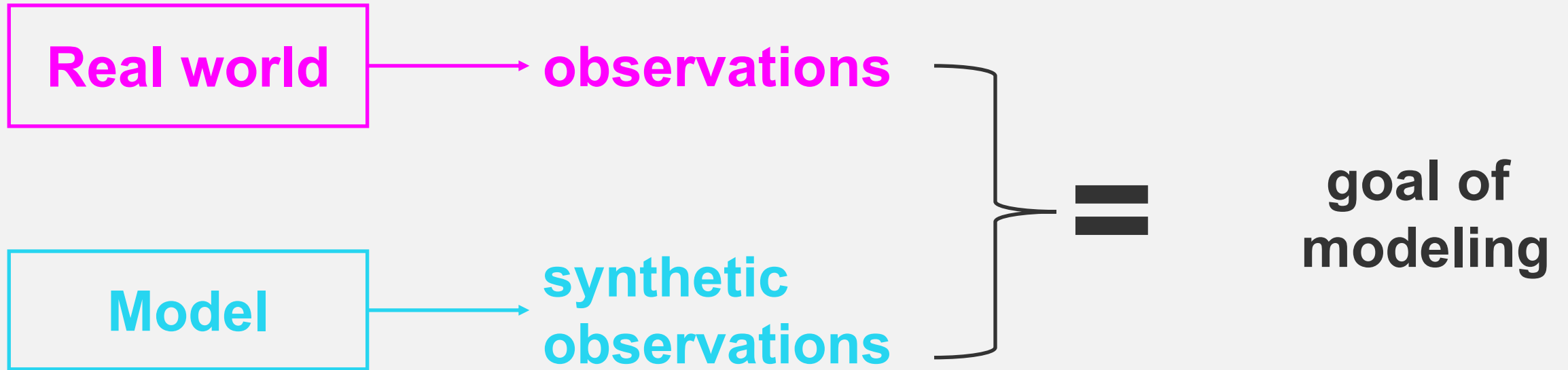


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What are GANs?

- System of two neural networks competing against each other in a game framework.
- They were first introduced by [Ian Goodfellow](#) *et al.* in 2014.
- Can learn to draw samples from a model that is similar to data that we give them.

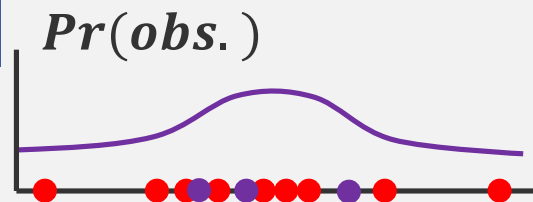
Probabilistic Generative Models



Density Estimation

$$> \textit{Pr}(\textit{observation}) = \textit{Pr}(\textit{synthetic obs.})$$

Synthesizing Examples From Probabilistic Generative Model



Training examples

Model samples

Goodfellow (2017)

