

MICHAEL S. WANG

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Technical Skills

Selected languages	Python • Java • HTML/CSS • LaTeX
Selected frameworks	Bootstrap
Selected technologies	Git • VSCode • MS Office
Language	English • Chinese


Education

Monash University <i>Bachelor of Computer Science • Advanced Computer Science</i> <i>Bachelor of Commerce • Econometrics</i> <ul style="list-style-type: none">WAM: 84; B.CS WAM: 92	Feb 2023 – Nov 2026 (Expected) <i>Melbourne, VIC</i>
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Experience

Ezy Math Tutoring Pty Ltd <i>Mathematics Tutor</i> <ul style="list-style-type: none">Tutored Year 10-12 Mathematics.	Dec 2022 – Apr 2023 <i>Melbourne, VIC</i>
MarsLadder <i>Research and Development Intern</i> <ul style="list-style-type: none">Formulated and written over 150 VCE specialist math questions using Math Type and LaTeX.	Dec 2022 – Jan 2023 <i>Melbourne, VIC</i>

Projects

Portfolio Website <i>HTML, CSS, Bootstrap</i> <ul style="list-style-type: none">Designed and developed a responsive website from scratch using HTML and CSS.Styled all elements with CSS including features such as animations and transitions. My Website	June 2023
Navigation Simulator <i>Python</i> <ul style="list-style-type: none">Used OOP fundamentals to implement a program with python that allows users to find the shortest path between two selected cities in the world with given vehicles of different attributes.Enhanced understanding of graph theory through networkx library.	April 2023
Connect 4 Game <i>Python</i> <ul style="list-style-type: none">Implemented a connect 4 game using python that allows game functionality between players and CPUs.Implemented different algorithms for each CPU with increasing win rate.Implemented Connect k, which allowed players to choose ideal board size, number of tokens, and type of opponents.	March 2023

Extracurricular

Monash Association of Coding <i>Member</i>	Spring 2023 – Present <i>Monash University</i>
Monash Algorithms & Problem Solving <i>Member</i>	Spring 2023 – Present <i>Monash University</i>