What chang	ged				
	local nothing	local delete	local move	local update	local create
remote nothing	no change	no change + reverse	no change + reverse	no change + reverse	no change + reverse
remote delete	merge	no change	merge (delete) + reverse (move)	conflict (delete)	x
remote move	merge	merge (move) + reverse (delete)	conflict same: no change	merge (move) + reverse (update)	
remote update	merge	conflict (reverse delete)	merge (update) + reverse (move)	conflict	X
remote create	merge	x	x	same: no change	no change
Computation step: remote vs local		Start with remote vs local, because applying all field changes will get the remote state, and undoing the step will get the local state			
deleted	remote delete : local update		conflict : delete item		
	remote delete : local nothing remote delete : local move		merge merge	A	
	remote nothing : local create		reverse		
moved	remote move : local move		conflict: move items		
	remote move : local nothing		merge		
	remote move : local update		merge	В	
	remote move : local delete		merge	D	
	remote nothing : local move		reverse		
	remote delete : local move		reverse	A	
	remote update : local move		reverse	С	
updated	remote update : local update		conflict : edit		
	remote update : local nothing		merge		
	remote update : local move		merge	С	
	remote nothing : local update		reverse		
	remote move : local update		reverse	В	
	remote update : local delete		conflict : reverse delete		
	remote create : local nothing		merge		
	remote nothing : local delete		reverse		
	remote move : local delete		reverse	D	