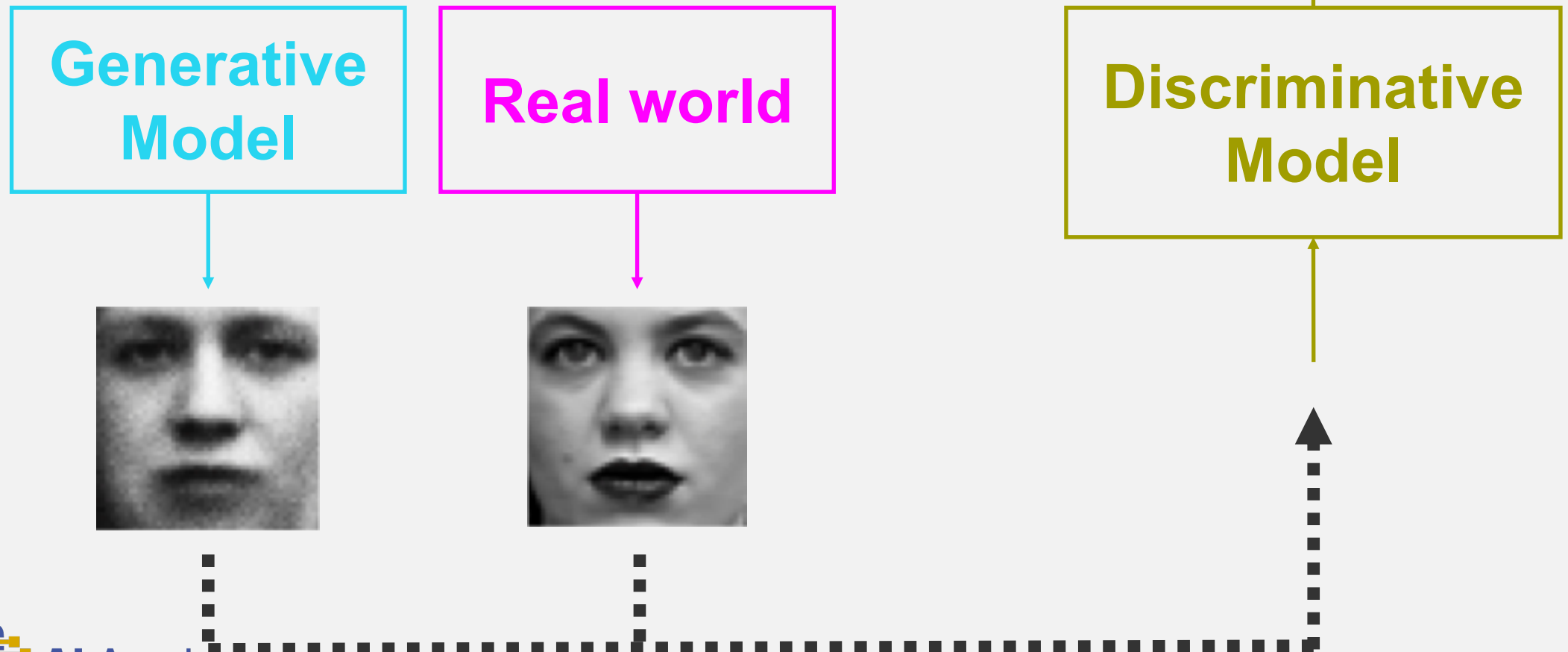


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Goodfellow NIPS tutorial and accompanying paper (arXiv:1701.00160v4 [cs.LG]) provided some

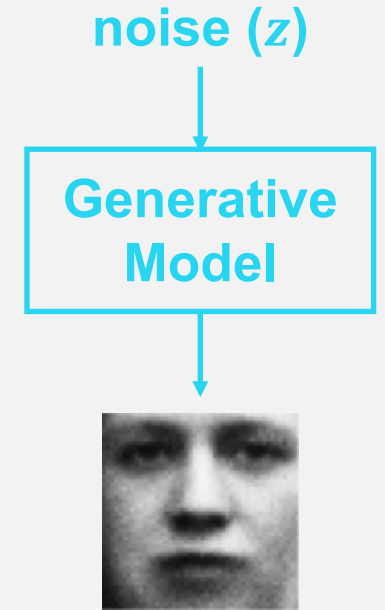
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Adversarial Networks



Generative Model

- How to make it generate different samples each time it is run?
 - input to model is noise
- Generative model as a neural network
 - computes $x = G(z|\theta)$
 - differentiable
 - does not have to be invertible
 - z typically has very high dimensionality (higher than x)



Generative Models

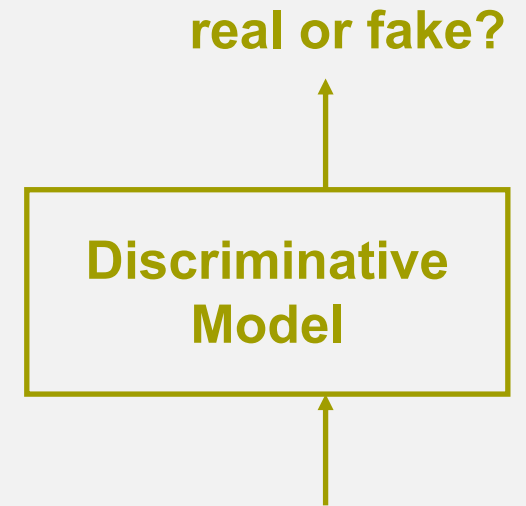
- A **generative** model tries to learn the joint probability of the input data and labels simultaneously i.e. $P(x,y)$.
- Potential to understand and explain the underlying structure of the input data even when there are no labels.

