

USACO FEB12 Problem 'relocate' Analysis

We first use Dijkstra's algorithm to compute the shortest path from each market to each town. Then for each prospective town x in which Farmer John might build his house, we check all possible $K!$ permutations of the markets that could end up being a feasible daily schedule (checking each one is fast since we have now computed all the relevant market-town shortest path distances). Among all these, we remember the best solution.

```
#include <iostream>
#include <fstream>
#include <queue>
#include <vector>
#include <map>
#include <cstdlib>
#include <cmath>
#include <functional>
#include <cstring>
#include <algorithm>

#define pii pair<int,int>

using namespace std;

int N,M,K;
int markets[5];
int inf = 1 << 29;
vector<pii> graph[10005]; //L then end
int shortest[5][10005]; //shortest path from the ith market to the jth town
bool isMarket[10005]; //is town i a market?

void dijkstra (int start) //from a market
{
    priority_queue <pii, vector<pii>, greater<pii> > pq;
    pq.push(pii(0, markets[start]));

    while(!pq.empty()) //standard heap dijkstra
    {
        int curdist = pq.top().first;
        int curnode = pq.top().second;
        pq.pop();

        if(shortest[start][curnode] <= curdist)
            continue;

        shortest[start][curnode] = curdist;

        for (int i = 0; i < graph[curnode].size(); i++)
        {
            int nextnode = graph[curnode][i].second;
            int nextdist = graph[curnode][i].first + curdist;

            if(nextdist < shortest[start][nextnode])
                pq.push(pii(nextdist, nextnode));
        }
    }
}
```

```

    }
}

int main()
{
    ifstream in ("relocate.in");
    ofstream out ("relocate.out");

    in >> N >> M >> K;
    for (int i = 0; i < N; i++)
        isMarket[i] = false;
    for (int i = 0; i < K; i++)
    {
        in >> markets[i];
        markets[i]--;
        isMarket[markets[i]] = true;
    }
    for (int i = 0; i < M; i++)
    {
        int a,b,L;
        in >> a >> b >> L;
        a--; b--;
        graph[a].push_back(pii(L, b));
        graph[b].push_back(pii(L, a));
    }
    for (int i = 0; i < K; i++)
    {
        for (int j = 0; j < N; j++)
            shortest[i][j] = inf;
        dijkstra(i);
    }

    int best = inf;
    int order[K];
    for (int i = 0; i < K; i++)
        order[i] = i;

    //loop over all permutations in which the K markets are visited
    do{
        int total = inf;
        for (int i = 0; i < N; i++) //choose the farm location to minimize the
            // sum of the distances from the farm to the
            // first market and the last market to the farm
            if(!isMarket[i])
                total = min(total, shortest[order[0]][i] + shortest[order[K-1]][i]);

        for (int i = 1; i < K; i++) //add up distances between pairs of markets
            total += shortest[order[i-1]][markets[order[i]]];

        best = min(best, total);
    }
    while(next_permutation(order, order + K));

    out << best << "\n";
    out.close();
    return 0;
}

```