

# USACO JAN08 Problem 'cowrun' Analysis

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This is a straightforward dynamic programming (DP) problem. To solve the problem, we want to find, for each  $k$  such that  $0 \leq k \leq N$ , the maximum possible distance Bessie could have run after the first  $k$  minutes, if she has a rest factor of 0. (For example, if we can obtain a distance of 14 after 5 minutes with a rest factor of 0, or we can obtain a distance of 15 after 5 minutes with a rest factor of 0, we would always choose the second over the first.) Clearly, the best such value for 0 is 0. Then, for each minute  $i$  of the  $N$  minutes, we can compute all of the next values possible with the following method:

-First, try to not run during the minute, and see if this produces an improvement. (Thus, check if the best value for  $i$  is better than the one for  $i + 1$ .)

-Then, for each number  $k$  from 1 to  $M$ , let Bessie run for exactly  $k$  minutes and then rest for  $k$  minutes. See if this new value produces a greater value than the best value for  $i + 2k$  (which is the number of minutes finished after running for  $k$  minutes and resting for another  $k$  minutes).

Thus, since we do  $M$  updates for each of the  $N$  minutes, our total complexity is  $O(NM)$ . The following is a sample solution:

```
#include <cstdio>
using namespace std;

FILE *fout = fopen ("cowrun.out", "w");
FILE *fin = fopen ("cowrun.in", "r");

const int MAXN = 10005;

int N, M;
int dist [MAXN], best [MAXN];

int main ()
{
    fscanf (fin, "%d %d", &N, &M);

    for (int i = 0; i < N; i++)
        fscanf (fin, "%d", dist + i);
    for (int i = 0; i < N; i++)
    {
        // skip the value
        if (best [i] > best [i + 1])
            best [i + 1] = best [i];
        int sum = best [i], pos = i;

        for (int j = 0; j < M && pos < N; j++)
        {
            // update each value
            sum += dist [i + j];
            pos += 2;
            if (sum > best [pos])
                best [pos] = sum;
        }
    }
    fprintf (fout, "%d\n", best [N]);
    return 0;
}
```