Discriminative Models

- A **discriminative** model learns a function that maps the input data (x) to some desired output class label (y).
- In probabilistic terms, they directly learn the conditional distribution $P(y|x)$.

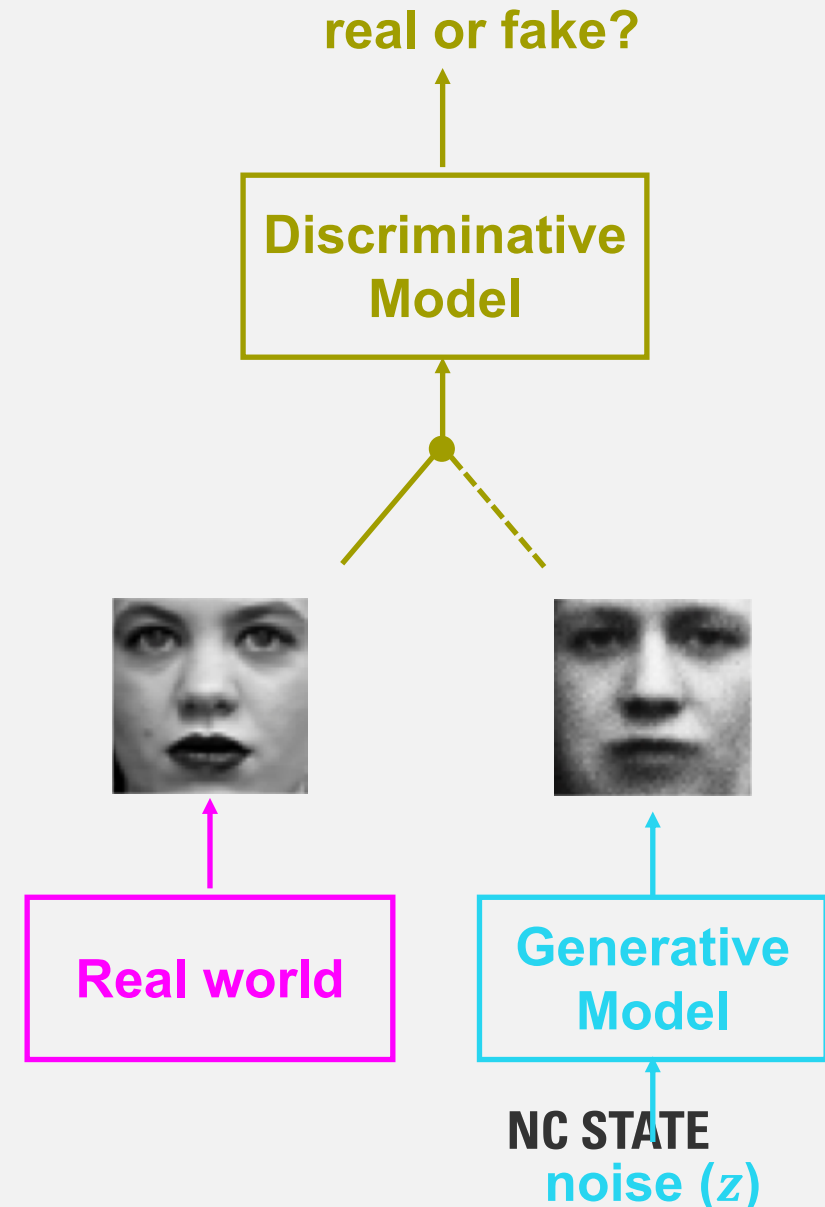
Discriminative Model

- Think of it as a critic
 - a good critic can tell real from fake
- Discriminative model as a neural net
 - differentiable
 - computes $D(x)$, with value 1 if real, 0 if fake



Training Procedure: Basic Idea

- G tries to fool D
- D tries not to be fooled
- Models are trained simultaneously
 - As G gets better, D has a more challenging task
 - As D gets better, G has a more challenging task
- Ultimately, we don't care about the D
 - Its role is to force G to work harder

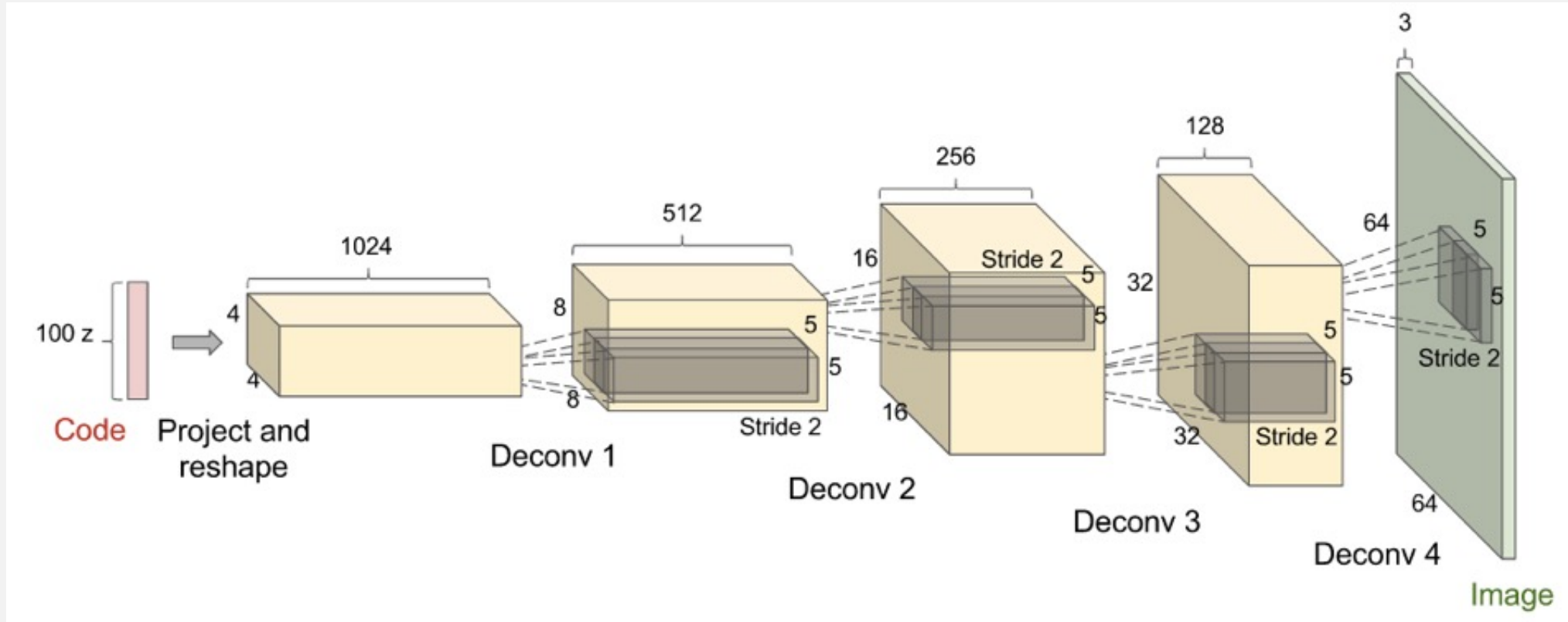


How to train GANs?

- Objective of generative network - increase the error rate of the discriminative network.
- Objective of discriminative network – decrease binary classification loss.
- Discriminator training - backprop from a binary classification loss.
- Generator training - backprop the **negation** of the binary classification loss of the discriminator.

Deconvolutional GANs (DCGAN)

(Radford et al., 2015)



Deconvolutional GANs (DCGAN) (Radford et al., 2015)

Goodfellow (2017)



- › Based on LSUN data set
 - 10 scene categories
 - 20 object categories
- › [ArXiv 1506.03365](https://arxiv.org/abs/1506.03365)

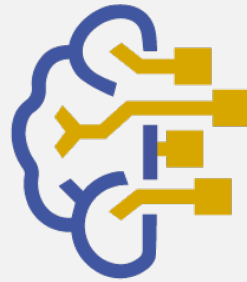
Stay Connected

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Associate Professor

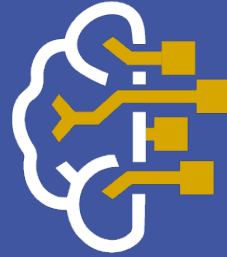
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